

THE MOST ADVANCED AGILE PROCESS, FOCUSSING ON MEASURABLE DELIVERY OF BENEFITS, QUALITIES AND RESULTS

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12:10-12:40 Wednesday 11 Oct 2017 ABE Conference, Warsaw

by
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Evo: The Most Advanced Agile Process, focussing on measurable delivery of benefits, qualities and results

Agile as practiced today is perhaps good for delivering code functions faster. But the main point of our projects is to deliver critical factor improvements. Not code!

This requires requirements quantification of all such improvements, all qualities, all values, all management objectives ('Planguage'). We then need an architecture process, to identify designs or strategies, to deliver these values and qualities. We then need a method ('Impact Estimation Tables') to estimate the cost-effectiveness of the architectures and strategies, so we can prioritize their delivery sequence. We also need methods of decomposition of the strategies/architectures into value delivery steps (like Scale Parameters and IET Cells).

All this, and more, amounts to an 'engineering' approach, rather than a 'programming' approach to projects.

I am wondering if my European and Polish friends are ready to step in where American pop marketing culture has failed; and make 'agile' a serious discipline for delivering results? 'Agile Engineering', anyone?

"THESE SPECULATIONS OF NOTHING SERVE.

ORDER AND METHOD WILL BE OUR GUIDES."

POIROT

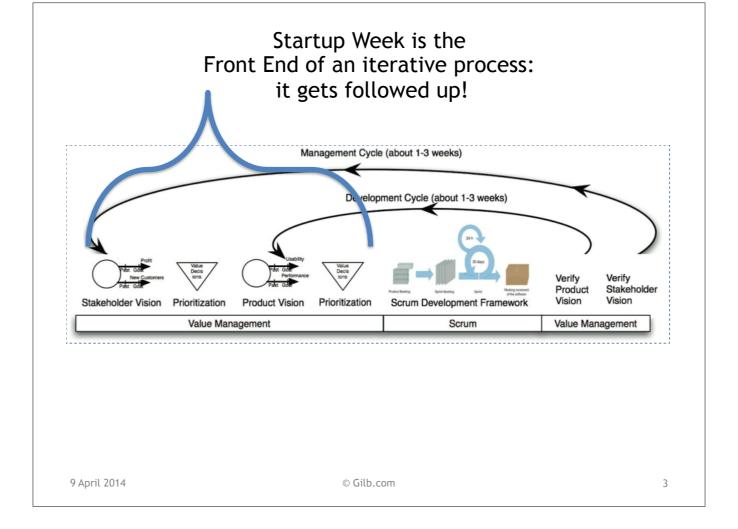
https://www.springfieldspringfield.co.uk/view_episode_scripts.php?tv-show=agatha-christies-poirot-1989&episode=s03e09



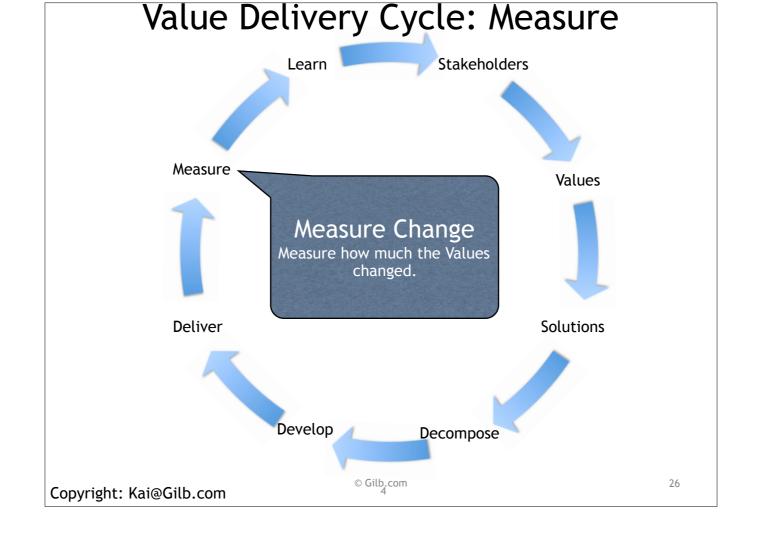
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In The Mysterious Affair at Styles, Poirot operates as a fairly conventional, clue-based and logical detective; reflected in his vocabulary by two common phrases: his use of "the little grey cells" and "order and method".

https://en.wikipedia.org/wiki/Hercule_Poirot



9apr14 tg



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But the main point of our projects is to deliver critical factor improvements.

Not code!

This requires
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all such improvements,
all qualities,
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('Planguage').

Acer: Security Administration Availability:

Security Administration Availability:

Ambition: To have a service capability for security administration and entitlement reporting that is continuously available to respond to client requests in real-time for 24 hours a day Monday to Friday for every week of

Scope: Account Opening and Entitlement Reporting.

Scale: Time in real time hours that a defined [Person, default: Employee] of defined [Capabili to successfully respond to a [Client Request, default: Create New User ID].

