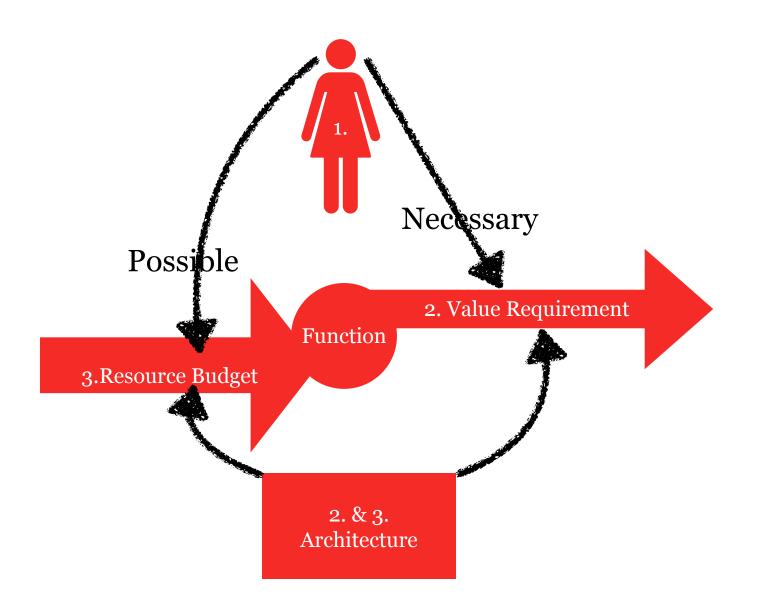
## Selected Stakeholder slides Rough Collection

From Tom Gilb Collection May 19 2018 added Poland Knowledge MAY 5 2019 ADDED DATA ENGINEERING SLIDES FOR 6MAY Oct 17 2019 added Loowatt 3 slides 6June 2020 added Stoughton's table from 2015 31Aug2020 added SEA stakeholder diagram



## Key stakeholders

### Primary user stakeholders

Incubation service owners

Service managers

Incubatees (subjects)

Mentors

Coaches

### Access and analysis users

Service investors/funders

Sponsors

Grant providers

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### Non user beneficiaries

- Angel investors
- VCs

### Other stakeholders

- Audiences
- Employees
- Potential employees
- Society
- Environment
- Development agencies
- Economy



### Draft by David Stoughton, for GilbFest 2020, david@value-kinetics.com

### Primary stakeholder values – working notes

#### Value Analysis inclubators and accelerators

Stakeholders	Addressable concerns	Met by	Delivered by features	Financial impact	Quantifiable gain	Intangible impact	Concerns	Benefit
	Profitability/ occupancy	Proof of results over time	Audit trail	Potential higher return from pipeline of applicants	Calculable from business model	Confidence in the future	Concern of exposure outweighs visible success	Forecastable revenue stream
Service owners	Visible success	Transparent high performance	Pitch results	Shorter time to investment or commercialisation	Depends whether faster turnover delivers profits	Reputation	"	Higher numbers and quality of applicants
	Fears exposure for poor perfomance	Knowing where to improve	Gap analysis showing where help is needed	"	Lower failure rate repaid if service has shares	Reduced fear of exposure		Confidence in methods
	The long period before the value of donations is known	Leading indicators of success	Individual and aggregate incubatee assessments	(for service) continued willingness to donate (invest)	(for service) running costs assured	Confidence of continued involvement	Uncertainty about outcome resolved faster	Concern allieviated management time saved
Funders/sponsors/ grant providers	Tangible evidence of value from donation (or investment)		Audit trail	(for service) greater/new willingness to give (invest)	(for service) opportunity to increase funds and improve	Confidence that greater involvement will pay off	Commitment justified or reinforced	Emerging positive story to tell
	Six/seven year wait for results that may expose failure		Individual and aggregate incubatee assessments	(for service) continued willingness to donate (invest)	(for service) running costs assured	Confidence of continued involvement	Uncertainty about outcome resolved faster	Concern allieviated management time saved
	Evidence for performance/ contribution	Visibile progress of individual and aggregate incubatees	Individual and aggregate incubatee assessments	Keeps job may earn bonus	Success bonus	Improved confidence in ability	Initial concern of exposure overcome by visible success	Respect of incubatees, confidence of owners
Service Management	Ways to improve poor incubatee performance	Knowing which mentor/coach can help	Gap analysis showing where help is needed			Ability to improve methods	Confident intervention	Respect of incubatees, confidence of owners
	Fears exposure for poor perfomance	Knowing where to improve				Ability to improve methods	"	Respect of incubatees, confidence of owners
	Uncertain whether/how much progress they're making	Progressive proof of achievement	Assured optimal expert feedback and audit trail	Shorter time to investment or commercialisation	Depends on business model and time to market	Confidence that the team is on track	Sense of achievement fostering a will to succeed	Faster commercialisation
Incubatees	Not knowing where their shortfall in knowledge lies	Clarity sbout which topics and abilities to work on	Gap analysis showing where help is needed			Confidence they are addressing the right issues	Sense of learning and growing	
	Concern that mentors and coaches are too specialist	Knowing that mentors are focusing on their weak skills	Gap analysis showing where help is needed			Confidence they are receiving the appropriate	"	
	Knowing of the limited scope of indivual experience	Synthesising coherent advice from multiple perspectives	Audit trail	More focused use of time	Freed up hours for more productive woek	Increased assurance of adding value		Freed up hours for more productive woek
Mentors/coaches	Objectively prioritising the most significant shortfalls	Recent reference data indicating problem areas						
	Knowing when the incubatee has absorbed the lesson	Recent data that shows high performance						

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Stakeholder Analysis of Value Entities (SAVE. !)

s ai

Draft by David Stoughton, for GilbFest 2020, <u>david@value-kinetics.com</u>

## Top 10 stakeholder requirements

- 1. Library of attributes by domain and context of use to assemble customised rubrics
- 2. Full scalability of rubric and attribute generation
- 3. Quality (clarity) of distinctions between scoring levels
- 4. Minimally distracting interface
- 5. Scores given by different user groups comparable
- 6. Gap between assessor and subject score clearly distinguished
- 7. Real time display refresh
- 8. Equally usable on all input devices
- 9. Audit trails maintained
- 10. Anonymised aggregate results by cohort analysable over time

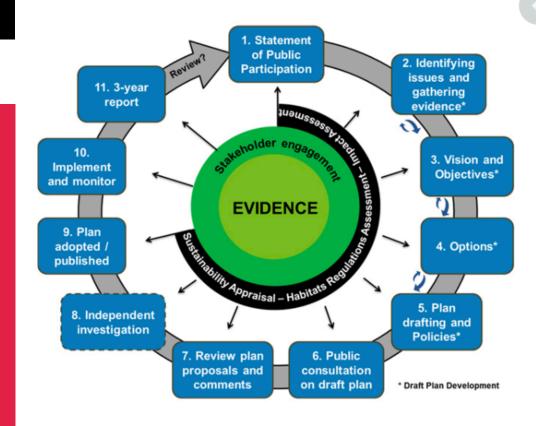
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### Draft by David Stoughton, for GilbFest 2020, <u>david@value-kinetics.com</u>

8. STAKEHOLDER MAPPING: formal specification of acknowledged stakeholders and their acknowledged values is not complete enough, public enough, and connected explicitly enough to the plan.

we cannot easily see which stakeholders have been ignored we cannot see which stakeholder concerns have been included, and considered.



6

https://assets.publishing.service.gov.uk/government/uploads/system/uploads/image\_data/file/70901/Marine\_Planning\_wheel

## Stakeholder <-> Value Digital relation. Covid-19 Planning

i

### 2.Stakeholder Level

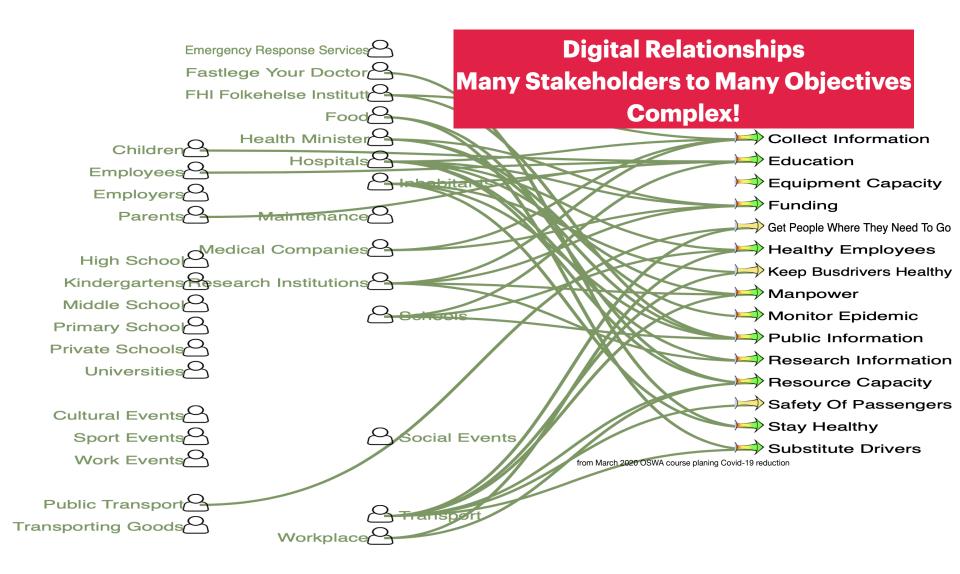


Values and Resources	
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- 🛞 Days To Implement	
Equipment Capacity	
→ Get People Where They N	e
Healthy Employees	
- 🖂 Manpower	
Monitor Epidemic	
Public Information	
Research Information	

