

Principles of Requirements

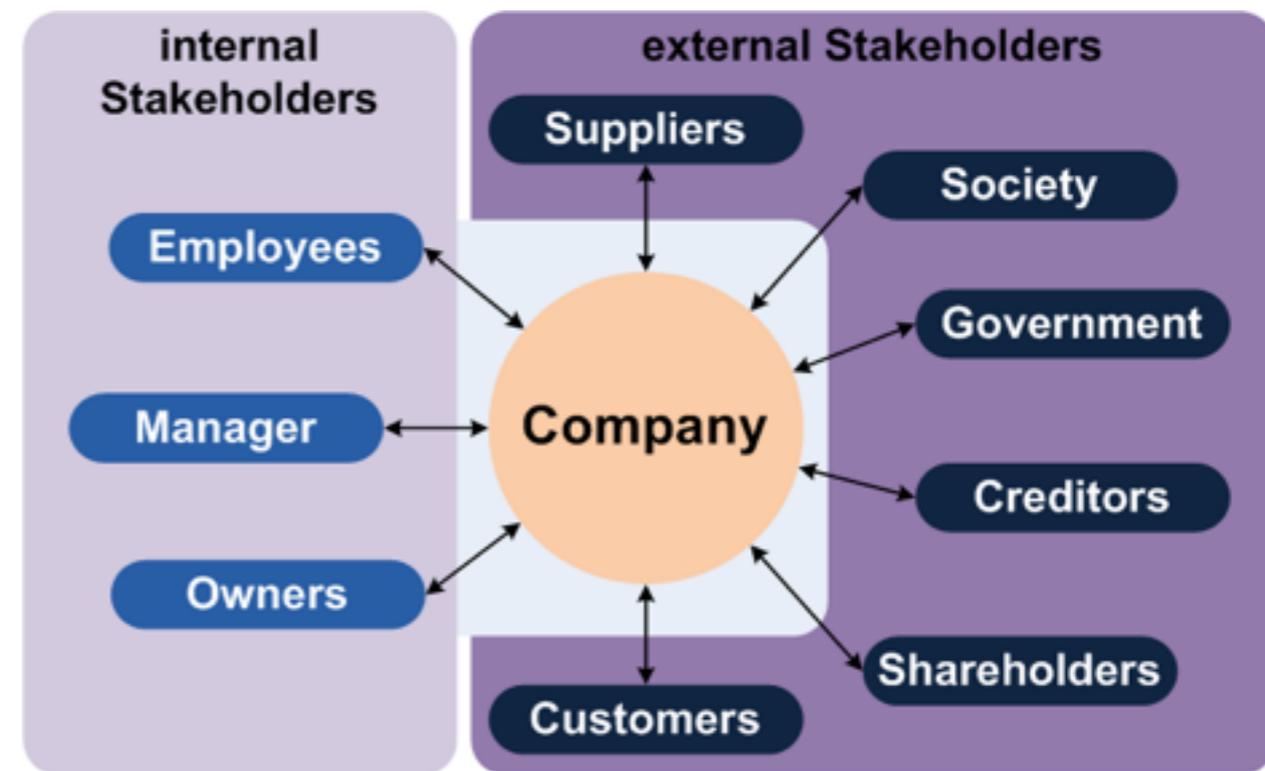
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Initial draft 30.11.15

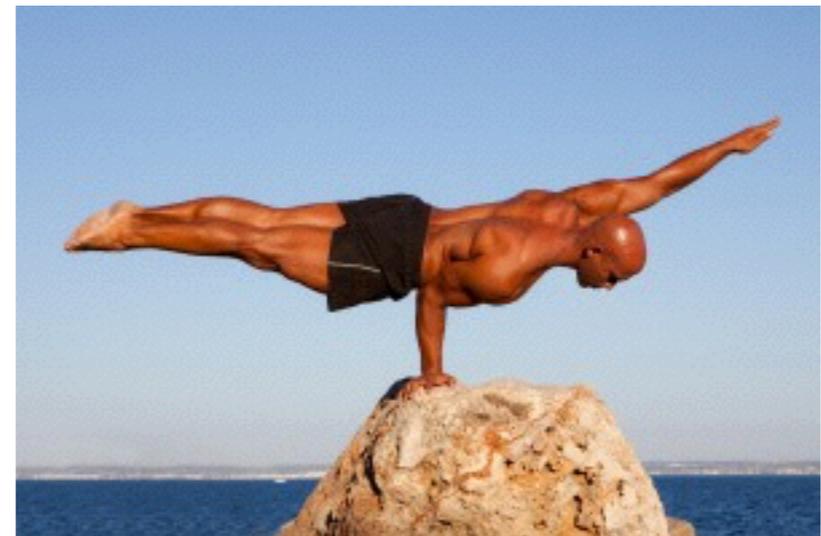
1. Stakeholders Require

- Requirements are derived from stakeholders
- in order to satisfy stakeholders



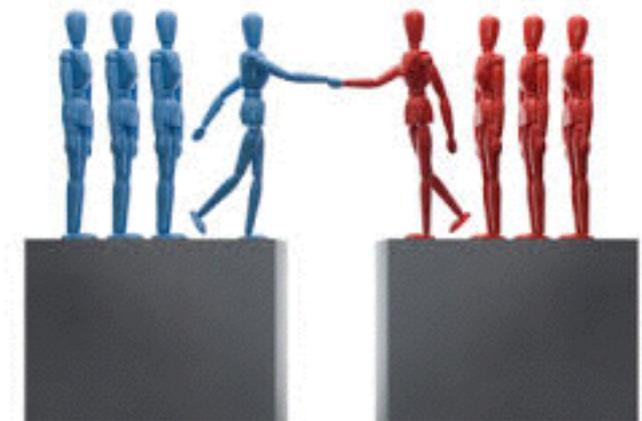
2. Balance

- Requirements are about finding reasonable satisfaction for available resources



3. Realistic Compromise

- Requirements can not be mandated
- they need to be realistic compromises



4. Variety

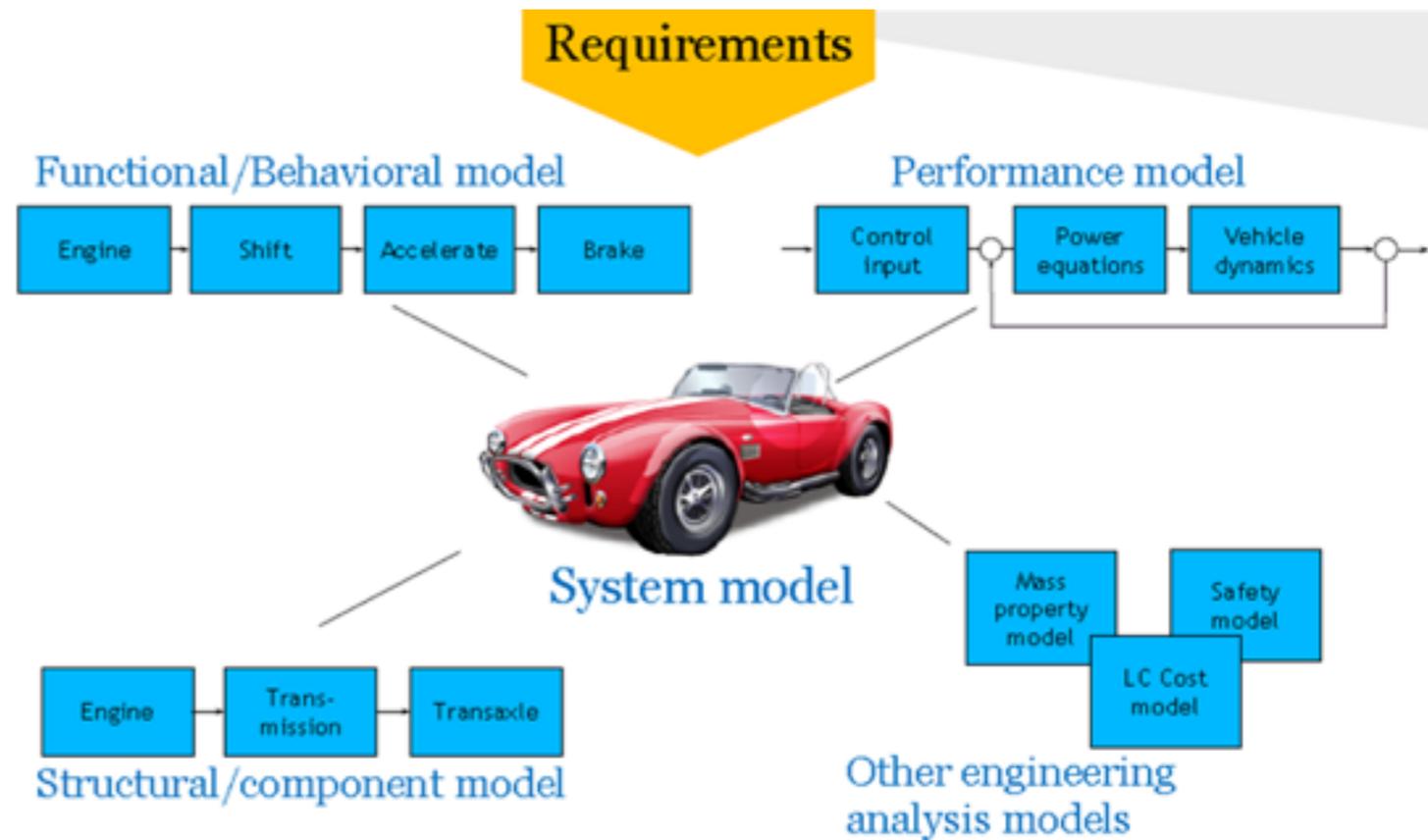
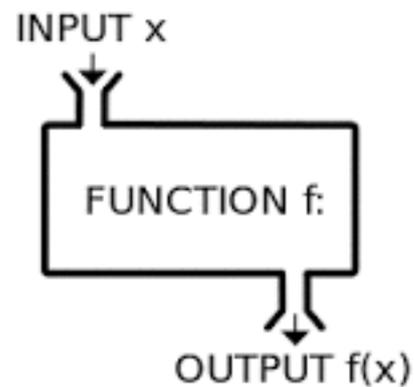
- Requirements are of several fundamentally different varieties