Quantified **Definition**

====== Benchmarks =============

Past: [Person = IBECS ISAG, RSA Employee normal working hours:] Mon - Fri 08:00 - 18:00 GMT <- Nov-03 Client Request = {Create New User ID = 24 hours, User Access Request = 24 hours, Resource Request = 24 hours, Bulk Requests (EG Project related) = 2 weeks, Password Resets = 30 minutes}

Benchmarks = Systems Analysis

Wish: [Person = Employee, Capability = Trained, Client Request = Create New User ID, Conditions = Normal Conditions] 24x5 hours

Goal: [Person = Employee, Capability = Trained, Client Request = Create New User ID, Conditions = Normal Conditions] 21x5 hours

Stretch: [Person = Employee, Capability = Trained, Client Request = Create | Values, unknown costs iditions] 22.5x5 hours

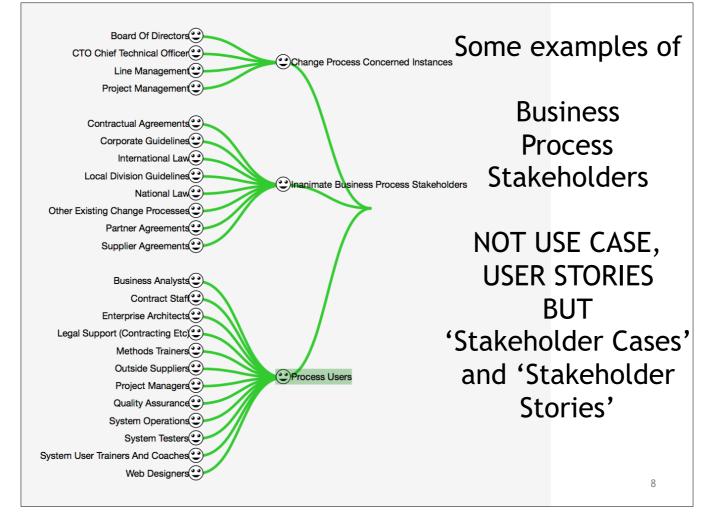
Note: the goal statement still allows a response that meets 24x5 availability re

Realistic Project Targets Val/€

Values, if enough resources left

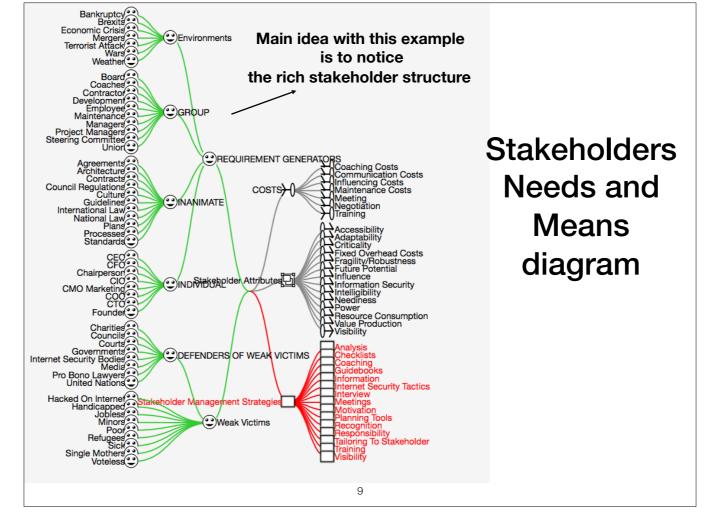
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These Acer sides made first in May 2012 tsg



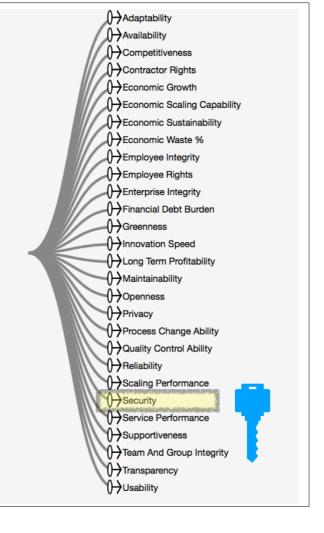
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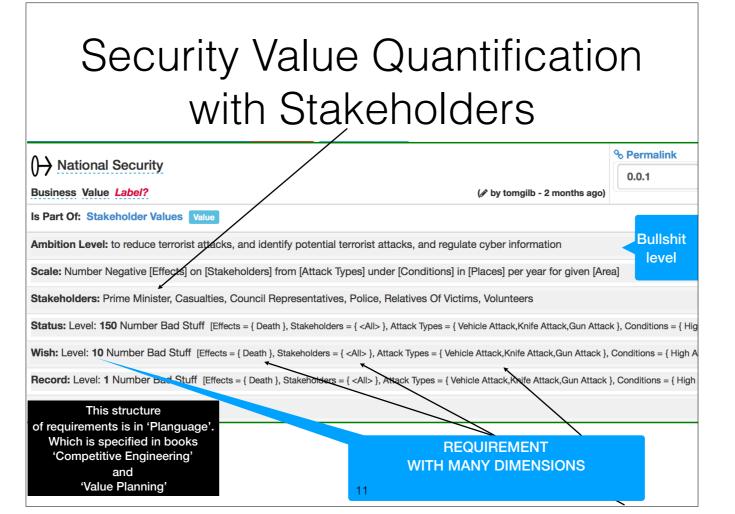
ABE Warsaw 11 oct 2017



