# User Stories with Value Metrics

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How can we relate user stories to several related stakeholders, and to several related value requirements ?

Version 14-02-2017

## Mike Cohn's Blog - "Succeeding with Agile NON-FUNCTIONAL REQUIREMENTS AS USER STORIES"

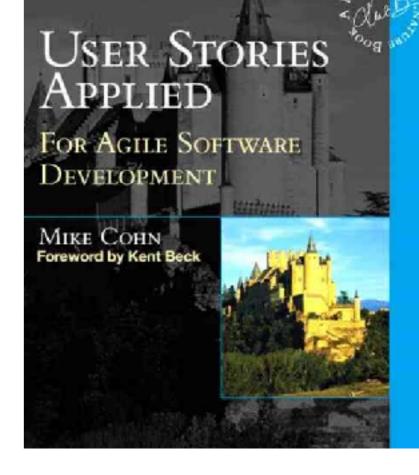
#### Mike Cohn says: January 16, 2009 at 9:41 pm

Tom does, indeed, have excellent advice on non-functional requirements (as well as every other type of requirement). I'd encourage everyone to read his Competitive Engineering book as well as his Principles of Software Engineering Management book. By the way, my company is named after his "Mountain Goat" principle in that book:

Take one step at a time up the slippery mountainside, and make absolutely sure that each hoof is on solid ground before you take the next step.

When I named the company back in 1992 this was about incremental development ("the next step") and making sure each increment was what we'd call "potentially shippable" today. Tom was indeed the original agilist in my mind.

I had the honor of having dinner with him last month for the first time. He and his equally brilliant son, Kai, threw a challenge at me that I haven't met yet. I'm planning to blog about it this weekend to see if anyone here can help me! Stay tuned.



The Addison-Wesley Signature Serie



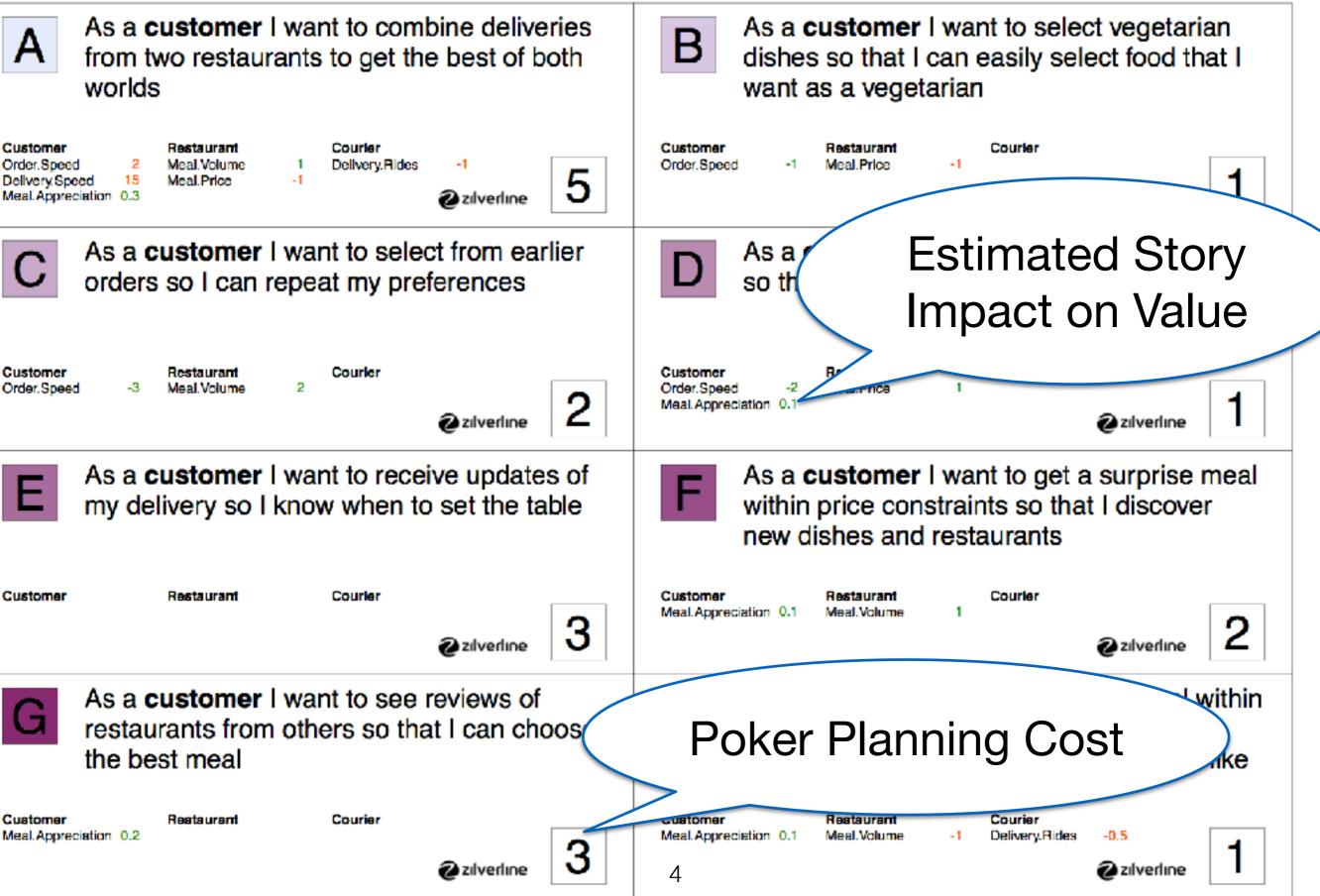
## Experiments with Value Metrics and User Stories:

### kai@Gilb.com 2016

As a <b>customer</b> I want to combine deliveries from two restaurants to get the best of both worlds	B As a customer I want to select vegetarian dishes so that I can easily select food that I want as a vegetarian
Customer     Restaurant     Courier       Order.Speed     2     Meal.Volume     1     Delivery.Rides     -1       Delivery.Speed     15     Meal.Price     -1     Image: Speed state of the state of	Customer Restaurant Courier Order.Speed -1 Meal.Price -1
C As a customer I want to select from earlier orders so I can repeat my preferences	D As a customer I want to filter on allergenics so that I can easily select food that I can eat
Customer Restaurant Courier Order.Speed -3 Meal.Volume 2	Customer Restaurant Courier Order.Speed -2 Meal.Price 1 Meal.Appreciation 0.1
E As a <b>customer</b> I want to receive updates of my delivery so I know when to set the table	F As a customer I want to get a surprise meal within price constraints so that I discover new dishes and restaurants
Customer Restaurant Courier	Customer Restaurant Courier Meal.Appreciation 0.1 Meal.Volume 1
G As a customer I want to see reviews of restaurants from others so that I can choose the best meal	As a <b>customer</b> I want to return a meal within 10 minutes if I don't like it to so that I have less risk of paying for a meal that I don't like
Customer Restaurant Courier Meal Appreciation 0.2	Customer     Restaurant     Courier       Meal.Appreciation 0.1     Meal.Volume     -1     Delivery.Rides     -0.5       @zilverline     1     1