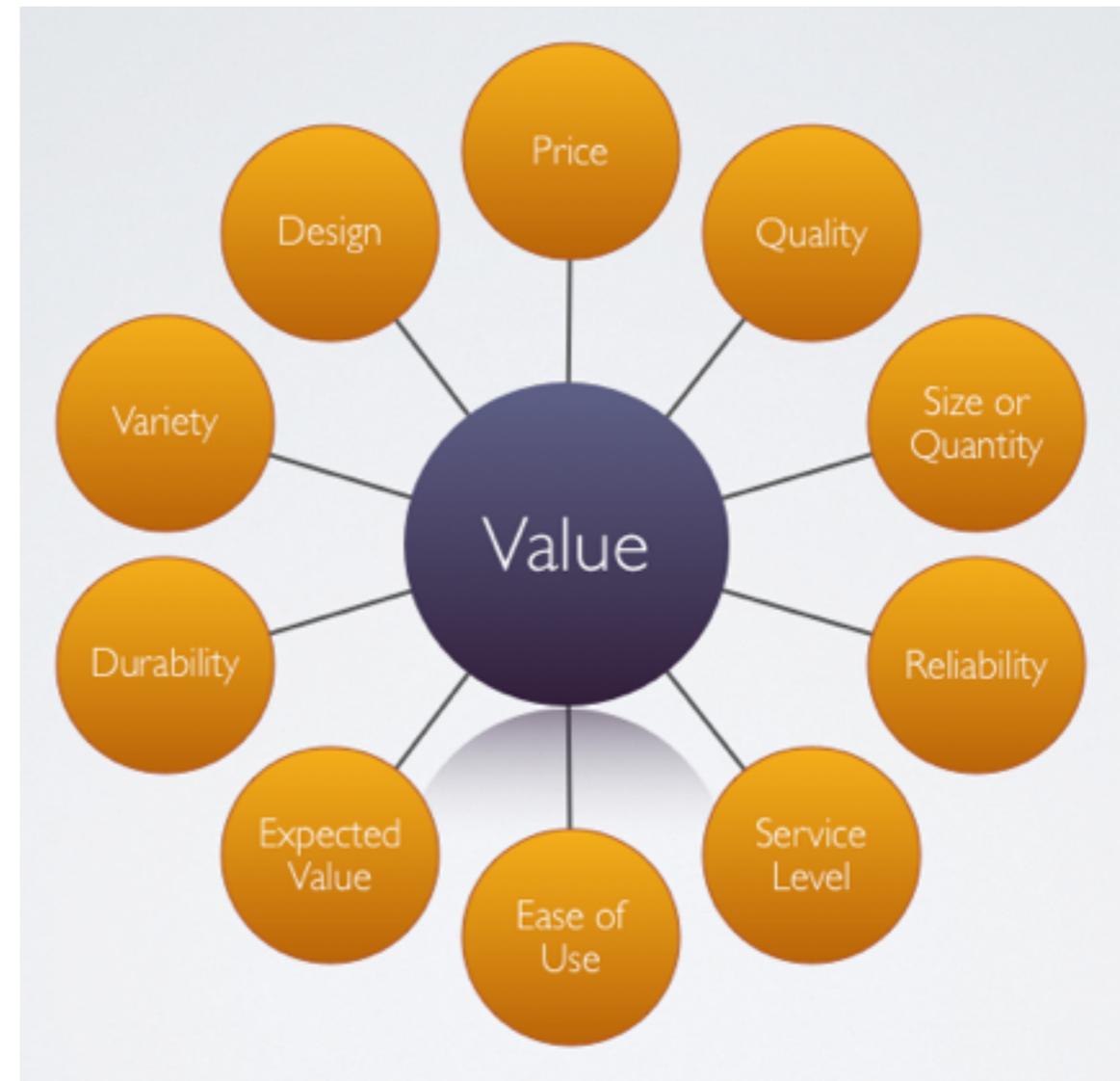
5. Function

- Function Requirements are what a system must do



6. Value

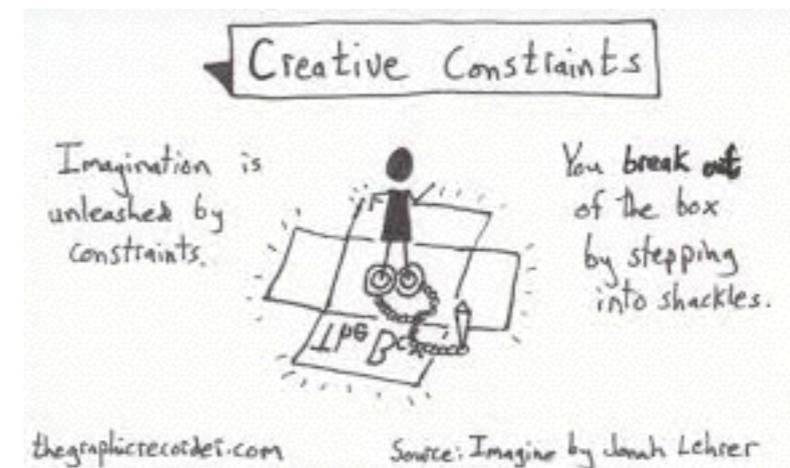
- Value Requirements are how well the function must be done