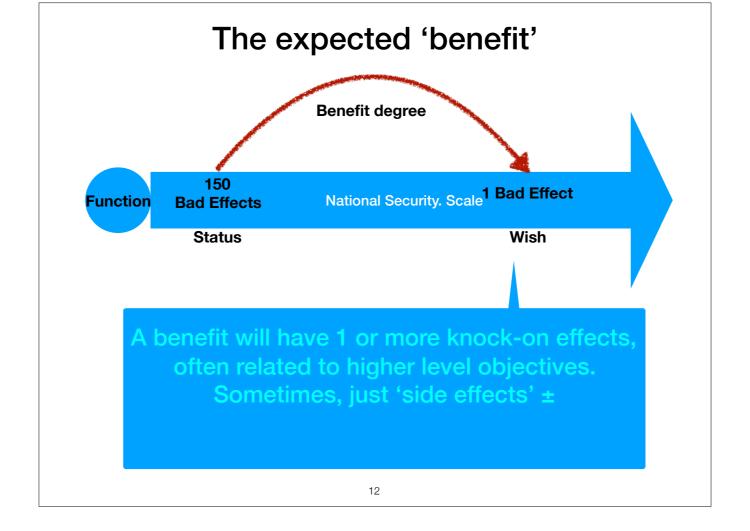
source project in public <u>needsandmeans.com</u> Tom Gilb's STAKEHOLDER ANALYSIS project 2017 slide made 9 sept 2017 Direct
Quantification
of all benefits,
so they are
unambiguous
clear and
trackable
in agile delivery
steps.

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source Prevent terrorist Attacks slide made 9 sept 201



slide created 9 sept 2017 tsg

numbers correspond to the National Security spec on previous slide

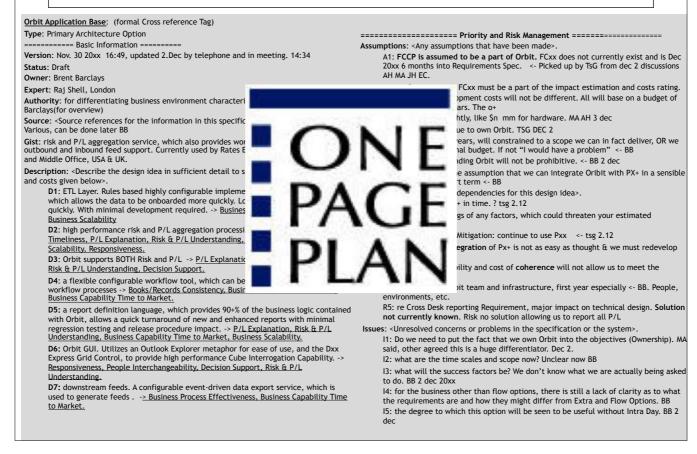
We then need an architecture process,

to identify designs or strategies,

to deliver these values and qualities.

See enlarged view of this slide in following slides. This is a 1-page overview

Defining a Design/Solution/Architecture/Strategy (Planguage, CE Design Template)
1. enough detail to estimate, 2. some impact assertion, 3. Assumptions, Risks, Issues



Based on real solution spec Done Dec 20xx London, but modified here for confidentiality. Tom Gilb

Spec Headers

Detailed Description and -> Impacted Objectives

Orbit Application Base: (formal Cross reference Tag)

Type: Primary Architecture Option

==== Basic Information =======

Version: Nov. 30 20xx 16:49, updated 2.Dec by telephone and in meeting. 14:34

Status: Draft (PUBLIC EXAMPLE EDIT)

Owner: Brent Barclays Expert: Raj Shell, London

Authority: for differentiating business environment characteristics, Raj Shell, Brent Barclays(for overview)

Source: <Source references for the information in this specification. Could include people>. Various, can

be done later BB

Gist: risk and P/L aggregation service, which also provides work flow/ adjustment and outbound and inbound feed support. Currently used by Rates Extra Business, Front Office and Middle Office, USA & UK.

Description: < Describe the design idea in sufficient detail to support the estimated impacts and costs given below>.

D1: ETL Layer. Rules based highly configurable implementation of the ETL Pattern, which allows the data to be onboarded more quickly. Load and persist new data very quickly. With minimal development required. -> Business-Capability-Time-To-Market, **Business Scalability**

D2: high performance risk and P/L aggregation processing (Cube Building). -> Timeliness, P/L Explanation, Risk & P/L Understanding, Decision Support, Business

Scalability, Responsiveners

Risk & P/L Understanding

D4: a flexible configurab USEful, workflow processes -> Bo Business Capability Time

D5: a report definition la with Orbit, allows a quicl regression testing and rel

D6: Orbit GUI. Utilizes ar Express Grid Control, to Responsiveness, People Ir Understanding.

D7: downstream feeds. A Market.

D3: Orbit supports BOTH The Detailed description is

- to understand costs
- to understand impacts on Understanding, Business your objectives (see '->')
- to permit separate implementation and value to generate feeds. -> BL delivery, incrementally

• as basis for test planning

9 April 2014

Design Spec Enlarged 2 of 2

==== Priority & Risk Management

======

Assumptions: < Any assumptions that have been made>.

A1: FCCP is assumed to b not currently exist and is ASSUMPTIONS: Requirements Spec. <- Pi • broadcasts discussions AH MA JH EC.

A2: Costs, the developmed re-examination All will base on a budget c ops costs may differ slight • helps risk AH 3 dec

A3:Boss X will continue to A4: the schedule, 3 years, budget. If not "I would ha A5: the cost of expanding

A6: we have made the assumption that we can integrate Oribit with PX+ in a sensible way, even in the short term

Dependencies: <State any dependencies for this design idea>.