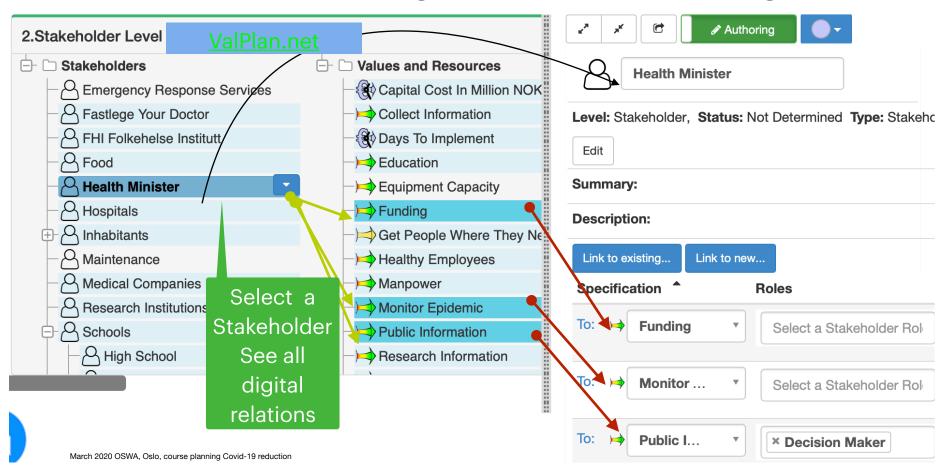
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being b	
Health Ministe	r
Level: Stakeholder, Stat	us: Not Determined Type: Stakehc
Edit	
Summary:	
Description:	
Link to existing Link t	o new
Specification <sup>1</sup>	Roles
To:	Select a Stakeholder Rol
To: 😝 Monitor	Select a Stakeholder Rol
To:	• Vecision Maker

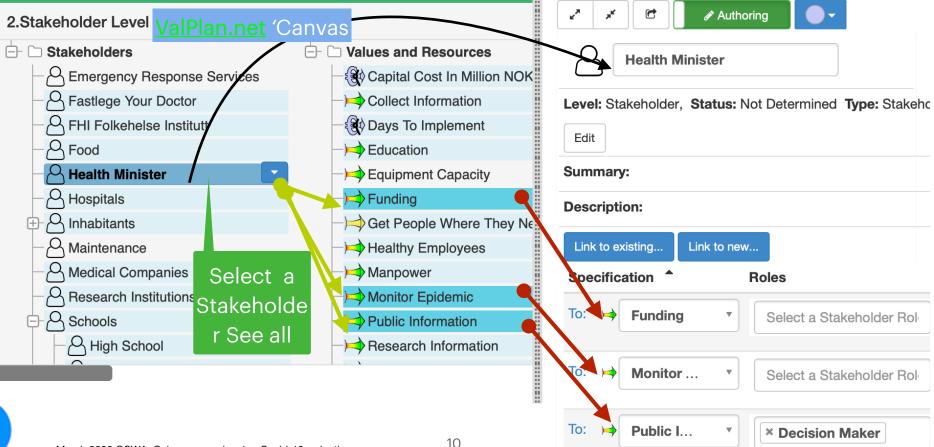
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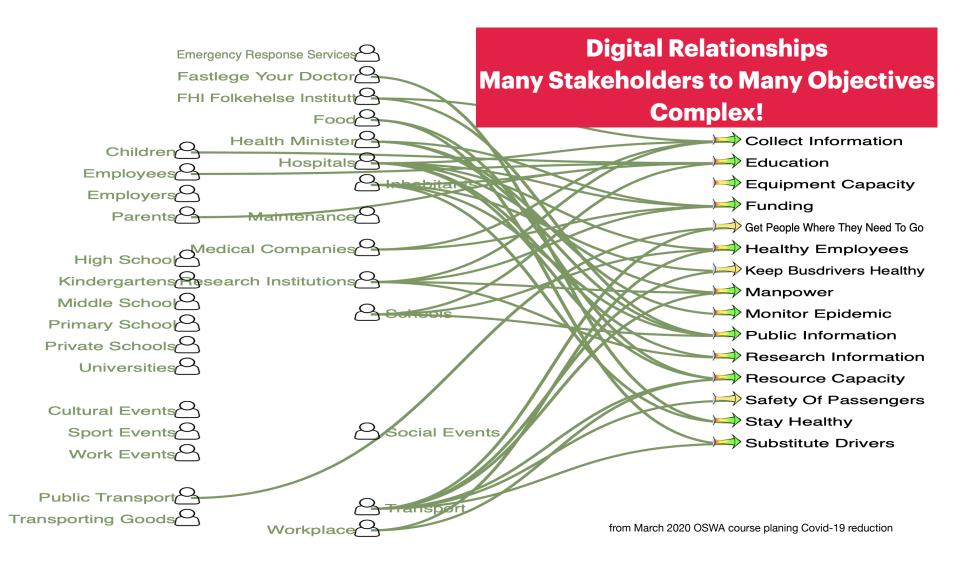


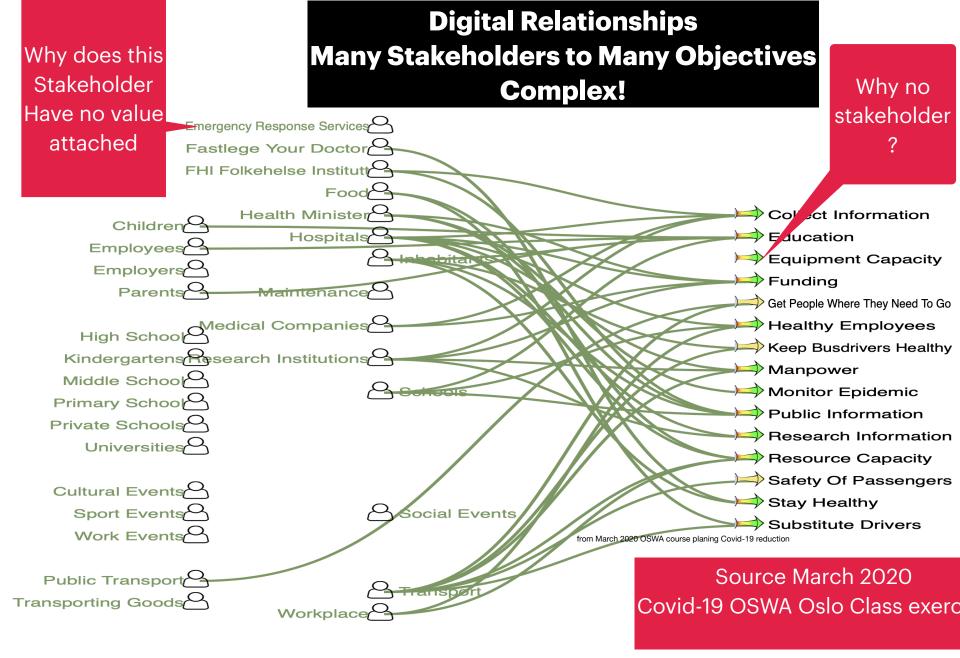
### Stakeholder <-> Value Digital relation. Covid-19 Planning