7. Constraints

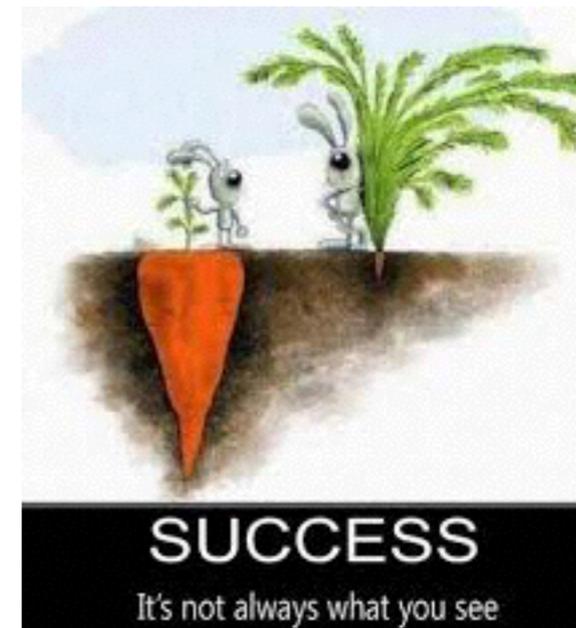


- Constraints are intentional limits we need to respect



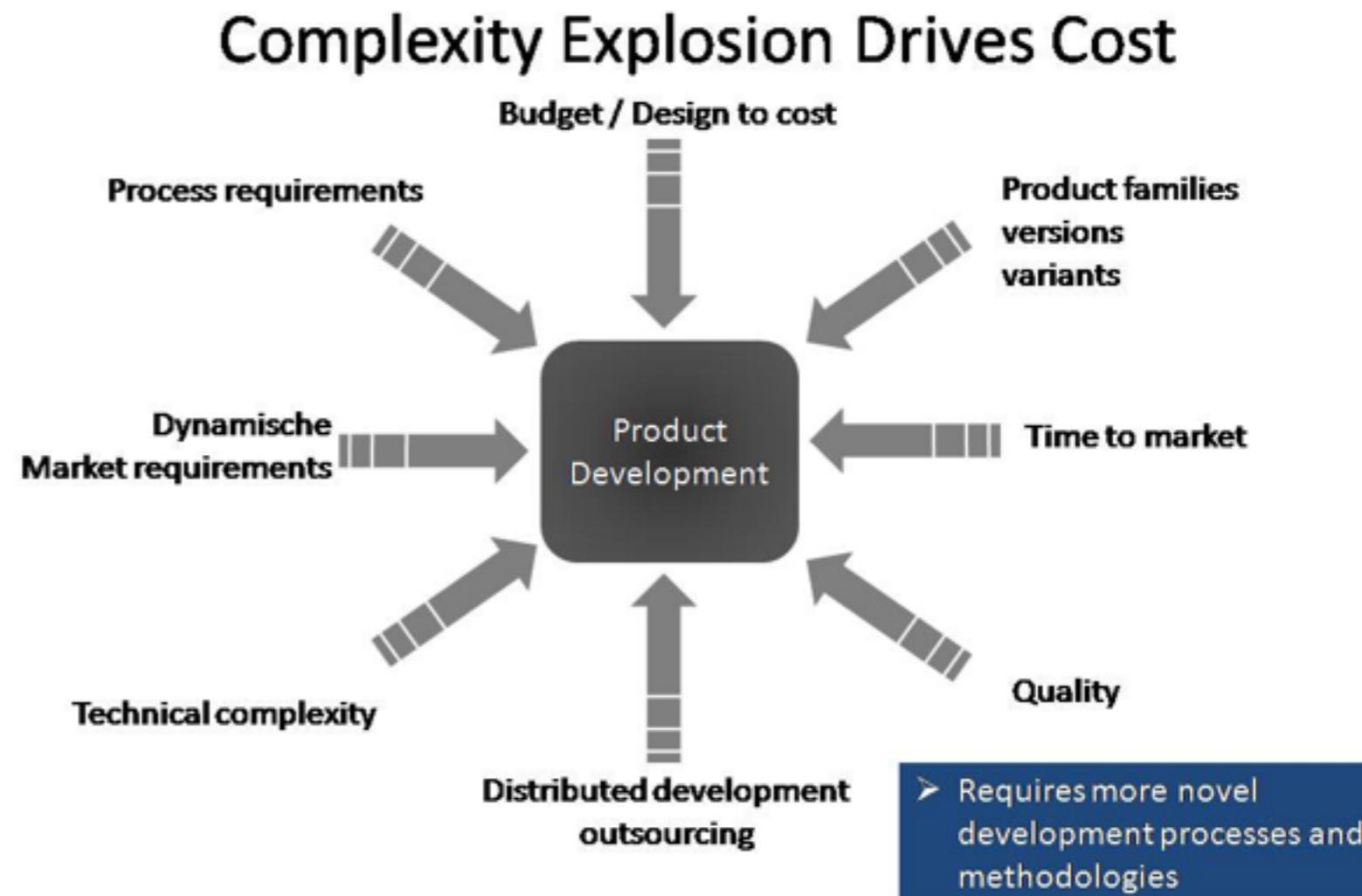
8. Success

- Target Levels are success definitions



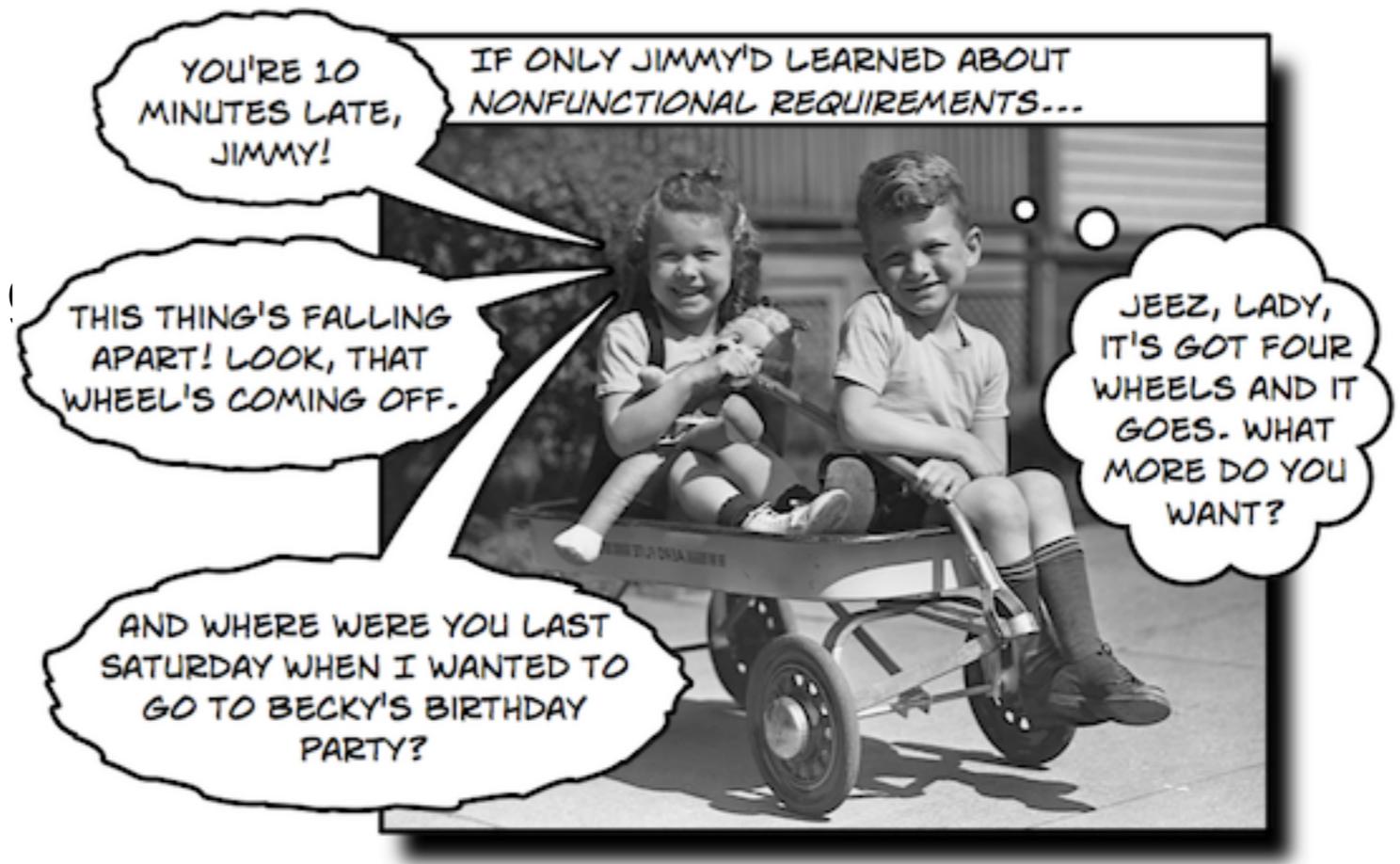
9. Cost Drivers

- Requirements drive design,
- but it is the design *itself* that bears costs



10. Don't Ask. Observe

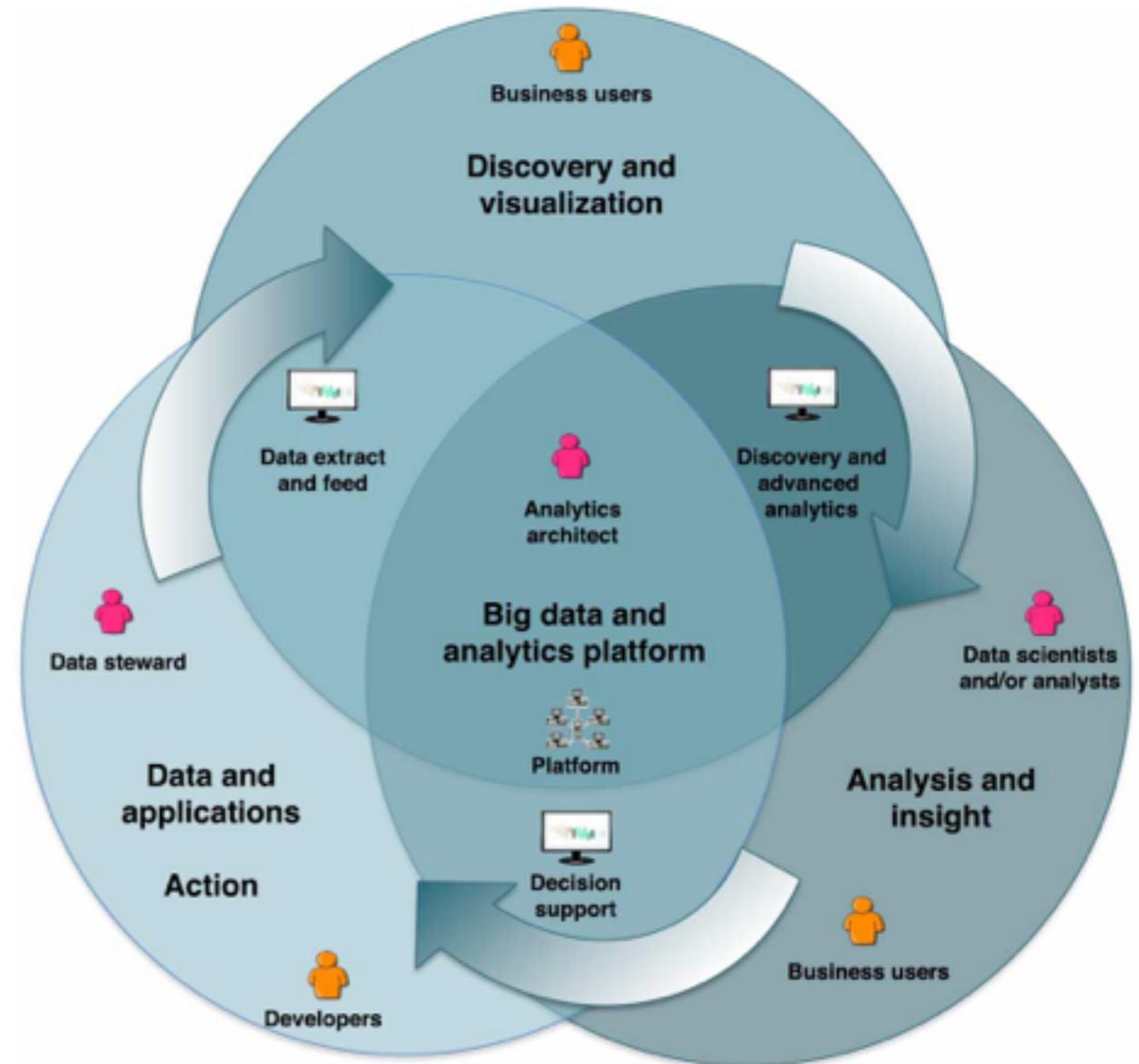
- Stakeholders are rarely at articulating their real requirements