D1: FCxx replaces Px DEPENDENCIES:

- Consequence: FCxx m critical factors for estimation and costs present and future
 - analysis
- are an integral can in fact deliver, OR we part of the design specifiction

Risks: <Name or re threaten your estim

technical design. Sc

solution allowing us

R1. FCxx is delayed • shares group risk R2: the technical in knowhow

& we must redevelo

R3: the and or scala • permits redesign to us to meet the deliv mitigate the risk

Risks specification:

R4: scalability of O • allows relistic estimates especially <- BB. Pe R5: re Cross Desk re of cost and impacts

Issues: <Unresolved concerns or problems in the specification or the system>.

I1: Do we need to put the objectives (Ownership). N differentiator. Dec 2.

12: what are the time scal 13: what will the success are actually being asked t • shares group

14: for the business other lack of clarity as to what might differ from Extra ar

without Intra Day. BB 2 de analyze later

Issues:

- when answered can turn into a risk
- knowledge
- makes sure we 15: the degree to which the don't forget to

9 April 2014

BB 2 dec

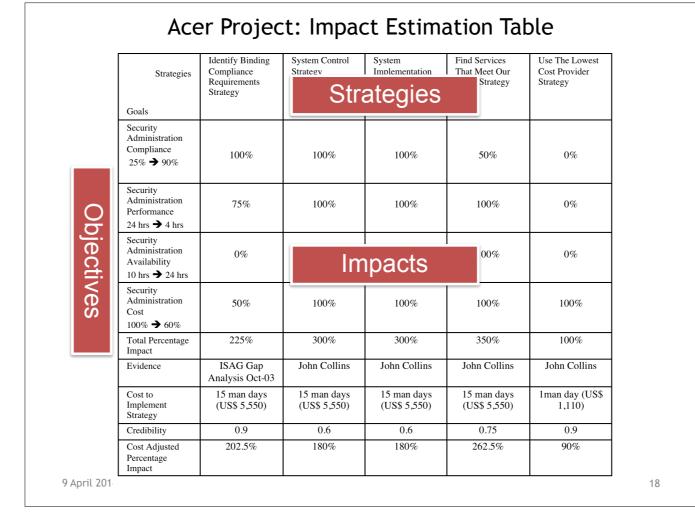
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We then need a method ('Impact Estimation Tables')

to estimate the *cost-effectiveness*

of the architectures and strategies,

so we can *prioritize* their delivery sequence.



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Details of objectives in slides for Finance and Testing conf 16 May 2012 London And details of Strategies in Bank Case/Collins

IMPACT ESTIMATION TABLE

Notes

The table below shows the estimated impacts of each of our top level strategies on our top level goals

The % estimated impact of a strategy is on a scale where 100% means the strategy brings us to the stated goal level on time and 0% means there is no impact. The estimated impact ought to be based on a benchmark, such as a previous system state or the view of a qualified commentator

Total % impact shows which of our strategies brings us most benefit in terms of achieving all of our defined goals

Evidence is the source of the facts used to make the impact estimate - a person of authority in the matter or a document for example

Cost is the USD amount that is known or estimated for implementation of the strategy. The degree to which the cost estimate is certain is reflected in the credibility rating

Credibility is a rating between 0 and 1 of the quality of the basis for the estimate, where credibility = 1 means that the basis of the estimate is regarded to be completely reliable and credibility = 0 means the basis of the estimate is completely unreliable. The rating is used as a multiplier

VERY TOP LEVEL PROJECT STRATEGIES

Note: These very top level project strategies specify how we are going to achieve the top level project goals.

Identify Binding Compliance Requirements Strategy:

Gist: Identify all officially binding security administration requirements with which we must become compliant both from THE CORP and Regulatory Authorities.

System Control Strategy:

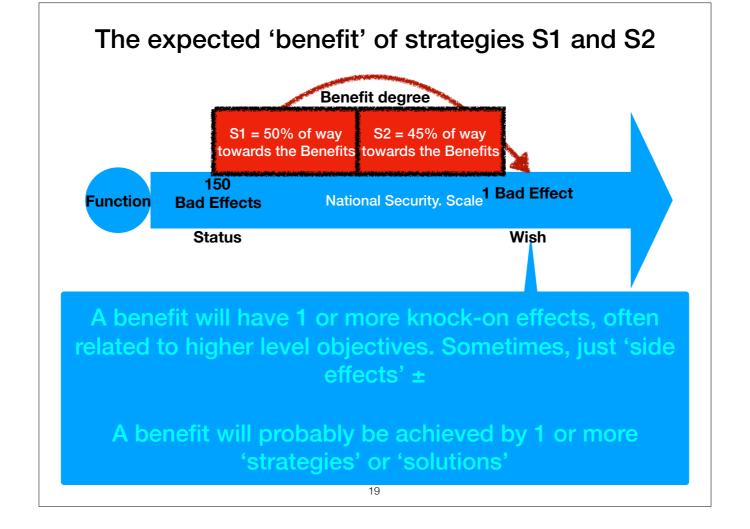
Gist: a formal system or process we can use to decide what characteristics a [system; default = application] has with regard to our compliance, performance, availability and cost goals

Note: an inspection process, for instance

Define and implement inspection for security administration-related business requirements specifications