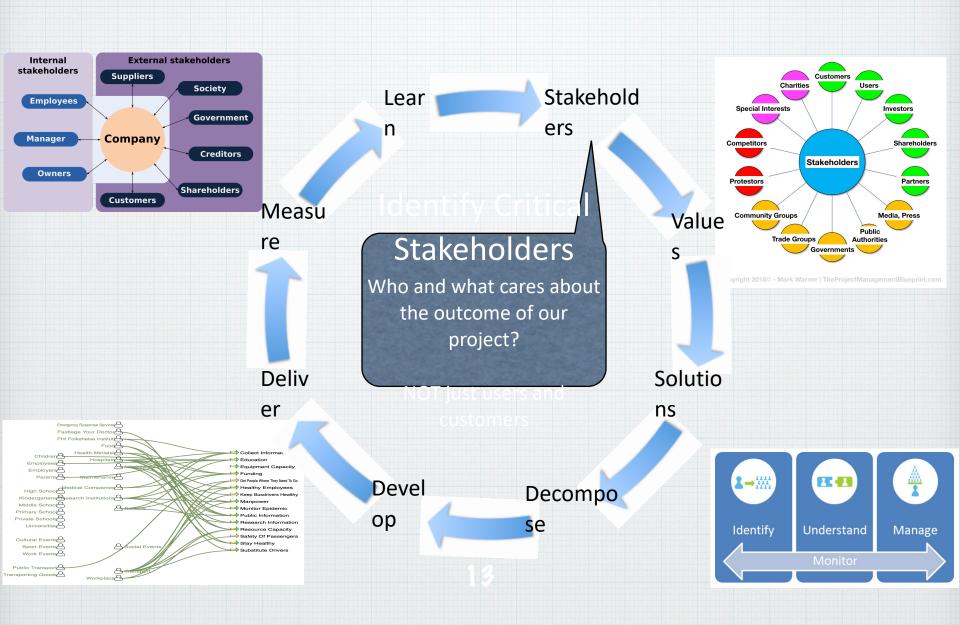


### Stakeholder <-> Value Digital relation. Covid-19 Planning



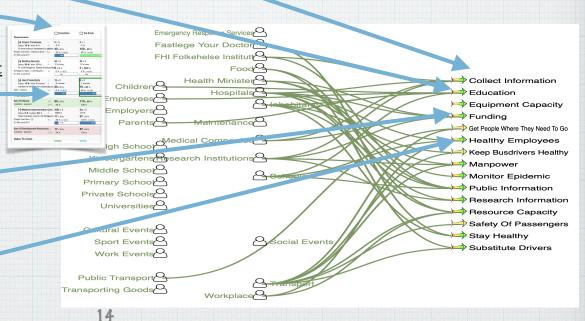






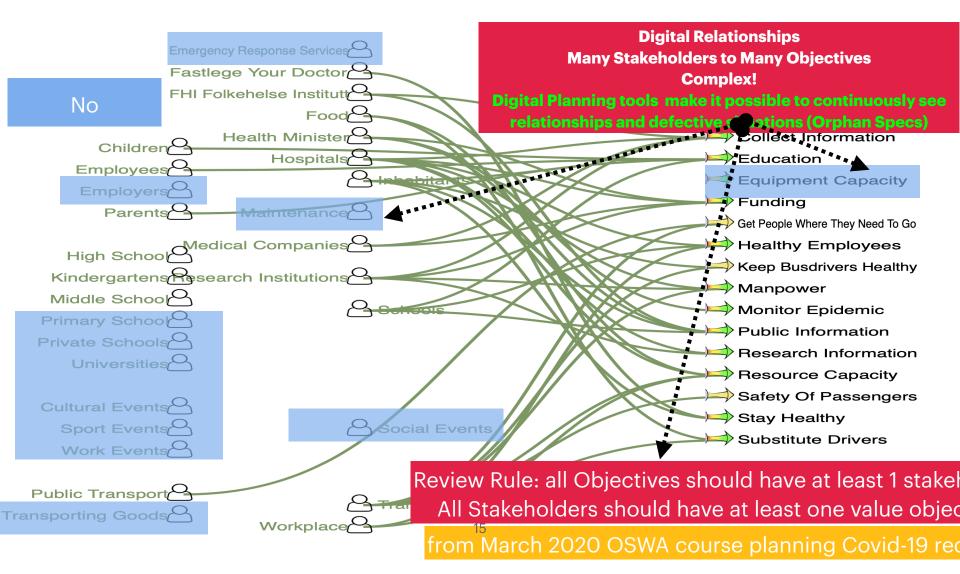
## 5 Main Ideas

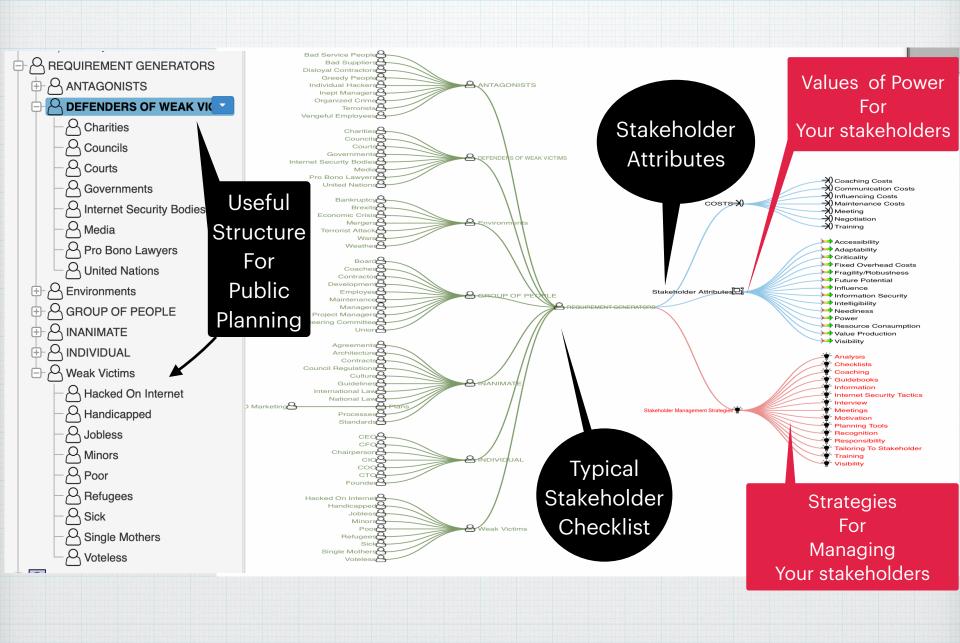
- 1. <u>Stakeholders</u> determine critical values
- 2.All critical values can be expressed as <u>quantitatively</u> as you do time or money
- 3.<u>All strategic</u> for delivering values can be <u>estimated and measured for value and cost</u> <u>impacts.</u>
- 5. <u>Contracting</u> can be based on real incremental delivery of useful value improvements
- 7. <u>Motivation</u> and responsibility can be <u>value driven</u>











### **Ten Stakeholder Principles**

Stakeholders determine and give priority to their values. Our planning can prioritise them, or not, depending on higher priorities and limited resources

1. Some stakeholders are more critical to your system than others.

2. Some stakeholder needs are more critical to your system than others.

3. Stakeholders are undisciplined: they may not know all their needs, or know them precisely, or know their value. But they can be analyzed, coached, and helped to get the best possible deal.

4. Stakeholders may be inaccessible, unwilling, inanimate, oppositional, and worse: but we need to deal with them intelligently.

5. Stakeholders might well ask for the wrong thing, a 'means' rather than their real 'ends'. But they can be guided to understand that. Or their requests can be interpreted in their own real best interests.

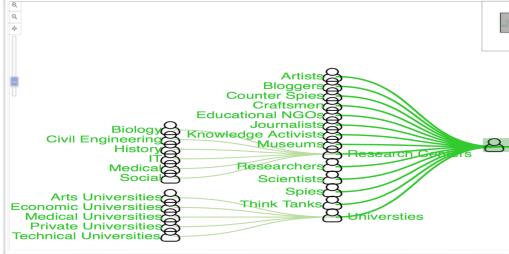
6. Stakeholders do not want to wait years, get delays, invest shitloads of money, and then little or no value. They want as much 'value improvement' of their current situation, as they can get, as fast as they can get it. For as little cost as possible,

7. Stakeholders cannot have any realistic idea of what their needs and demands will cost to satisfy. So their adopted requirements need to be based on value for costs, not on value alone. Delivering small increments, based on high value-to-cost, is one smart way to deal with this.

8. If you think you have found 'all critical stakeholders', I think you should assume there is at least one more, and when you find that one, .... They will emerge, and they are not all there at the beginning.

9. If you think you have found all critical needs of a stakeholder, there will always be at least one more need hiding.

10. If you do not understand, and act on the principles below; you will blame your failure on 'system complexity', and the unexpected and wicked problems. But in reality it is your own fault and responsibility; deal with it - up front and constantly.



Spreading Knowledge in Poland Masterclass Project May 2018 Katowice

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	1									
Impact assessment table	Putpose: to assess the commercial importance of value netwo	stakeholders in a	Current importance introduction of	is impacted by the new technology.			Notes			
Stakeholder	Stakeholder type		Current importance of stakeholder in value network	Future importance of stakeholder on introduction of new technology	Propensity of stakeholder to change from current to future rate in the value network	by the thic between the network. The	this tables are represented kness of the connections stakeholders in the value connections are shown in a work map generated by these two worksheets to kumu.io			
Label	Туре	Description	Current importance	Future importance	Propensity to change	The headin this row are upload to k	gs of the columns in required for the umu.io			
Standards organisation	Certifier		4	4	1	Scoring				
eTailer	Retailer									
Brand owner manufacturer	Brand		-							
Content processor	Production factory		Impact a	assessm	ent tab	le			ament and future stakeholders in	
Advertising agencies	Cooms							alue netwo		<u> </u>
Distributor	Distributor									
Design agency	Agency									
Health and safety regulator	Certifier			Stakeho	Ider		Stakeholde	or type		
Content packager	Service provider									
Competitors with different standard	Competitor									
Our brand owner	Parent company									
Equipment manufacturer	Supplier			Labe	1		Туре		Description	1
Government	Government									
Bulk buyer	Customer		Standards	organisa	tion		Certifier			
Factory	Production factory									-
Materials processor	Operations		eTailer				Retailer			
Producer factory	Production factory		-				-			
Media buyers	Communications		Brand ow	ner manu	facturer		Brand			
Parts supplier	Supplier		Content p	rocessor			Production fa	ctory		
Supplier	Supplier							,		-
Consumers	Consumer		Advertisin	g agencie	s		Cooms			
Materials recycler	Service provider									
Consumer influence group	Influencer		Distributor	r			Distributor			
Maintenance services	Service provider		Design a	and			Agency			
Despatcher	Operations		wearger at	guiney.			regency			_
Competitors with same standard	Competitor		Health an	d safety n	egulator		Certifier			
Retail brand	Retailer									-
Complementary service	Supplier		Content p	ackager			Service provid	der		
Design managers	Operations								1	
Designers	Communications		4	3	4	Concession of the local division of the loca		_		
Independent retail outlet	Retailer		2	3	3					
Content producer	Supplier		1	3	4					
Automation services	Supplier		3	4	3					
Materials supplier	Supplier		2	3	2					
Toxic disposal agent	Service provider		2	3	3					
Private label	Brand		3	4	5					
Quality inspector	Certifier		2	3	4					
Brand sales reps	Sales		3	2	4					
				•	*					
© Axiomode Limited March 2015 All righta reserved										
authors: Nick Coutts and David Stoughton	nick.coutts@axicomode.co		david sloughton@m	éomode.com						
This work is licensed under the Creative Unported License. To view a copy of 1 creditivecomeros conflictences by 80 co- Commona, PO Box 1895, Mountain V	his license, visit http:// r send a letter to Creative	Athib This license allo with others as ic it in any way o	don-NonCommercial CC BY-NC-ND ws you to download o ng as you credit us, b r use this work comm permission.	ur work and share it						

File Source = Stakeholder value network impact tables 310315

Notes

The scores in this tables are represented

by the thickness of the connections

between the stakeholders in the value

network. The connections are shown in a

value network map generated by

uploading these two worksheets to

kumu.io The headings of the columns in

this row are required for the

5 = very high importance

3 = medium importance

1 = very low importance

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return so the Label appears on two lines in the kumu map.