Principles of Requirements Specification

1. Emergence

- Requirements will continue to emerge



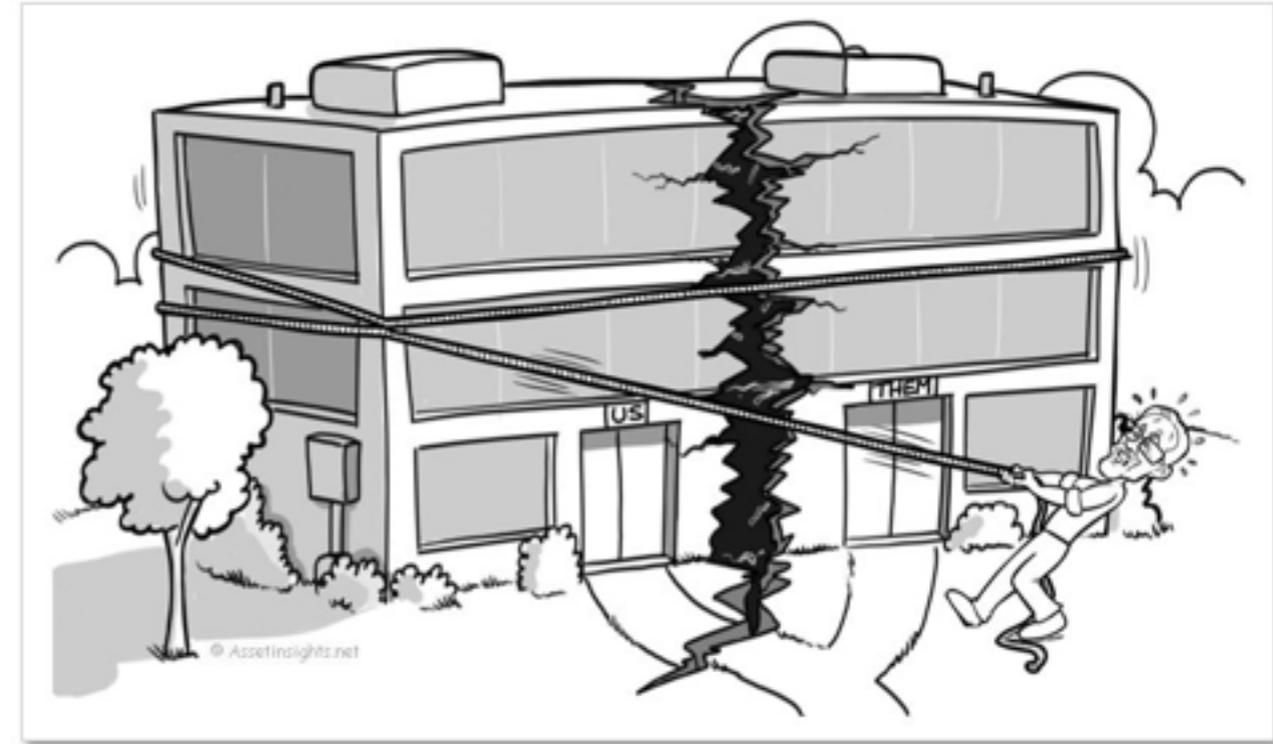
2. Requirement Conflict



- Requirements will conflict with each other.
- AT THE VERY LEAST BY CONTENTION FOR LIMITED RESOURCES

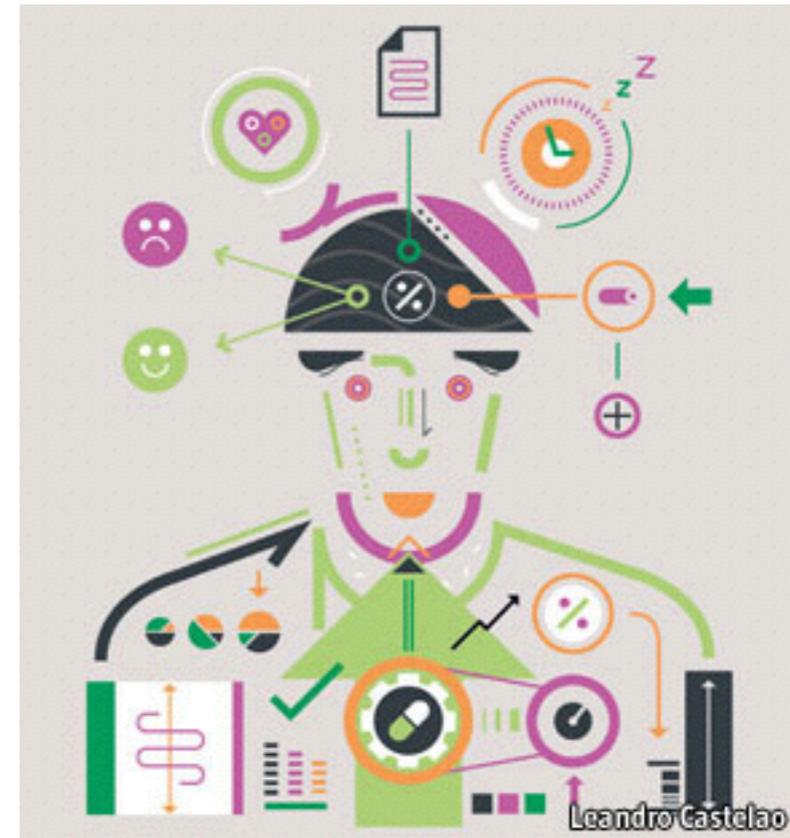
3. Stakeholder Conflict

- Stakeholders will conflict with each other



4. Quantification

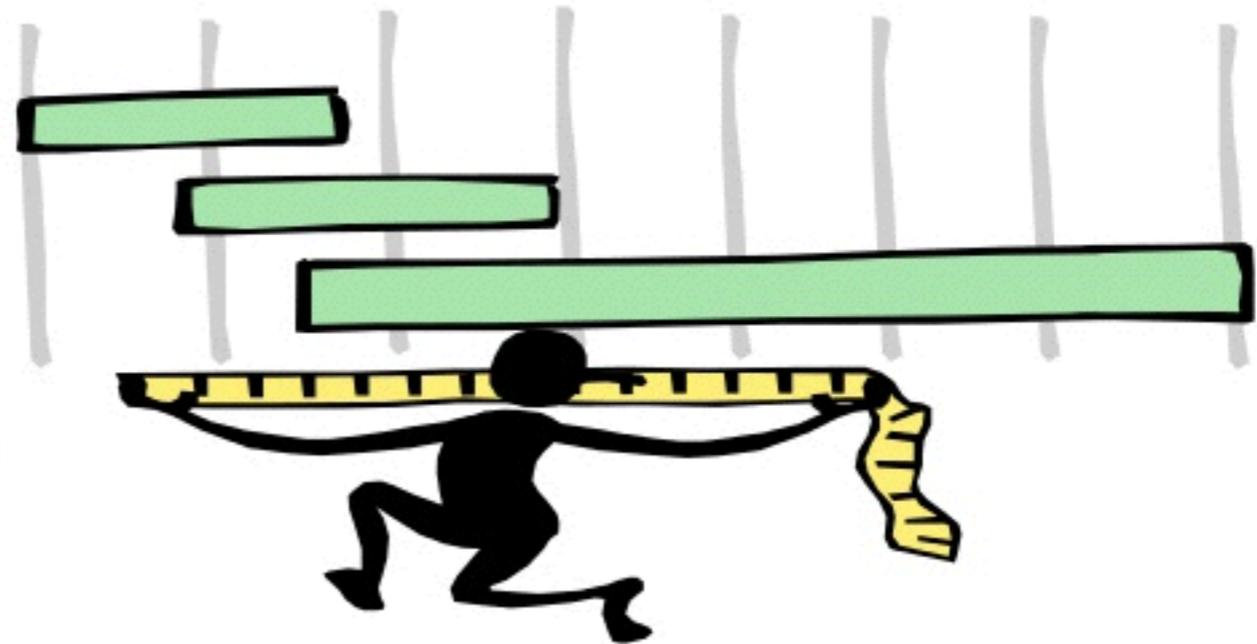
- All improvement requirements can be expressed numerically