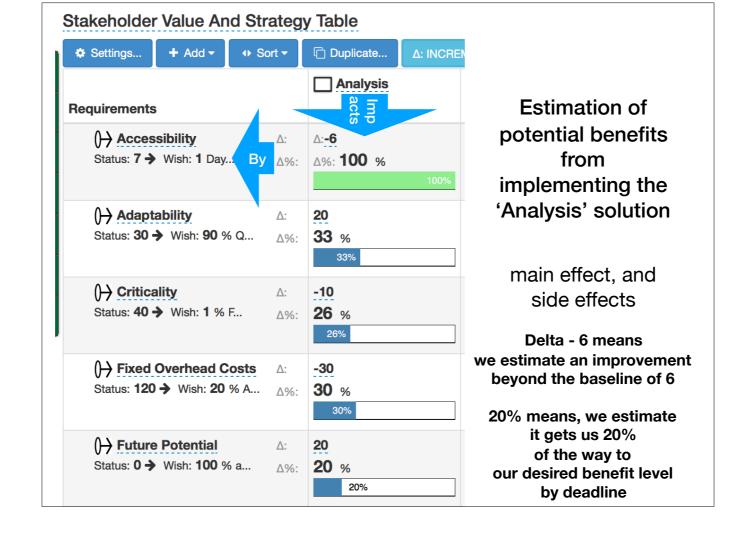
Define and implement inspection for [systems; default = applications] which already exist in CitiTech environments

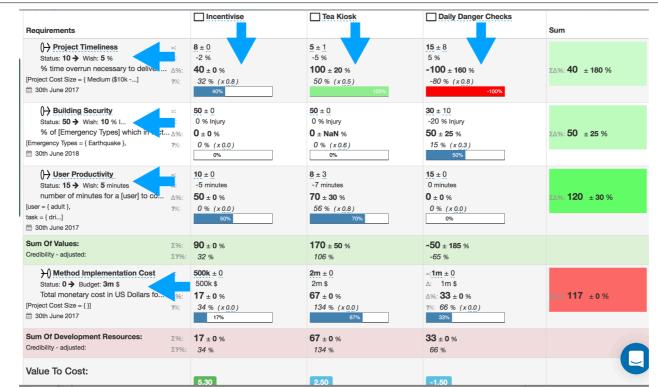
Note: systems include applications, databases, data service and machines. Project ACER ought to be extensible.



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numbers correspond to the National Security spec on previous slide

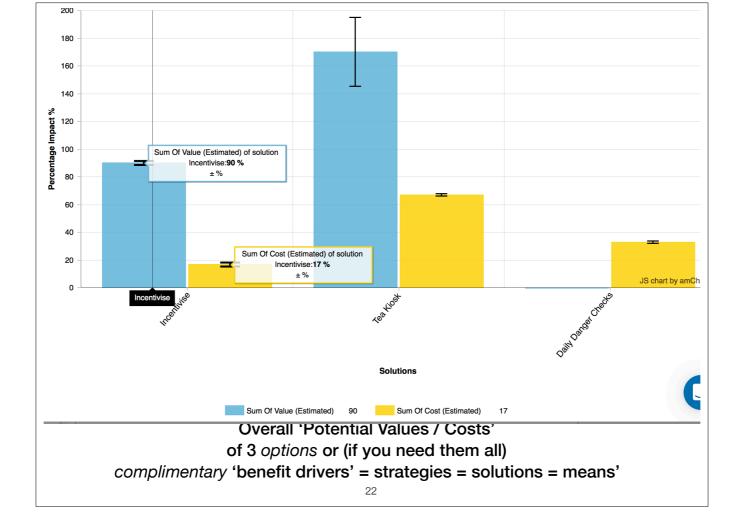


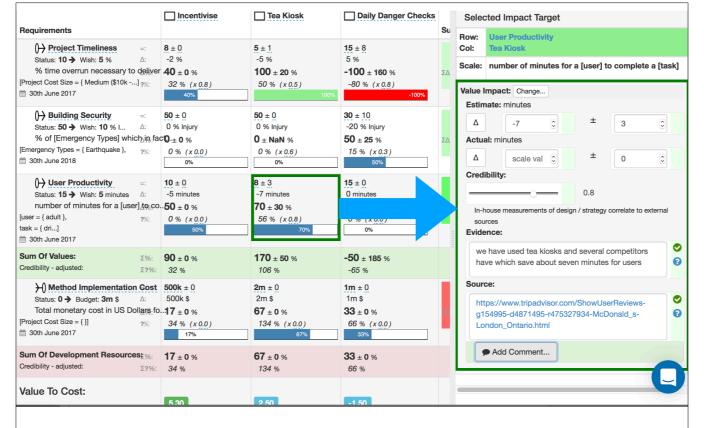


The numeric relation between ends and means.

Basic Structure of an Impact Estimation Table

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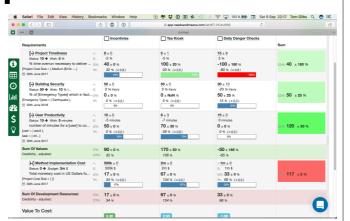


We estimate benefits based on facts, evidence, and consider 'uncertainty' (10±6)

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Benefit Management Consequences

- It is possible to estimate the benefits we can expect from our strategies
- we can include various **best-available** degrees of credibility
- 'experts' and opinionated people are forced to take responsibility for their suggested 'means'
- we can use these estimates to **prioritise** delivery of best benefits for resources wt risks
- we have another method for decomposition into smaller benefits deliverables (Values x Strategies numbers = decomposition density)
- we are 'forced' to see the side effects of strategies, and their costs
- this is 'benefits management engineering' in practice.
- then next step is to feed back incremental measures of benefits achieved and track progress.