4 = high importance

2 = low importance

upload to kumu.io

Scoring

Propensity of

stakeholder to

change from

current to future

role in the value

network

Propensity

to change

1

5

3

4

4

3

4

2

2

Current importance is impacted by the

introduction of new technology.

Current importance

of stakeholder in

value network.

Current

importance

4

2

5

5

3

2

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Future importance

of stakeholder on

introduction of new

technology

Future

importance

4

3

4

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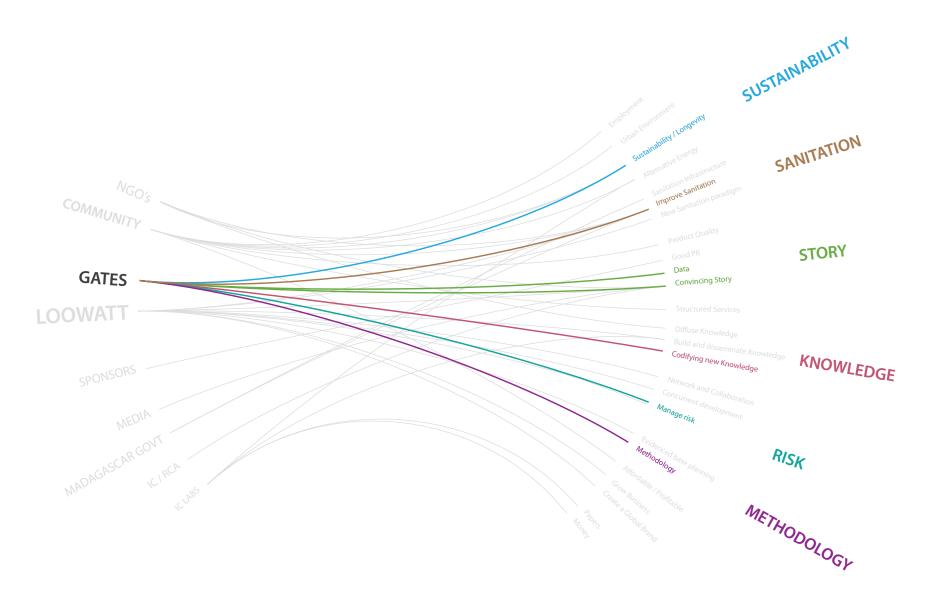
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### Virginia Gardiner - CEO

STORY GATES -LOOWATT -LOOWATT KNOWLEDGE KNOWLEDGE GATES GATES LOOWATT KNOWLEDGE VOWLEDGE





### **Value: Sanitation**

# Scale: Proportion of expected waste collected per given period of time per user group.







Welcome to the Training

Th so happy you are here in this workshop. There is a whole world of people out there hat are s...



## 7. Understanding data engineering stakeholders as a source of requirements.

### Definition

A stakeholder is any person, group or object, which has some direct or indirect interest in a defined system.

Stakeholders can exercise control over both the immediate system operational characteristics, as well as over long-term system lifecycle considerations (such as portability, lifecycle costs, environmental considerations, and decommissioning of the system). [4]

Notice:

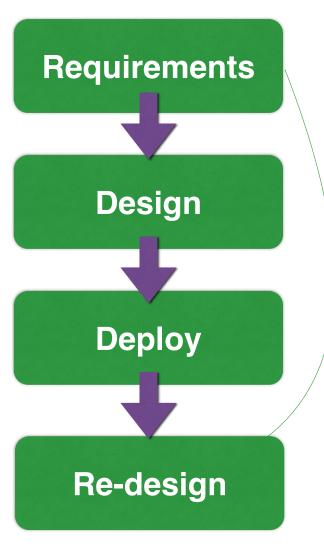
#### 'or object'.

This includes laws, regulations, plans, policies, customs, culture, standards. Inanimate. you cannot ask them or discuss with them. But you can analyze them, their priority, the degree of relevance. They can determine if your system is illegal, or acceptable. Determine success or failure.



### The Basic Design Steps Logic: a summary

- 1. Environment Scope helps identify stakeholders.
- 2. Stakeholders have values and priorities
- 3. Values have many dimensions
- 4. Stakeholders determine value levels
- 5. Design hypotheses should be powerful and efficient ideas, for satisfying stakeholder needs
- 6. Design hypotheses can be evaluated quantitatively, with respect to all quantified objectives and resources
- 7. Designs can be decomposed, to find more efficient design subsets, that can be implemented early
- 8. Designs can be implemented sequentially, and their value-delivery, and resource costs, measured
- 9. Designs that unexpectedly threaten achievement of objectives, or excessive use of resources, can be removed or modified.
- 10. Designs that have the best set of effects on objectives, for the least consumption of limited resources, should generally be selected for early implementation.
- 11. A design increment can have unacceptable results, in combination with previous increments, and they, or it, might need removal or modification
- 12. When all objectives are reached, the process of design is complete: except for possible optimization of operational resources, by even-better design.
- 13. When deadlined and budgeted implementation-resources are used up, it might be reasonable to negotiate additional resources; especially if the incremental values are worth the additional resources.
- 14. When deadlined and budgeted implementation-resources are used up, it might be reasonable to negotiate additional resources; especially if the incremental values are worth the additional resources.



## Gilb's Stakeholder Principles.

1. Some stakeholders are more critical to your system than others.

2. Some stakeholder needs are more critical to your system than others.

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6. Stakeholders do not want to wait years, get delays, invest shitloads of money, and then little or no value. They want as much 'value improvement' of their current situation, as they can get, as fast as they can get it. For as little cost as possible,

7. Stakeholders cannot have any realistic idea of what their needs and demands will cost to satisfy. So their adopted requirements need to be based on value for costs, not on value alone. Delivering small increments, based on high value-to-cost, is one smart way to deal with this.

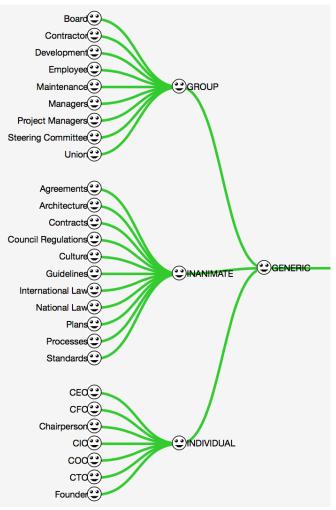
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9. If you think you have found all critical *needs* of a stakeholder, there will always be *at least one more* need 'hiding'.

10. If you do not understand, and act on the principles above; you might blame your failure on 'system complexity', and the unexpected and wicked problems. But in reality, it is your own fault and responsibility; deal with it - up front and constantly.

#### •SOURCE, 2016 Paper

"Stakeholder Power:The Key to Project Failure or Success" including 10 Stakeholder Principles http://concepts.gilb.com/dl880 (COPY FEB 2017) http://concepts.gilb.com/dl872 (FEB 2016)