5. Scale

Measurement Scales

- A well-defined scale of measure is the breakthrough specification for value requirements

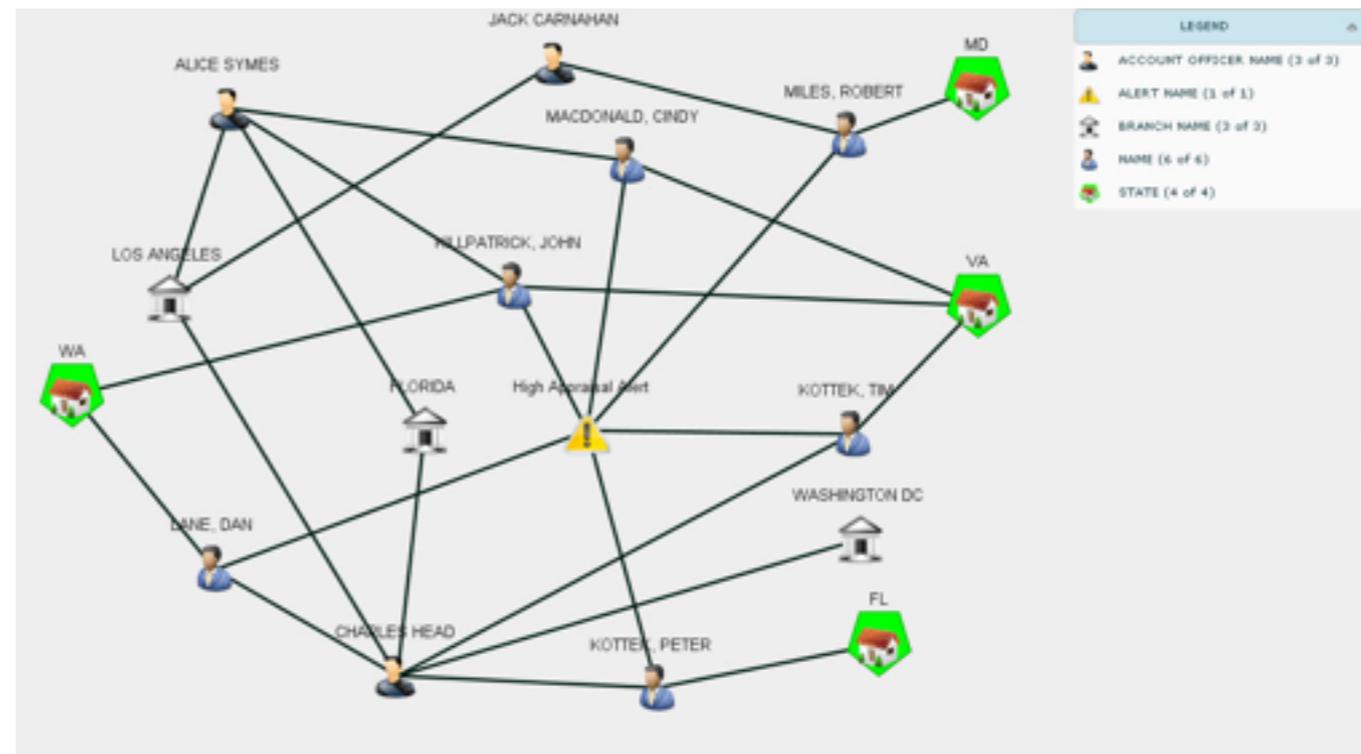


“If a thing exists, it exists in some amount; and if it exists in some amount, it can be measured.”

–E. L. Thorndike (1914)

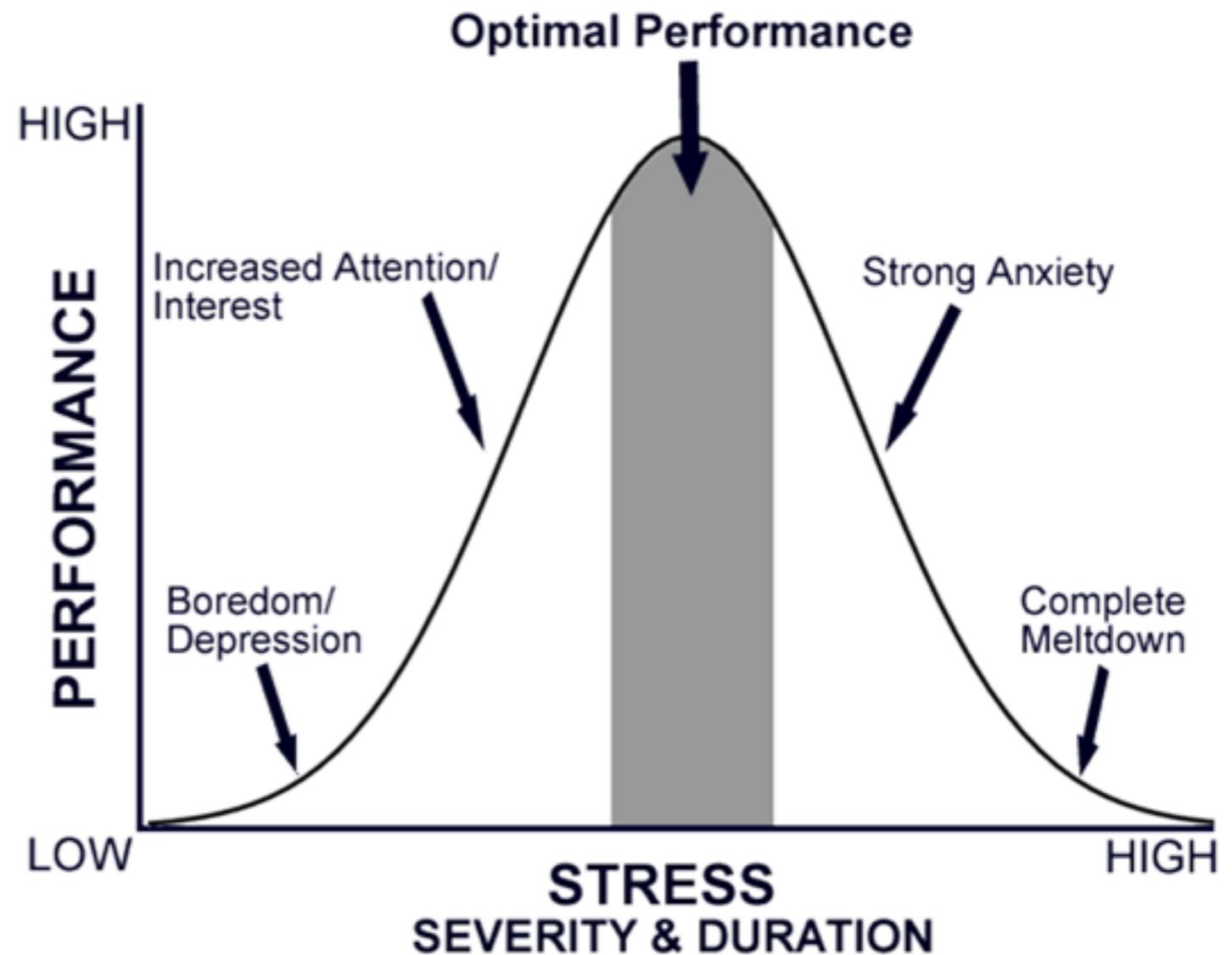
6. Background

- Background specifications
- are useful for presentation, prioritization and risk management



7. Two Basic Levels

- We need to specify both *tolerable* and *successful* levels for values



8. Supporting

- We need to specify requirement relationships
- to above-and-below levels
- of planning



9. Spec Standards

- Requirements need to be quality checked against good standards



10. Who and Why?

- Sources and Justifications of requirements are needed
- for prioritization, presentation, change management and quality control.