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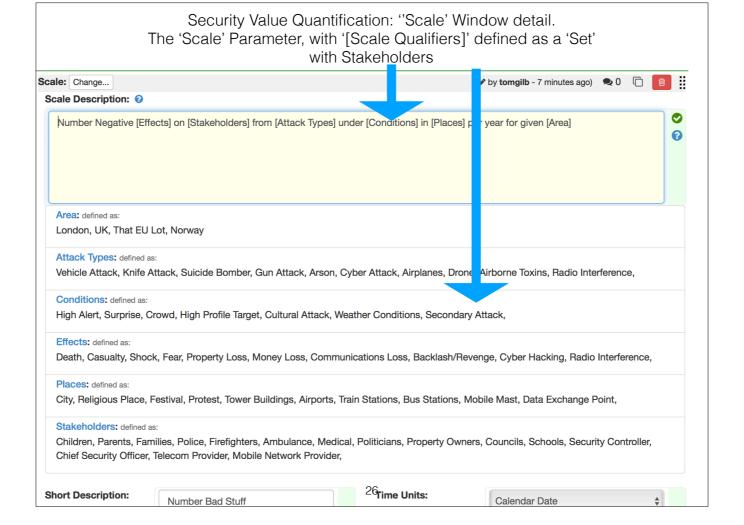
We also need methods of

decomposition

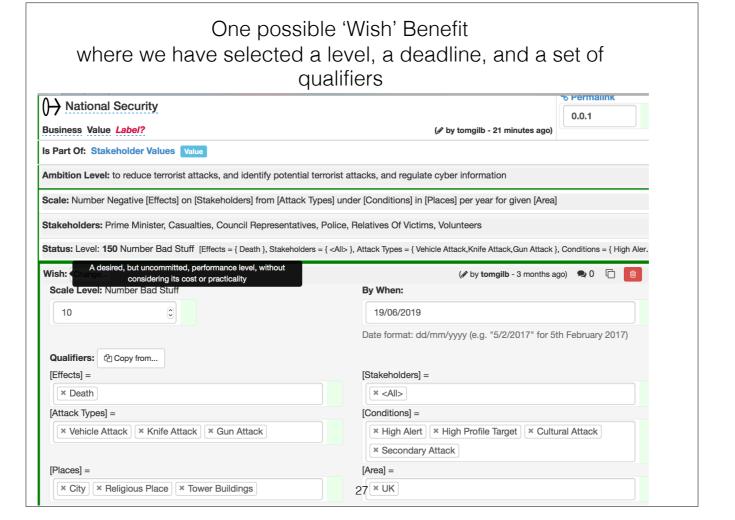
of the strategies/architectures

into value delivery steps

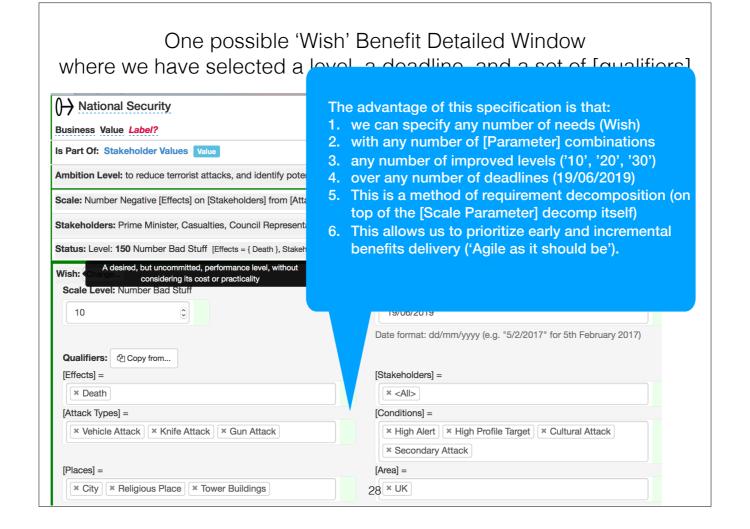
(methods like like 'Scale Parameters' and 'IET Cells').



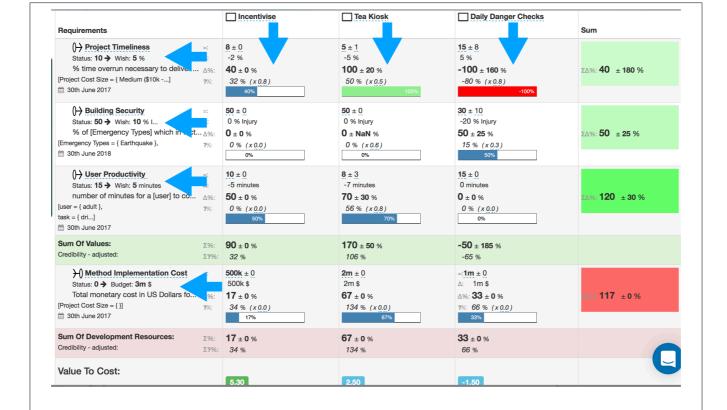
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3x3 decomposition

Basic Structure of an Impact Estimation Table

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Decomposition Principles A Teachable Discipline

Decomposition of Projects into small steps11/12/2008 13:38

Decomposition of Projects: How to design small, early and frequent incremental and evolutionary feedback, stakeholder result delivery steps, at the level of 2% of project resources. By Tom Gilb, Norway

Introduction

- The basic premise of iterative, incremental and evolutionary project management [Larman 03 MG] is that a project is divided into early, frequent and short duration delivery steps.
- One basic premise of these methods is that each step will attempt to deliver some real value to stakeholders.
- It is not difficult to envisage steps of construction for a system; the difficulty is when a step has to deliver something of value to stakeholders, in particular to end users.
- This paper will give some teachable guidelines, policies and principles for decomposition. It will also give short examples from practical experience.