### Ten Stakeholder Principles

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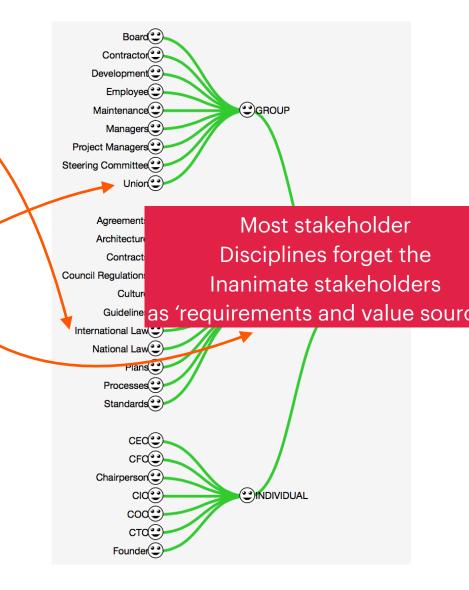
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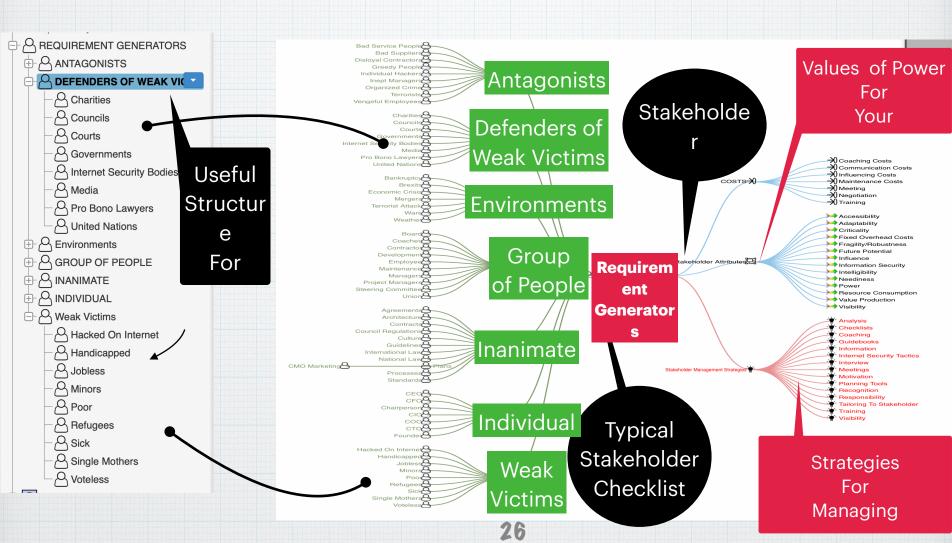
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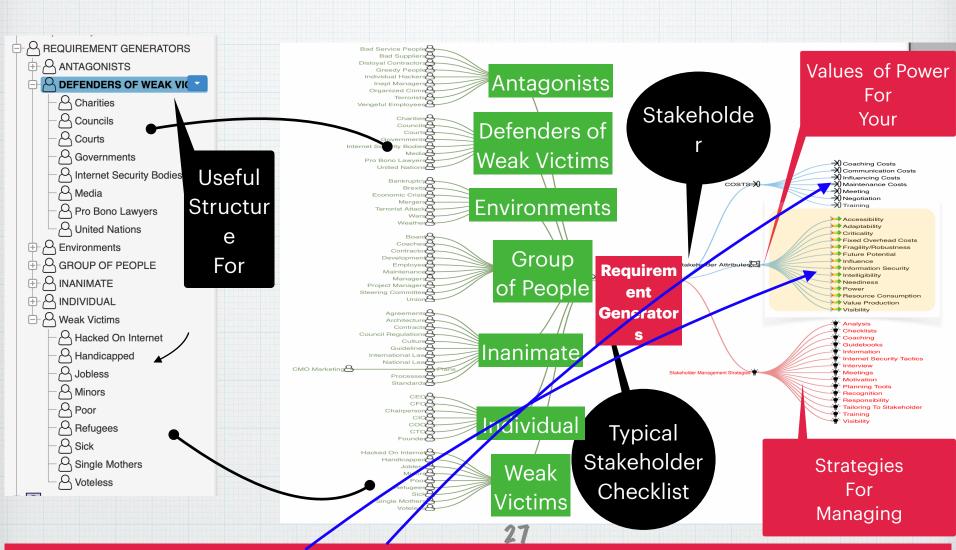
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25





Stakeholder Types: a much richer picture than 'Users'



Stakeholders each possess a set of attributes and costs. These are valued by the project sponsors, and give priority to the stakeholder

### Ten Stakeholder Principles

Stakeholders determine and give priority to their values. Our planning can prioritise them, or not, depending on higher priorities

1. Some stakeholders are more critical to your system than others.

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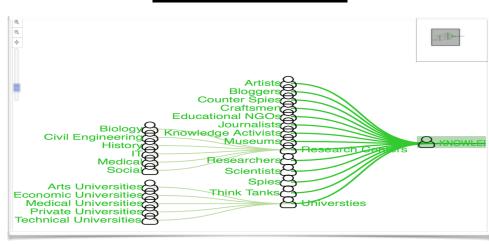
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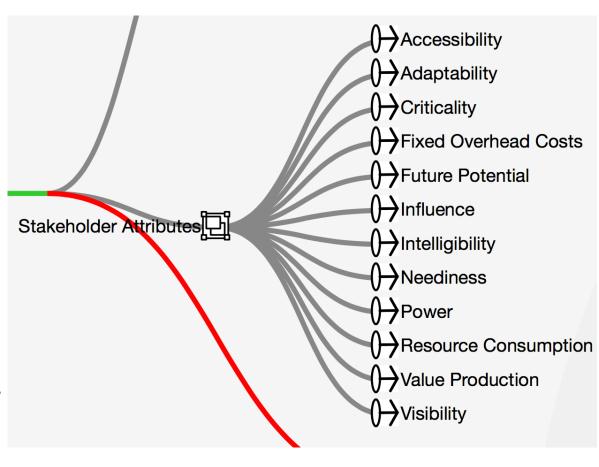


http://www.gilb.com/dl318 Some Stakeholder Slides 2009

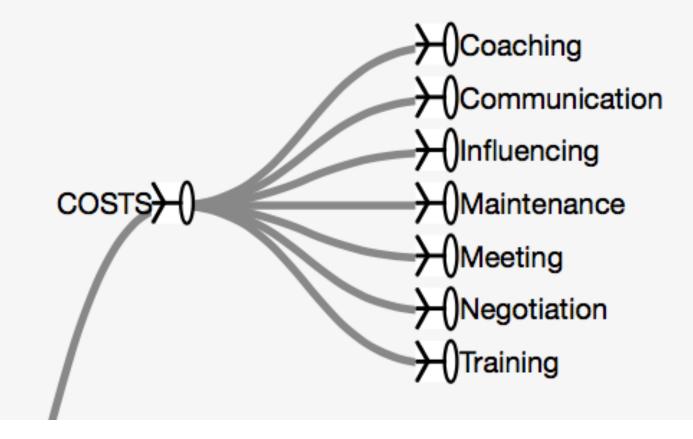
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# **Stakeholder Attributes**

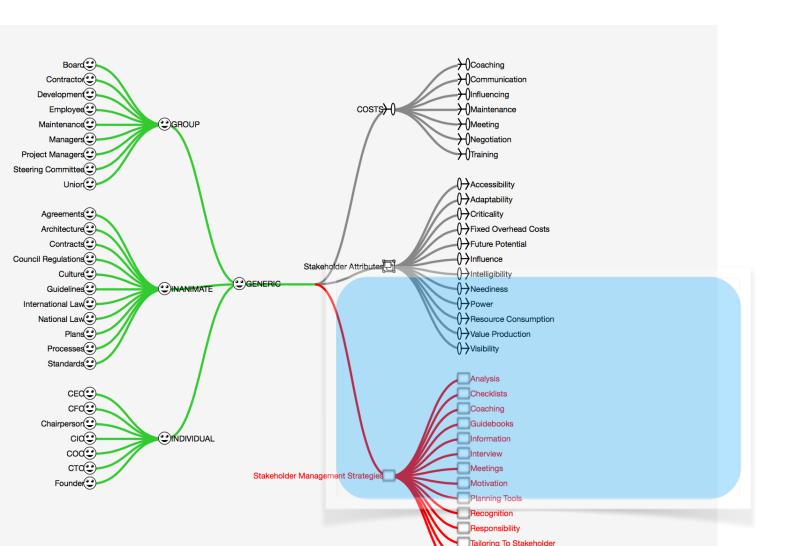
- Some attributes of stakeholders
- which can be defined in more detail,
- and can be quantified
- status estimated
- and potentially improved



# **Stakeholder Costs**



#### Adding Strategies for Improving Stakeholder Attributes



#### Stakeholder Value And Strategy Table

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	Requirements											
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	Status: 0 🗲 \	Wish: 0	∆%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
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	Status: 0 -> \	Wish: <b>0</b>	Δ%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %

## **Stakeholder Ends and Means**

the ???? signifies that we did not yet estimate the effectiveness of the ideas for getting better

Analysis Level? Solution Idea Label?	(by - 20 minutes ago)	Row: 0.0.1 Col:
Is Part Of: Stakeholder Management Strategies		Scale: Click inside an i
Summary: Serious analysis of individual stakeholder types so we can have best possible	relations	
Description: Change	(by <b>tomgilb</b> - 2 minutes ago	) 🔍 3 🗋 💼 🗄
D1. CONVENIENCE:Determine best times and best ways to communicate with s Document this in the stakeholder object in these plans. Make sure responsible s these possibilities.		
<ul> <li>D2. VALUE LEVELS: Determine the top 5 at least critical needs of each stakehol variation (Scale Parameters). Both short term and longer term. Make estimate of suggested Goal levels</li> <li>D3. Communicate, with stakeholder representatives permission, all plan change least the Representative Stakeholder.</li> <li>D4. PLAN ACCESS: Give read access, and change incident access to stakehold plans.</li> <li>D5. CONTINUOUS CRITICISM: Create a digital stakeholder steering committee plan and the project. They will have access to plans and changes, and ability to in the plan, in comments in particular specs, to communicate with Spec Owners and managers or committees.</li> <li>D6. WARNINGS: Stakeholders have the right, under their signature, in a Comme any time to remark on anything they want; but especially on predicted negative The idea is that nobody can suppress such opinions. We encourage it. And it is warn people, perhaps named peopler, who have the right to a Comment Answer warnings were made.</li> </ul>	of the long term value of re- es that they are a stakehol er representatives who wa to give advice on all aspe- both log remarks in a con s, and to email key named nt related to any aspect o consequences of that par clear and official that they	eaching Ider to, to at ant it, to the cts of the nmon place I participants of the plan, at t of the plan. did try to

tom gilb, trying to give a reasonably good example of deep and powerful strategic planning.