Deeper Requirements Principles

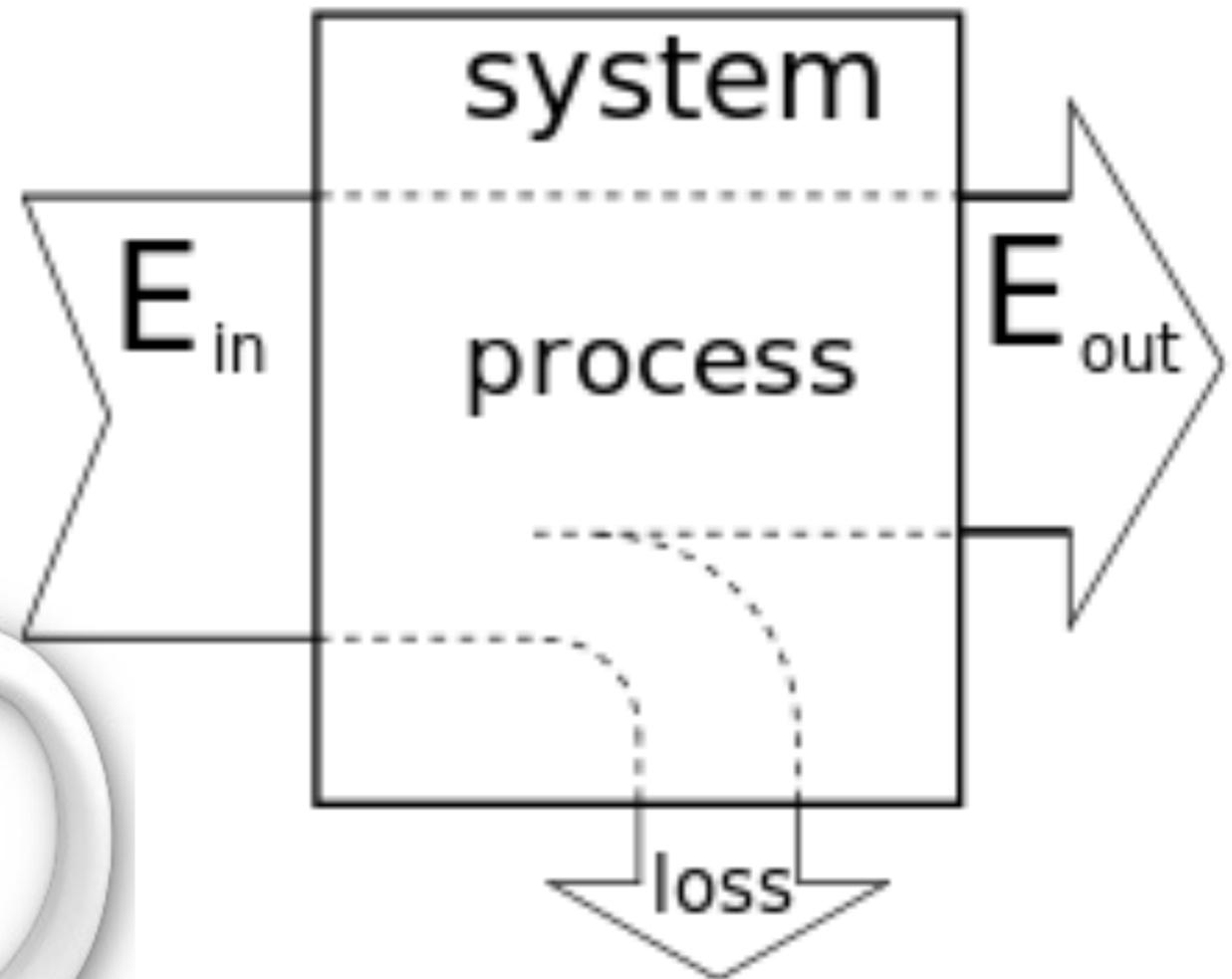
1. Respect

- If you don't respect critical stakeholders needs, they will cause your project to fail, too late



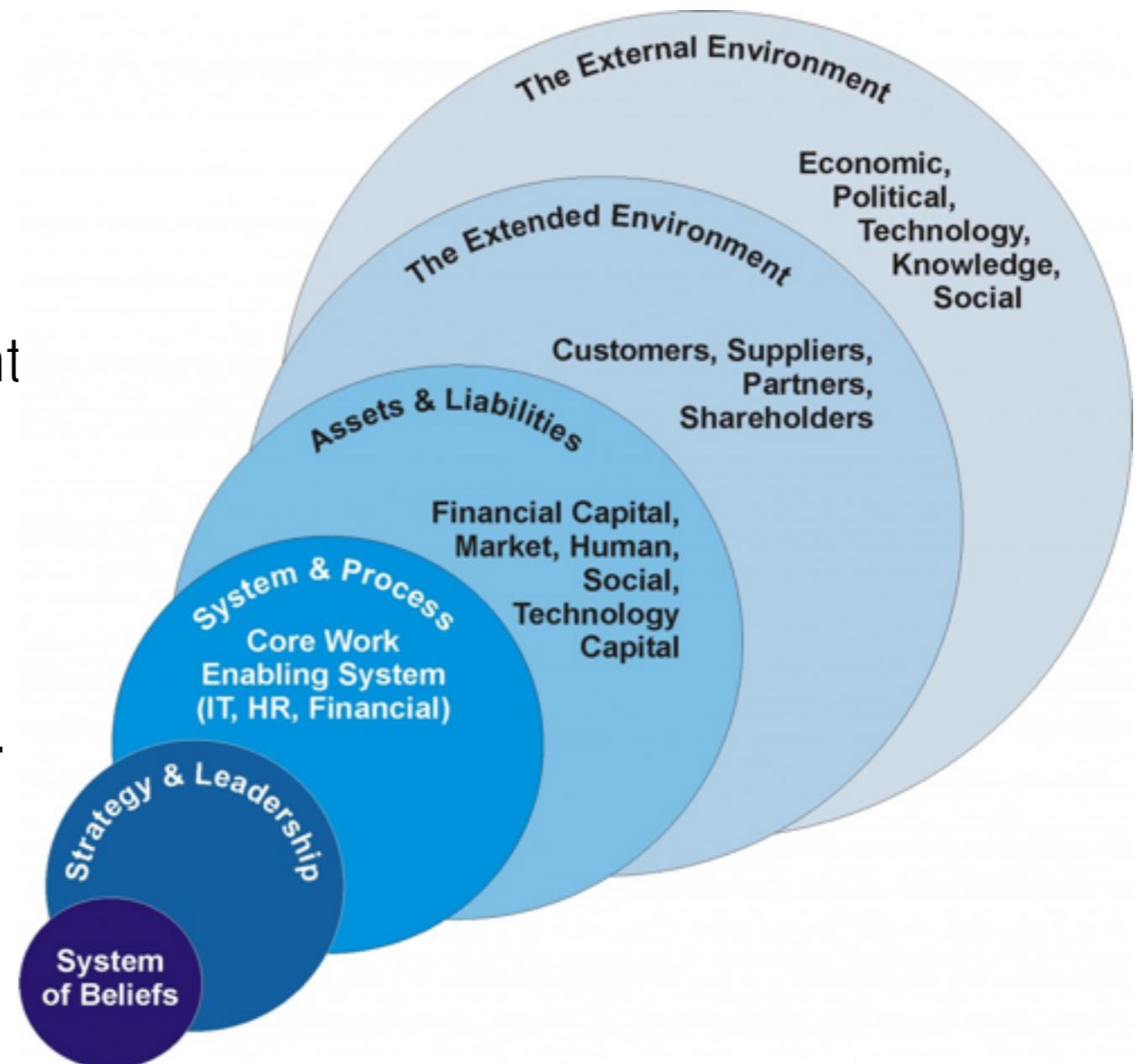
2. Efficiency

- You cannot satisfy all stakeholder needs;
- just the profitable ones, within their time and financial constraints.



3. System-wide

- The most *critical* requirement are *stakeholder values*,
- because they
- *permeate the entire system*.