#### Experiments with Value Metrics and User Stories:

kai@Gilb.com 2016



		Value Stakeholders	Order.Speed Customer	Delivery.Speed Customer	Meal.Appreciation Customer	Meal.Volume Restaurant	Meal.Price Restaurant	Delivery.Rides Courier
			Average minutes from 2 opening app to having placed an order	order to courier confirmation	Average customer rating in app 1-5	Orders per restaurant per week	order	Average rides per courier per hour
		Status Tolerable	7 8	45 50	3,5	18	19	1,5
		Goal[after next sprint]	7	40	4	18	19	4
Description	Cost (story points)							
As a customer I want to combine deliveries from two restaurants to get the best of both works	5		2	15	0,3	1	-1	-1
As a customer I want to select vegetarian dishes so that I can easily select food that I want as a vegetarian	1		-1				-1	
As a customer I want to select from earlier orders so I can repeat my preferences	2		-3			2		
As a customer I want to filter on allergenics so that I can easily select food that I can eat	1		-2		0,1		1	
As a customer I want to receive updates of my delivery so I know when to set the table	3							
As a customer I want to get a surprise meal within price constraints so that I discover new dishes and restaurants	2				0,1	1		
As a customer I want to see reviews of restaurants from others so that I can choose the best meal	3				0,2			
As a customer I want to return a meal within 10 minutes if I don't like it to so that I have less risk of paying for a meal that I don't like	1				0,1	-1		-0,5
As a customer I want to get meal suggestions based on my earlier orders so I have more variety and I can discover new meals	3		-2		0,1	1		
As a customer I want to place an order for the next day so that I can ensure to have the food I want when I have guests	2 S	preadshee	et with r	elation	ship of	a set o	f User	Stories
As a customer I want to pay cash to the courter so that I don't have to give my credit card details	1							
			o value	Reduir	ement.	and St	akehol	ders
As a restaurant I want to get meal predictions so I can prepare meals ahead of time for quick delivery	3	to related	a value	Requir	ement,	and St	akehol	ders
delivery As a restaurant I want to suggest combinations to up-sell higher margin items	5	to related	a value	Requir		and St	akehol ²	ders
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	As a customer I want to combine deliveries from two restaurants to get the best of both worlds									
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		Average minutes from Average opening app to having order		ninutes from o courier rmation		Orders per re per wee	restaurant	Average price per order		les per
	Status	7		45	3,5	18		19	9 1,5	
	lerable	8		50	3	1		17	3	
Goal[after next	sprint]	7		40	4	18	8	19	4	
	I			$\sim$	1		1			
	Value			Order.Speed			Delivery.Speed			N
	Stakeholders			Customer			Customer			
	Scale		Average minutes from opening app to having placed an order						A I	
	Status		7			45				
	Tolerable		8			50				
Goa	al[af	ter next sp	rint]		7			40		

## 14.02.17

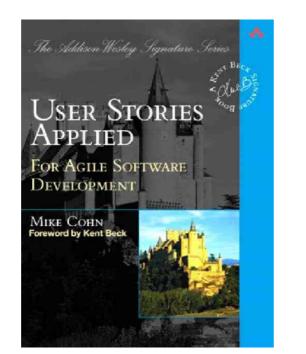
Mike Cohn To: Tom Gilb, Kai Thomas Gilb



Thank you, both. This looks like a good way to quantify the impact of delivering each story on various attributes of a product. Thanks for sharing it.

I hope your 2017 is off to a good start.

Mike







# **Gilb's Mythodology Column**

#### http://www.gilb.com/DL461

## **User Stories: A Skeptical View**

#### by Tom and Kai Gilb

#### The Skeptical View

We agree with the *ideals of user stories, in the 'Myths'* [1, Denning & Cohn] discussed below, but do not agree at all to Myth arguments given, that user stories are a good, sufficient or even best way to achieve the ideals. We are going to argue that we need to improve user stories for serious and large projects. It is possible for trivial projects that user stories are sufficient tools.

**Myth 1**: User stories and the conversations provoked by them comprise verbal communication, which is clearer than written communication.

There may be occasions where good, conversational communication can help clear up bad written communication.

In fact we see a lot of really bad written 'user needs' communica-

of our product clearly superior to all competitive products at all times.

Scale: average seconds needed for defined [Users] to Correctly Complete defined [Tasks] defined [Help]

Goal [Deadline = 1st Release, Users = Novice, Tasks = Most Complex, Help = {No Training, No Written References} ] 10 seconds ± 5 seconds <- Product Marketing Manager.

Correctly Complete: defined as: the result would not ever need to be corrected as an error or as sub-optimal.

If there are any questions about this spec, then the answer needs to be written down in the spec, for reference by all future users of the specification. Not just 'discussed' orally, and forgotten in practice. **Johannes Brodwall** 

Re: Kais experiments with User Stories and



15.02.17

Planguage (Value Metrics)

To: Tom Gilb, Kai Thomas Gilb Cc: Mike Cohn

It's an interesting approach. I find that user stories deserve to be complemented by some superstructure. Along with User Story Flows (Jeff Patton), planguage seems to be the best formulated approach for this.

When I saw your card format, I was remineded of an article I read on Hypothesis Driven Development: The approach seems to be quite compatible with your own, but lack the aspect of tracing the objectives to higher-level objectives.

Cheers, Johannes