## 'Accessibility' defined quantitatively

()→ Accessibility Level? Value Label? (by - an hour ago	% Permalink     0.0.1
Is Part Of: Stakeholder Attributes	
Ambition Level: we want to access the stakeholder insights, opinions and needs as soon as possible, same day w	vould be great
Scale: Days from defined [Need] by a type of [Stakeholder] until we have a defined [Information] correct to a defined	ed [Place] 📋 💼 :
Stakeholders: 0	l
Status: Level: 7 Days to Get Info [Need = { <all> }, Stakeholder = { Critical }, Information = { Changed Stakeholder Authority }, F</all>	Place = { Digital Planning
Wish: Level: 1 Days to Get Info [Need = { <all> }, Stakeholder = { Critical }, Information = { Changed Stakeholder Authority }, Pla</all>	ace = { Digital Planning S

# 'Adaptability' Value defined

		8					
	Level? Value Label? (by - an hour ago)						
I	s Part Of: Stakeholder Attributes						
	Ambition Level: give a high degree of stakeholder ability to respond to planning changes, both in seeing consequen	ce	s, r	eview	/ing	the	)
	Scale: % capability for a [Stakeholder Class] to correctly and within 5 minutes of effort do a defined [Stakeholder Ac	tio	n]				
	Stakeholders: Architecture, Managers, Project Managers, Steering Committee, Union						
	Status: Level: 30 % Quick Actions [Stakeholder Class = { <all> }, Stakeholder Action = { <all> }] When 24th June 2017</all></all>						
١	Wish: Level: 90 % Quick Actions [Stakeholder Class = { <all> }, Stakeholder Action = { <all> }] When 24th June 2017</all></all>						

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N	nrk in							Untitl	ed					
needs	Simeans	Tom Gil	b's 🕶	Create -	- 🚠 Speci	fications <del>-</del>	⊞ Value Tables	More <del>-</del>				¢		
Tom	n Gilb's ST	AKEHOLI		YSIS / V	alue Tables /	Stakeholder Val	ue And Strategy	Table						
0	Stakeh	older V	alue And	d Strate	egy Table									
▦	🌣 Setti													
0	Require	ments			Analysis	Checklists	Coaching	Guidebooks	Information	Interview	Meetings	Mot		
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# Critical ={Stakeholders, Requirements}

#### • prioritization tactic

- Critical Factor Concept \*036
- A critical factor is an attribute level or condition in a system,
- which can on its own,
- determine the success or failure of the system
- under specified conditions.
- We prioritize critical factors like critical stakeholders and their critical requirements
  - until all are satisfied
  - then we should probably stop

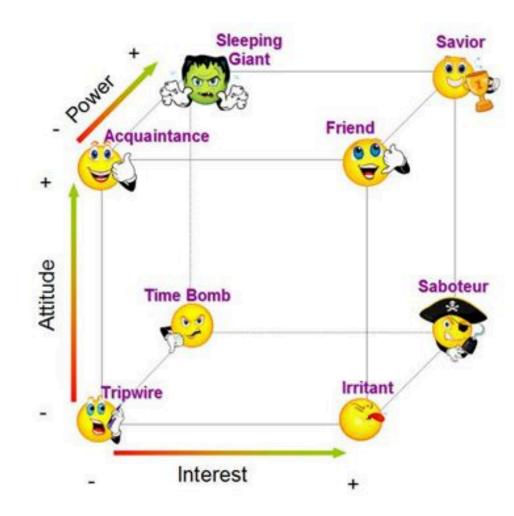
## **Stakeholder Rights**

- Stakeholders should have the
  - Right to have a voice
  - Right to be consulted
  - Right to be warned
  - Right to suggest
  - Right to review
  - Right to measure
  - Right to complain
  - Right to be informed
  - Right to change their mind
  - Right to understand costs
  - Right to understand value/resources
  - Right to understand risks
  - Right to set their priorities



## **Stakeholder Power in 3D**

- Stakeholder power is rarely absolute
- Stakeholder power needs to be <u>balanced</u> with all other stakeholders
- Stakeholder power will vary through time
- Stakeholder power is less relevant <u>when their needs</u> <u>are satisfied</u>



https://www.brighthubpm.com/project-planning/23481-stakeholder-analysis-spheres-of-influence/

# **Stakeholder Ethics**

- Stakeholders will have highly varied ethics, and motivations
- We can influence stakeholder ethics by a variety of actions



https://www.chuckgallagher.com/2013/04/16/business-ethics-theories-which-theory-of-ethics-do-you-follow-stockholder-stakeholder-and-social-contract-theories-part-one/

# Problem 7.PUBLIC ACCESS:the plans need to be accessible bythe press and public, online, in detail.

Access to the details and background?

not just announced as 'here is our strategy'. But with detailed systematic information as to the background, and justifications for suggesting such strategies.

Some form or summary of most public plans is generally published, and web available to the public.

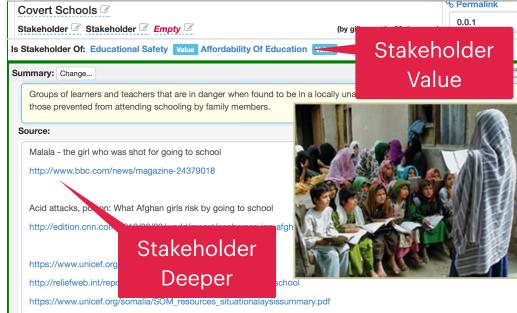
The problem is that there is probably a lot of detailed pan detail, and incremental change history which is NOT digitally available.

And there is rarely any direct reference to its existence

The problem being that

We cannot get the details, to understand the summaries

We cannot see the process, or the reasoning, which led to the published plans.



http://www.theverge.com/2015/2/11/8014563/bill-gates-education-future-of-online-courses-third-world

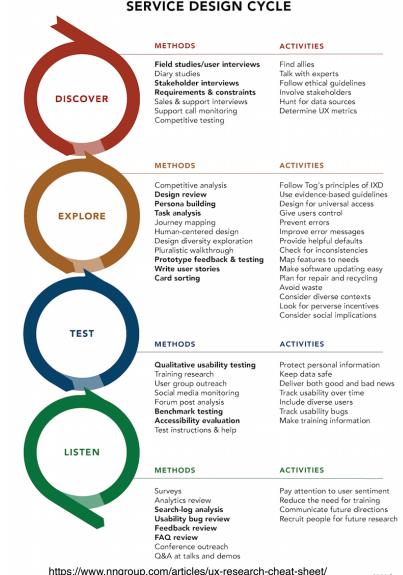
Here is a small sample of the kind of detail We could be missing, if the entire planning is not made available to the public From a digital database.

41 In this case we have a formally defined stakeholder, not just their name, and a set of URL links to go deeper into the Background of that stakeholder.

## **Stakeholder Feedback Types**

42

- Stakeholders have a variety of ways to feedback, react, and influence the process
- gradual measurement of value delivered versus value expected
- complaints
- 'Sensemaker' ™ feedback



NNGROUP.COM NN/g

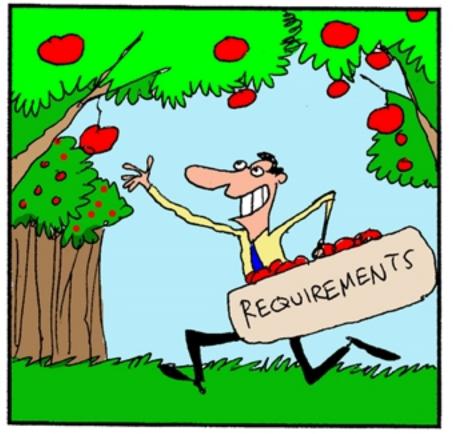
**UX ACTIVITIES IN THE PRODUCT &** 

# Defining a list of stakeholders which are related to an Objective

Educational Safety Stakeholder Value Empty	(by gilbguest4 - 22 days ago)	Permalink     0.0.1			
Is Part Of: TOP CRITICAL OBJECTIVES Value					
Ambition Level: All children should be able to attend education in complete safety.					
Scale: Number of [Educational Participants] in a [Region] registered as victims of [Assault] due to their [Engagement] in some form of [Edu					
Status: Level: 185000 Persons per year [Educational Participants = <all>, Region = Afghanistan, Assault = <all>, Engagement = Physical, Education = Hi</all></all>					
Wish: Level: 100000 Persons per year [Educational Participants = <all>, Region = Afghanistan, A</all>	Assault = <all>, Engagement = Phys</all>	sical, Education = High			
Stakeholders: Change	(by <b>gilbguest4</b> - 23 days ago	o) 🔍 O 🖆 📋 🞚			
+ Link to Stakeholder					
Tag <sup>▲</sup>	Actions				
Covert Schools	Û				
Internet Based Community Group	(D)				
Enter additional stakeholder information					

How stakeholders think requirement gathering works.

How requirement gathering really works.







"I told you not to challenge the biggest stakeholder." https://www.pinterest.com/pin/528117493779293767/

### Managing and Engaging Project Stakeholders (A Collective Responsibility)



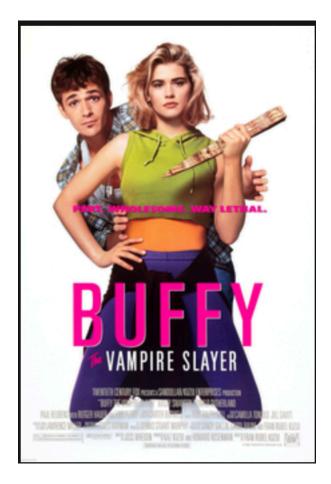
A chain is acknowledgeably only as strong as its weakest link. Deficiencies within an otherwise good stakeholder management and engagement system at one or more interfacing points may result in potentially serious consequences for the project. Managing and engaging stakeholders is NOT a "centralized" responsibility entrusted to a single or few entities, such as the project sponsor, manager, team members or consultants.

It is a shared collective responsibility: <u>All</u> stakeholders must manage and engage each other over the project life-cycle.