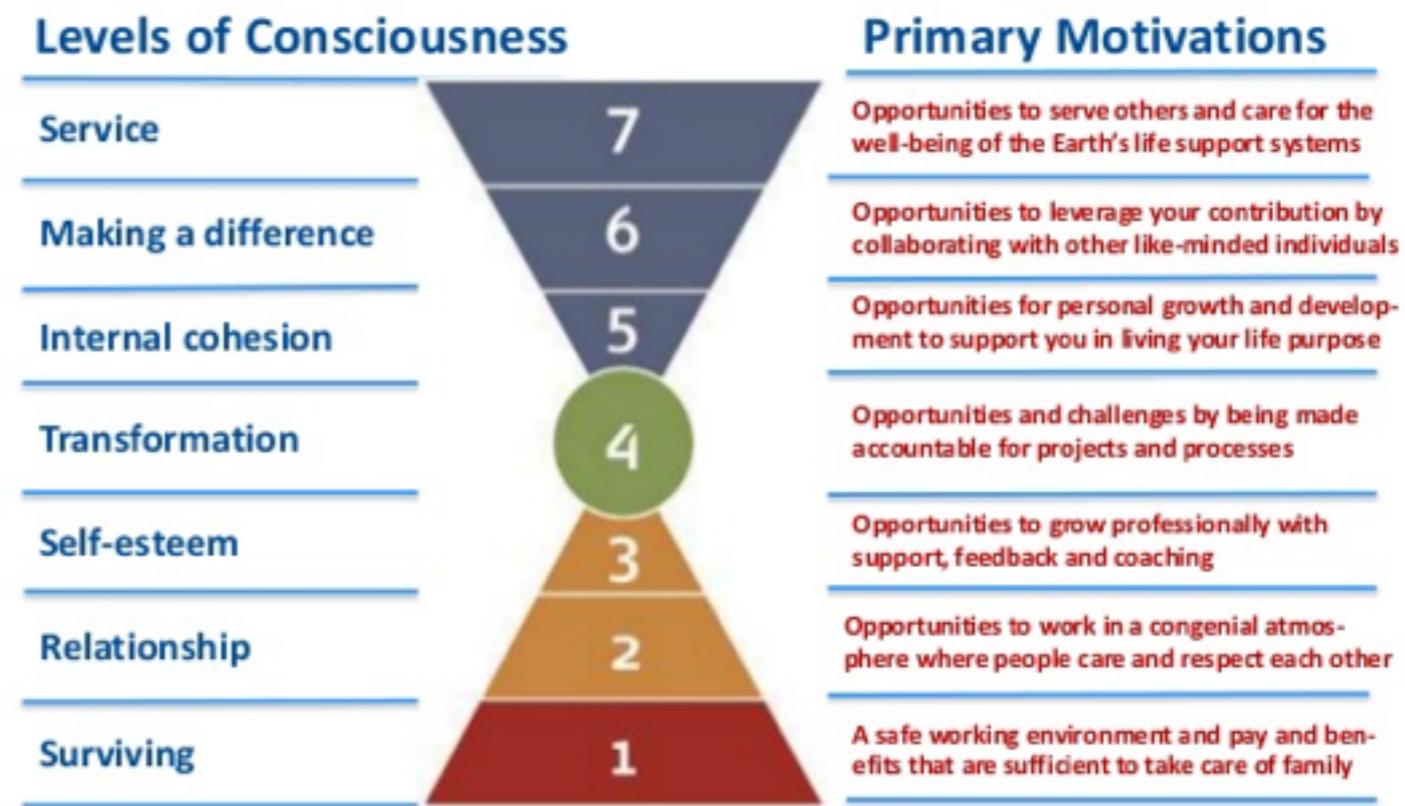


LmMiller.com, Larry Miller

4. Limits to Value

- You cannot maximize a single value requirement,
- it must be sufficient-for-purpose, profitable, and balanced with other requirement needs.

What Employees Value at different levels of consciousness



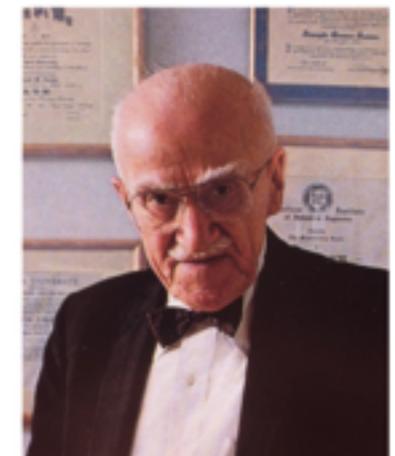
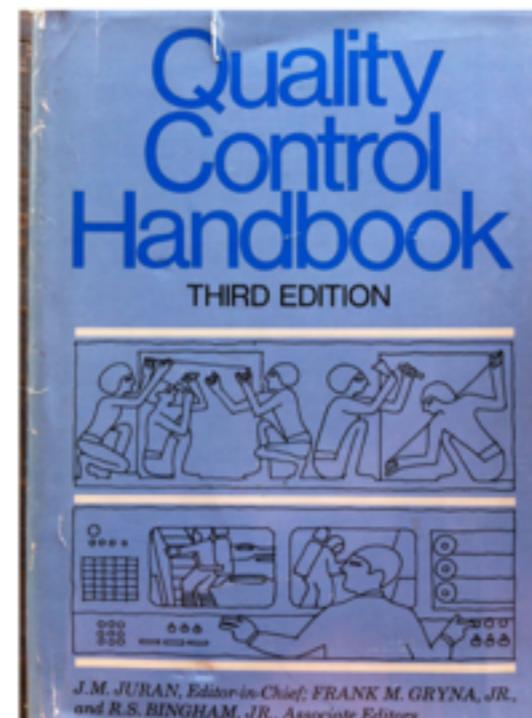
5. Survive and Thrive

- The first priority for requirements is to survive, to reach a tolerable level;
- the final value requirement priority is to succeed; to be good enough to win.



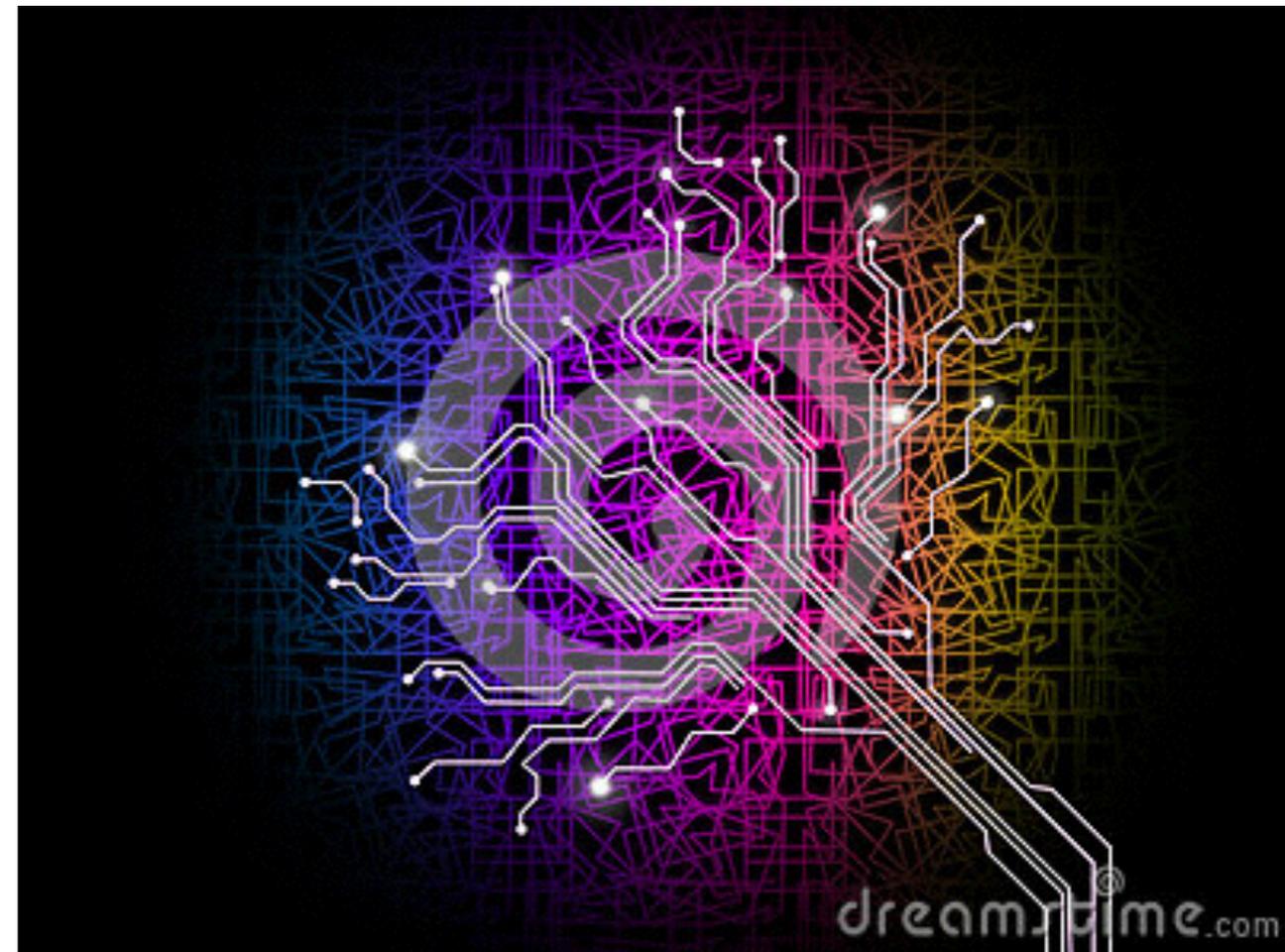
5. Design Value In

- *Architecture*, top level system design, is the primary means for satisfying critical stakeholder value requirements;
- and architecture needs to be adjusted based on real measured feedback until values and costs are balanced.



6. Background

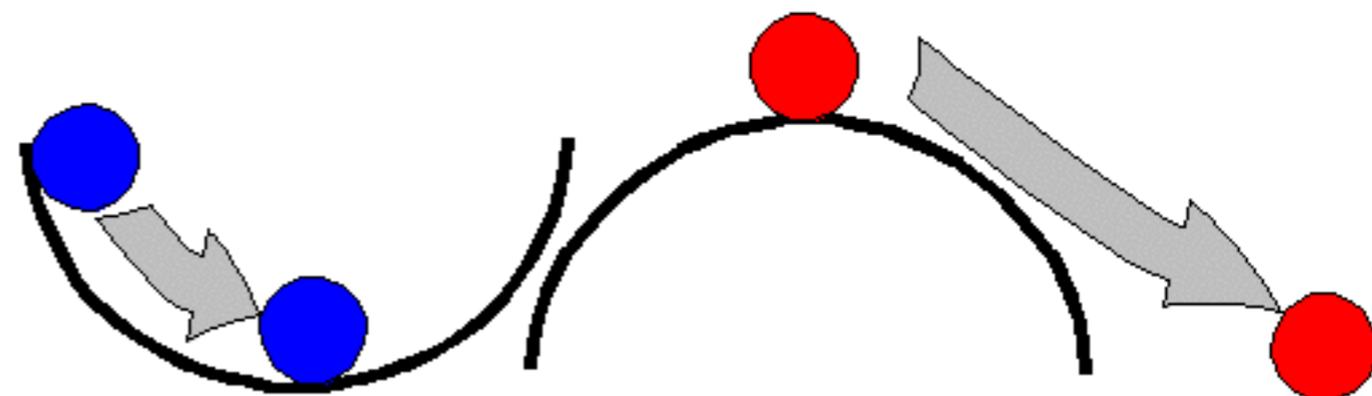
- Most of a requirement specification should be background about the requirements;
- so we can understand each requirement, change it safely, manage risks, quality control it, and see its connections to all other system elements.