A Policy for Evo Planning

One way of guiding Evo planners is by means of a 'policy'. A general policy looks like this (you can modify the policy parameters to your local needs):

Evo Planning Policy (example)

P1: Steps will be sequenced on the basis of their overall benefit-to-cost efficiency.

P2: No step may normally exceed 2% of total project financial budget.

How to decompose systems into small evolutionary steps:

some principles to apply:

- 1. Believe there is a way to do it, you just have not found it yet!
- 2. Identify obstacles, but don't use them as excuses: use your imagination to get rid of them!
- 3. Focus on some usefulness for the user or customer, however small.
- 4• Do <u>not</u> focus on the design ideas themselves, they are distracting, especially for small initial cycles. Sometimes you have to ignore them entirely in the short term!
- 5. Think; one customer, tomorrow, one interesting improvement.
- $\ensuremath{\text{6}}\text{-}$ Focus on the results (which you should have defined in your goals, moving toward target levels).
- 7• Don't be afraid to use temporary-scaffolding designs. Their cost must be seen in the light of the value of making some progress, and getting practical experience.
- 8. Don't be worried that your design is inelegant; it is results that count, not style.
- 9• Don't be afraid that the customer won't like it. If you are focusing on results they want, then by definition, they should like it. If you are not, then do!
- 10• Don't get so worried about "what might happen afterwards" that you can make no practical progress.
- 11. You cannot foresee everything. Don't even think about it!
- 12. If you focus on helping your customer in practice, now, where the you will be forgiven a lot of 'sins'!
- 13. You can understand things much better, by getting some practic
- removing *some* of your fears).

 14• Do *early* cycles, on willing local mature parts of your user comm
- 15• When some cycles, like a purchase-order cycle, take a long time early, and do other useful cycles while you wait.

 16• If something seems to need to wait for 'the big new system', ask if you cannot usefully do it with the 'awful old system', so as to pilot it realistically, and perhaps
- alleviate some 'pain' in the old system.

 17• If something seems too costly to buy, for limited initial use, see if you can negotiate some kind of 'pay as you really use' contract. Most suppliers would like to
- do this to get your patronage, and to avoid competitors making the same deal.

 18• If you can't think of some useful small cycles, then talk directly with the real 'customer' or end user. They probably have dozens of suggestions.
- 19• Talk with end users in *any* case, they have insights you need.
- 20• Don't be afraid to use the old system and the old 'culture' as a launching platform for the radical new system. There is a lot of merit in this, and many people overlook it.

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I have never seen an exception in 33 years of doing this with many varied cultures. Oh Ye of little faith!

http://www.gilb.com/tiki-download_file.php?fileId=41

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Decomposition of Projects: How to Design Small Incremental Steps INCOSE 2008 http://www.gilb.com/tiki-download_file.php?fileId=41

http://www.gilb.com/tiki-download_file.php?fileId=350 Decomposition Slides Aug 2010 All this, and more, amounts to an

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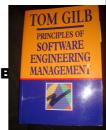
we speakers were advised not to start our talk telling about ourselves so I hid this at the end

33

Agile Grandpa

- The Agile 'Grandfather'
 - Practicing 'Agile' IT Projects since 1960
 - Preaching Agile since 1970's (Comp. Weekly UK)
 - Acknowledged Pioneer by Agile Gurus and Research
 - · Beck, Sutherland, Highsmith, Cohn, Larman etc.
 - Ask me for details on this! I am too shy to show it here!
- **Agile Practice**
 - IT: for decades (Kai and Tom)
 - Organisations: for Decades (Citigroup, Intel, HP, Boeing)
- **Books: Presenting Agile: Incremental Delivery**
 - Principles of Software Engineering Management (1988) the book B and others refer to.
 - Competitive Engineering (2005)
 - 'Evo': (Kai, evolving, 55 iterations)
 - 1976 Software Metrics book
 - As detailed in 1988 PoSEM citations
 - NEW 'Competitive Planning' manuscript
 - http://tinyurl.com/competitiveplanning









"Tom Gilb invented Evo, arguably the first Agile process. He and his son Kai have been working with me in Norway to align what they are doing with Scrum. Kai has some excellent case studies where he has acted as Product Owner. He has done some of the most innovative things I have seen in the Scrum community." Jeff Sutherland, co-inventor of Scrum, 5Feb 2010 in Scrum Alliance Email.

"Tom Gilb's Planguage referenced and praised at #scrumgathering by Jeff Sutherland. I highly agree" Mike Cohn, Tweet, Oct 19 2009

"I've always considered Tom to have been the original agilist. In 1989, he wrote about short iterations (each should be no more than 2% of the total project schedule). This was long before the rest of us had it figured out." Mike Cohn http://blog.mountaingoatsoftware.com/?p=77

Comment of Kent Beck on Tom Gilb's book, "Principles of Software Engineering Management": "A strong case for evolutionary delivery - small releases, constant refactoring, intense dialog with the customer". (Beck, page 173). In a mail to Tom, Kent wrote: "I'm glad you and I have some alignment of ideas. I stole enough of yours that I'd be disappointed if we didn't :-), Kent" (2003)

"But if you really want to take a step up, you should read Tom Gilb. The ideas expressed in Principles of Software Engineering Management aren't quite fully baked into the ADD-sized nuggets that today's developers might be used to, but make no mistake, Gilb's thinking on requirements definition, reliability, design generation, code inspection, and project metrics are beyond most current practice." Corey Ladas http://leansoftwareengineering.com/2007/12/20/tom-gilbs-evolutionary-delivery-a-great-improvement-over-its-successors/

Jim Highsmith (an Agile Manifesto signatory) commented: "Two individuals in particular pioneered the evolution of iterative development approached in the 1980's - Barry Boehm with his Spiral Model and Tom Gilb with his Evo model. I drew on Boehm's and Gilb's ideas for early inspiration in developing Adaptive Software Development. Gilb has long advocated this more explicit (quantitative) valuation in order to capture the early value and increase ROI" (Cutter It Journal: The Journal of Information Technology Management, July 2004page 4, July 2004).