7. Stability

- Critical stakeholder value requirements can be stable until delivered, with periodic increases to meet new needs;
- requirements instability is an illusion caused by classifying bad technical design as 'requirements'
- see Richard Smith, Citigroup Case, for practical example.

Stability & Instability



If it returns to it's original position it is **STABLE**

If it does NOT return to it's original position, it is **UNSTABLE**

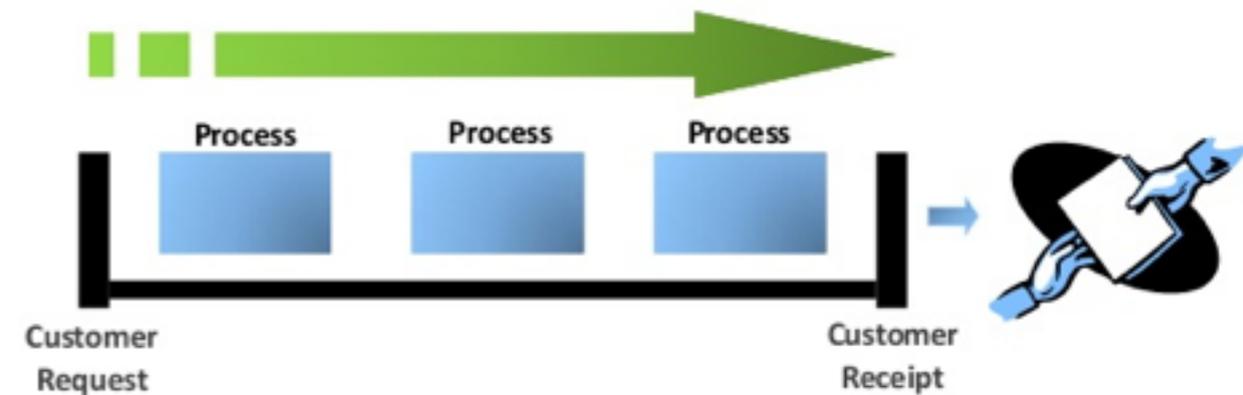
Fig 29

8. Value Stream

- Value Requirements can be delivered early, frequently, and continuously;
- there is no need to wait for building a large new system; you can exploit the old ones and improve them, before new infrastructure is completed or delivered.

Value Stream Defined

Value Stream: All of the activities required to transform a customer request into a good or service.



First defined in *The Machine That Changed the World*,
James Womack, Daniel Jones, & Daniel Roos, 1990.

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9. Priority

Savage Chickens

by Doug Savage

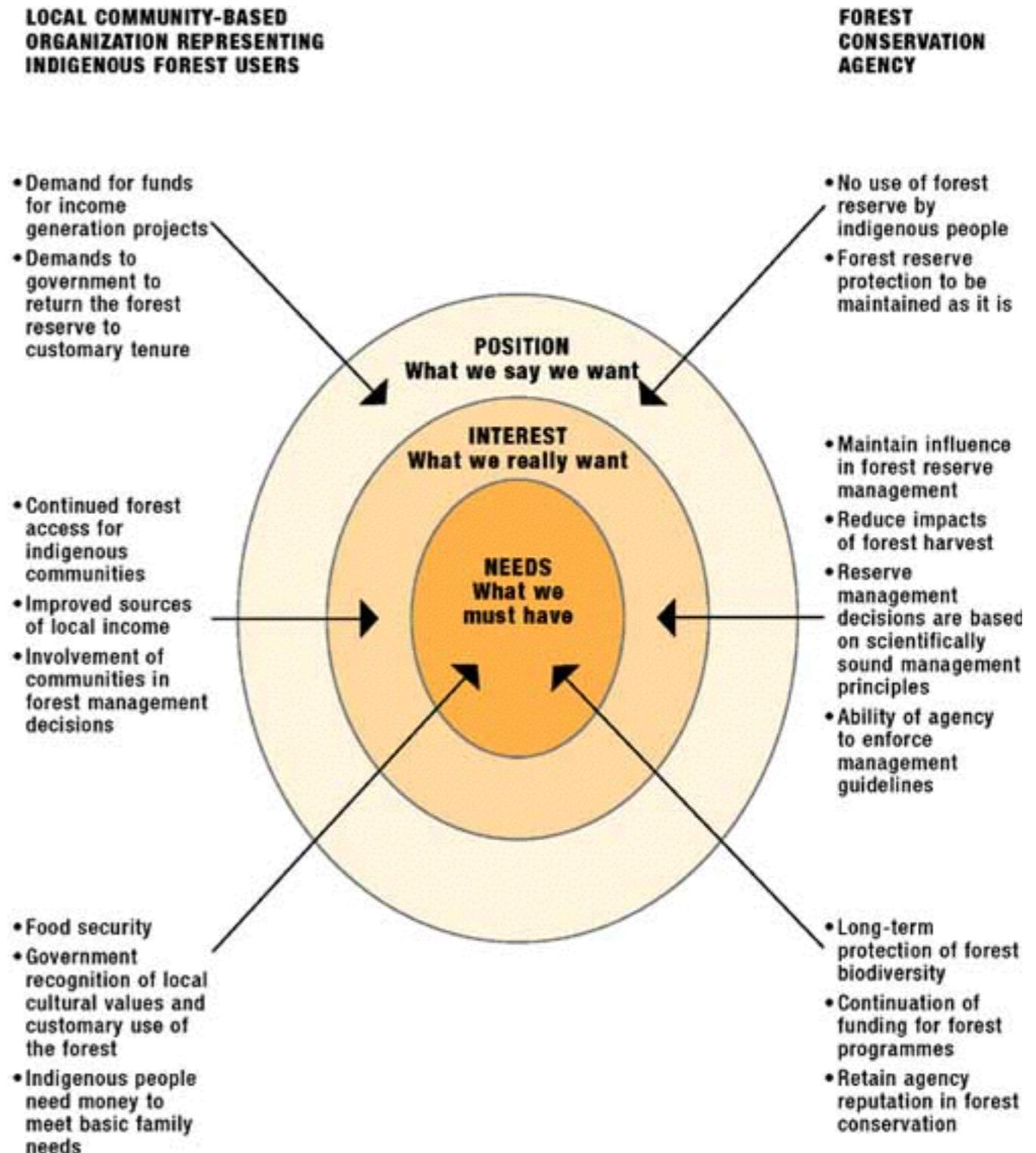
- Critical stakeholder value requirements can be prioritized using different policies;
- for example highest value for resources first; or with regard to risk.



www.savagechickens.com

10. If at first you don't succeed...

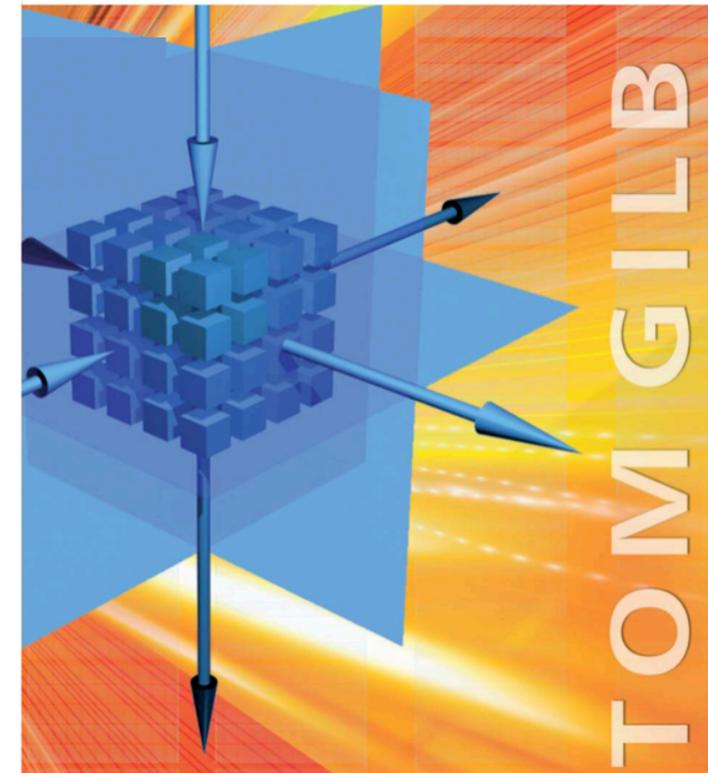
- Most people can be expected to state their requirements at the wrong level:
- for example by stating a *means*, not their true *ends*, or by stating levels *above* their responsibility level.



For more detail

Value Planning

- tinyurl.com/ValuePlanning



Practical Tools
for
Clearer Management Communication