Ward Cunningham wrote April 2005: "Tom -- Thanks for sharing your work. I hope you find value in ours. I'm also glad that the agile community is paying attention to your work. We know (now) that you were out there ahead of most of us. Best regards. - Ward", http://c2.com

Robert C. Martin (Agile Manifesto initial signatory, aka Uncle Bob): "Tom and I talked of many things, and I found myself learning a great deal from him. The item that sticks most prominently in my mind is the definition of progress.", "Tom has invented a planning formalism that he calls Planguage that captures this idea of customer need. I think I'm going to spend some serious time investigating this. " from http://www.butunclebob.com/ArticleS.UncleBob.TomGilbVisit

'1985: perhaps the first explicitly named, incremental alternative to the "waterfall" approach is Tom Gilb's Evolutionary Delivery Model, nicknamed "Evo" http://guide.agilealliance.org/timeline.html

Gilb T. (1985). "Evolutionary Delivery versus the "waterfall model" " ACM SIGSOFT, http://dl.acm.org/citation.cfm?id=1012490

Mary Poppendieck, 2012

In 1988, Tom Gilb wrote the book Principles of Software Engineering Management, which is now in its 20th printing. One of the earliest advocates of evolutionary development, he has recently reiterated the elements of good software engineering in an article in Agile Record[2], from which I quote liberally http://poppendieck.blogspot.com/2010/12/product-owner-problem.html

Agile History...

Historical Roots of Agile Methods.





OK I am not that shy!



Agile References:

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15 Version Prague

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Agle History...

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Tom's Bragging Rights

Get a free e-copy of 'Competitive

Engineering' book.

https://www.gilb.com/p/competitiveengineering

---- Bragging Rights and Street Cred., The Short Version -----

10 Published Books. Some in 20 printings, and still being sold since 1986 and 1993, and 2005

55 Years as Independent Consultant, and Teacher. + 5 Years in 2 periods at IBM.

Honorary Fellow, British Computer Society (2012)

Dozens of invited University Lectures. Knowledge should be free!

100's of Free Courses held: Knowledge should be free!

Maybe 200 Free Downloads at http://concepts.gilb.com/file24, videos, blogs. Knowledge should be free

Voluntary Consultant to US DoD, and UK MoD, and Norway 'Forsvaret' (Defence) and other Government Offices

pluntary Invited Consultant to Tata Consultancy, during formation: who took my advice on Quality Profile resonal advisor to Dr. Fakir Chand Kohli (who is considered to be the Grand-sire of Indian IT industry 2005. I trained bit for managers and he titled me "Friend of the Mouse".

Voluntary Consultant to Norwegian Christian Aid, in planning International Help, like Guatemala Peace Process.

Invented 'Planguage' (A Planning Language): from 1960s, and still being refined.

Invented 'Evo', The Evolutionary Value-Delivery 'Agile' Process. (Planguage component)

Invented the 'Impact Estimation Table' (Planguage component)

Published First Book on 'Software Metrics' (1976) and coined the term.

First book on IT Human Factors/Usability. 'Humanized Input', 1976 with G. Weinberg.

First published book on 'Software Inspection' (1993 w D. Graham)

Major Corporate spread of methods, with well documented results at Intel, HP, Boeing, Ericsson

Credited by Ron Radice, (CMM-Inventor at IBM, and SEI) with 'CMM Level 4', based on 'Software Metrics'

IEEE has adopted Planguage (2017) in connection with Requirement Training

Honorary Fellow of NORSEC Norwegian Systems Engineering Association (INCOSE

Credited as 'Grandfather of Agile' by most of Agile Manifesto signatories.

Author of Gilb's Laws of UnReliability (Datamation 1971

Creator of 100's of basic Principles of systems engineering (ca. 100 per book) + 10 per paper.

Gillò's Law reported by Tom DeMarco in Peopleware about page 49-50. Qualities can always be quantified. Also cited by D. Hubbard.
Gillò's Law: "Anything you need to quantify can be measured in some way that is superior to not measuring it at all." Gillò's Law doesn't promise you that measurement will be free or even cheap, and it may not be perfect - just better than nothing.
Source: Peopleware —Productive Projects and Temas, Trirlé Edition, Tom DeMarco and Timothy Lister, Addison-Wesley

Former President and Board Member of NSEI I(Norsk Selskap for Elektronisk Informasjonsbehandling) later part of Norwegian Computer Association (DnD)

Former Board Member and President of Norwegian 'Art of Living', and IAHV. Advisor to Sri Sri Ravi Shankar.

Invited Keynote Speaker at many International conferences in Many Countries

Books translated to Japanese, German, Swedish, Dutch, Russian

Voluntary Advisor on Planning to Norwegian Cabinet Office (DSS) 2017