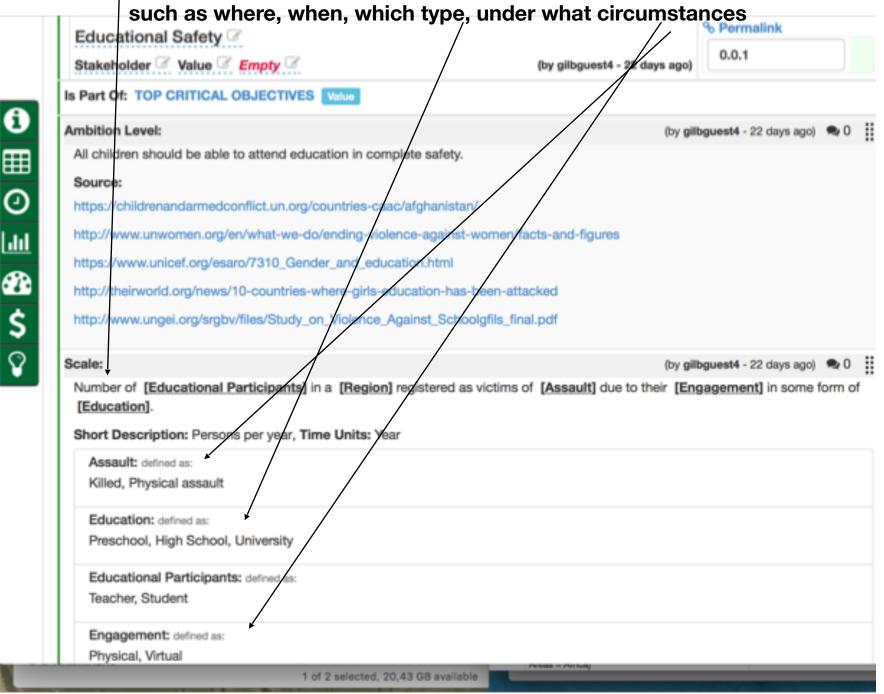


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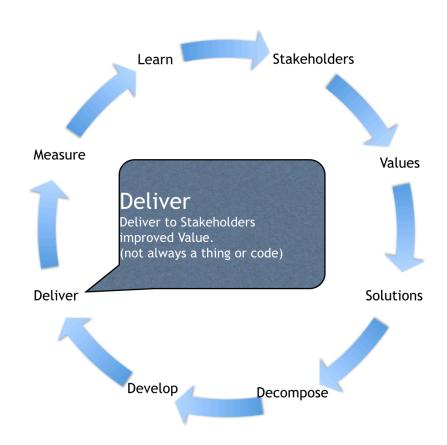


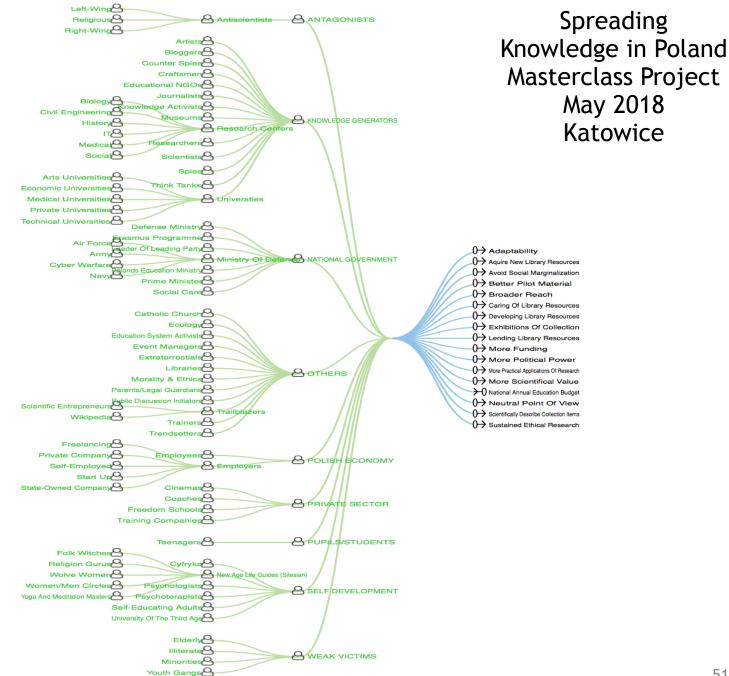
The Scale definition, scale 'parameters' - give additional information regarding stakeholders:

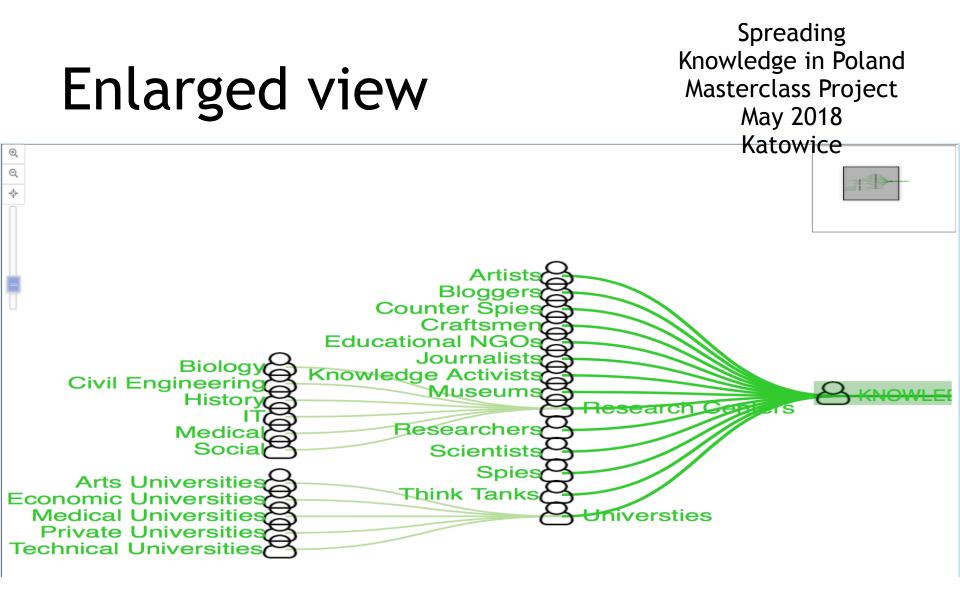


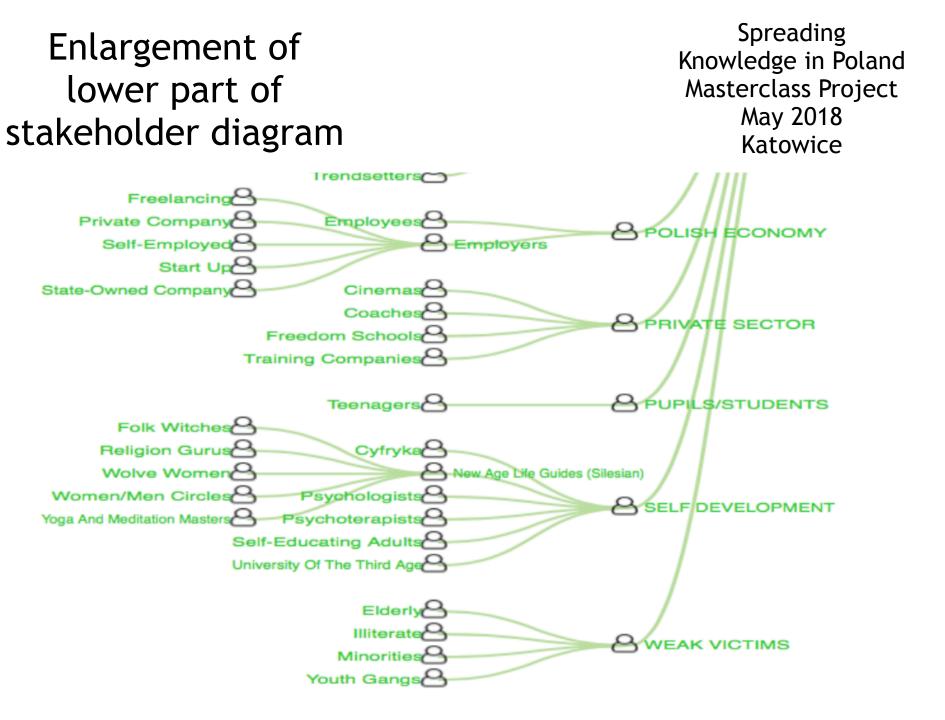
## Stakeholder-Driven Value Delivery

- all projects
  - are about
  - delivering values
  - to stakeholders

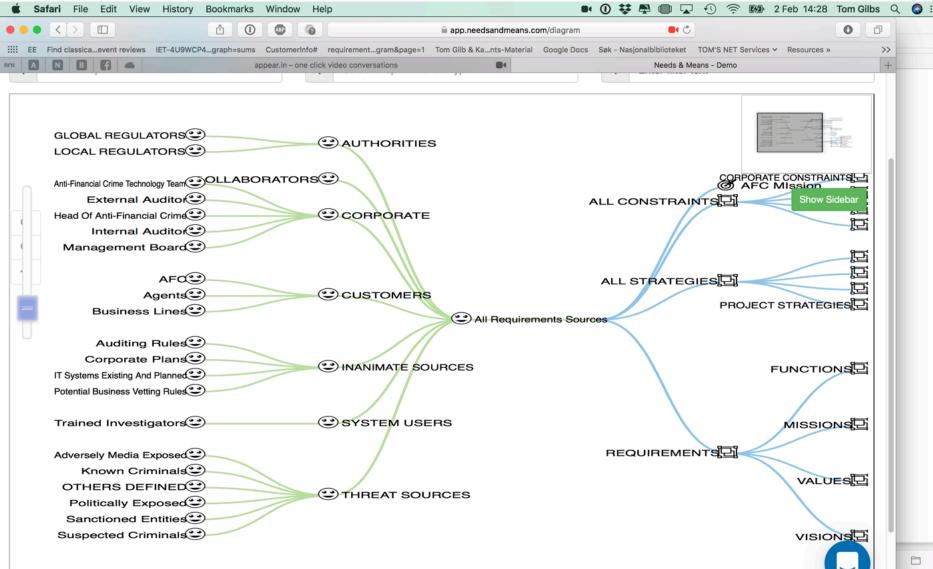








## Bank Project Example 2018



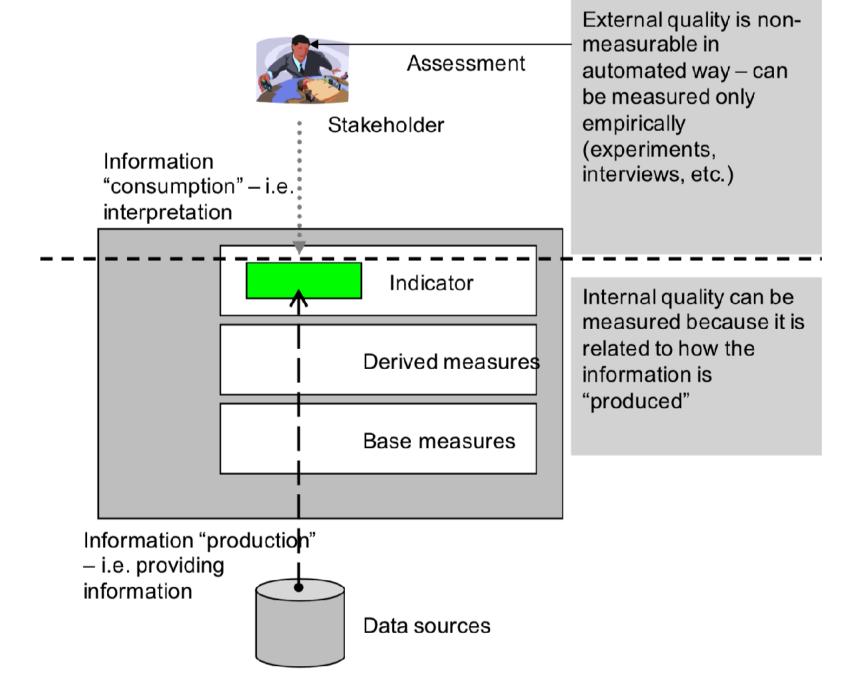


Fig. 4.3 Internal and external information quality

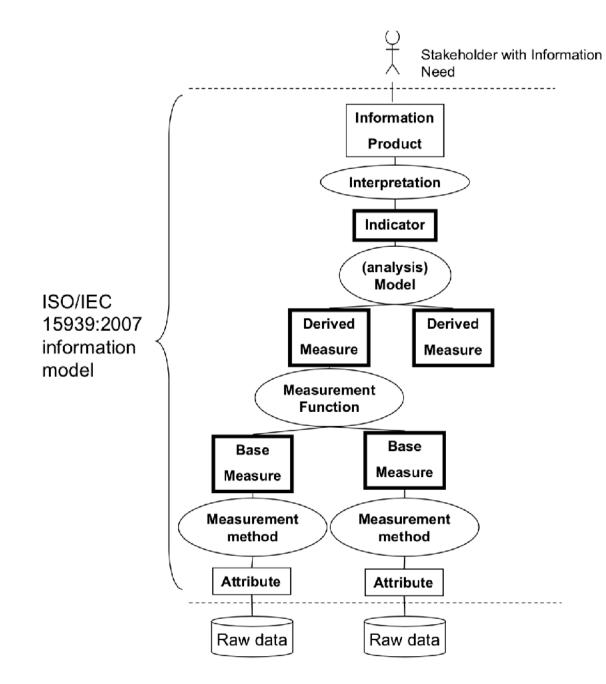
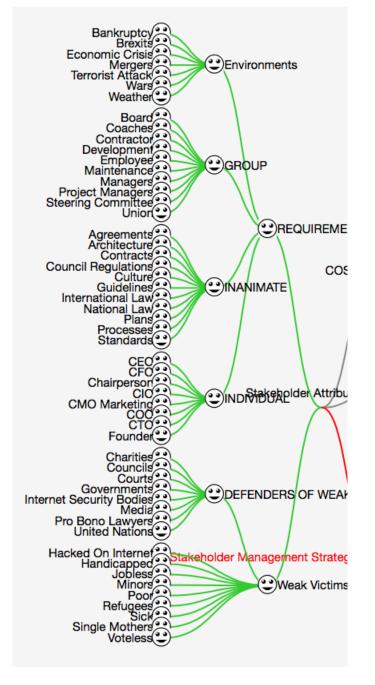


Fig. 4.2 Information model from ISO/IEC 15939, data sources and the stakeholder

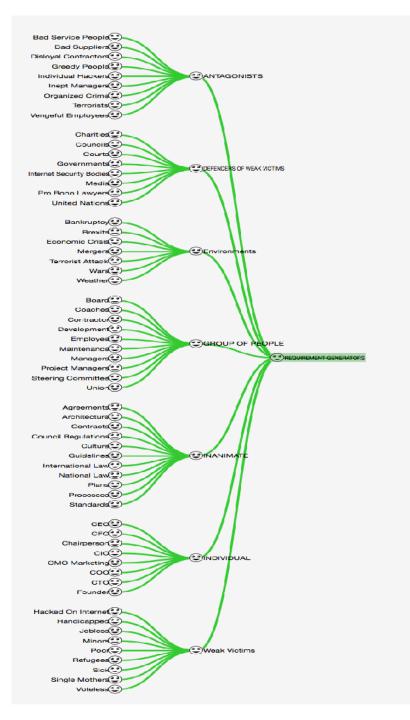


#### Ten Stakeholder Principles © Tom Gilb 2016 Stakeholder Power: The Key to Project Failure or Success

- 1. Some stakeholders are more critical to your system than others.
- 2. Some stakeholder needs are more critical to your system than others.
- 3. Stakeholders are undisciplined: they may not know all their needs, or know them precisely, or know their value. But they can be analyzed, coached, and helped to get the best possible representation.
- 4. Stakeholders may be inaccessible, unwilling, inanimate, oppositional, and worse; nevertheless, we need to deal with them intelligently.
- 5. Stakeholders might well ask for the wrong thing, a 'means' rather than their real 'ends'. But they can be guided to understand that. Or their requests can be interpreted in their own real best interests.
- 6. Stakeholders do not want to wait years, experience delays, invest money, and then receive little or no value. They want as much 'value improvement' of their current situation as they can get, as fast as they can get it, and for as little cost as possible.
- 7. Stakeholders are not likely to have any realistic idea of what their real needs and demands are, nor what it will cost to satisfy them. So their evolved real requirements need to be based on value for costs, not on value alone. Delivering small increments, based on high value-to-cost, is one smart way to deal with this.
- 8. If you think you have found 'all of the critical stakeholders', you should assume there is at least one more, and when you find that one, it's quite likely there is another. They will emerge, and they are not all there at the beginning.
- 9. If you think you have found all critical needs of a stakeholder, there will always be at least one more need hiding, more likely several.
- 10. If you do not understand and act on these principles, you will blame your failure on 'system complexity', and the unexpected and wicked problems. But in reality, it is your own fault and responsibility a more positive and effective approach is to deal with it up front, and constantly.



Good quality image 2020 used in SEA book 2020 1.1



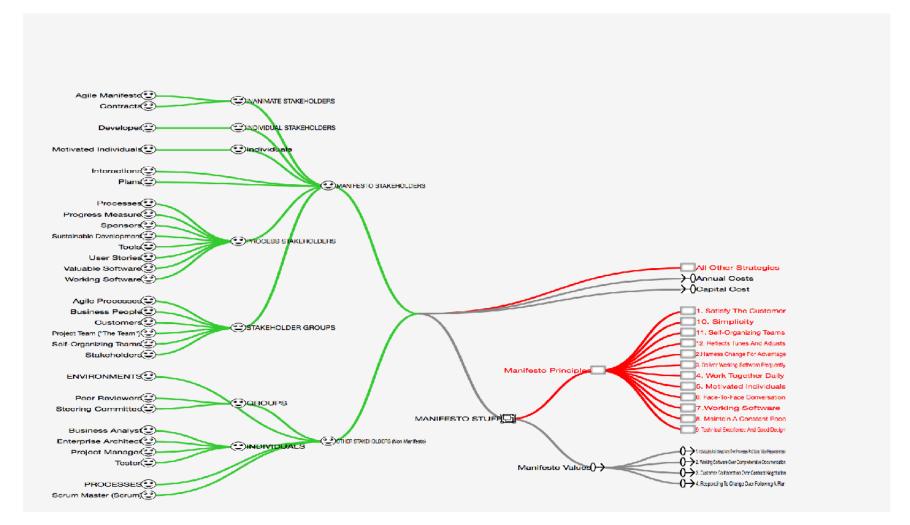
Generic Stakeholder map 'Requirements Sources'

Notice the new categories of stakeholders

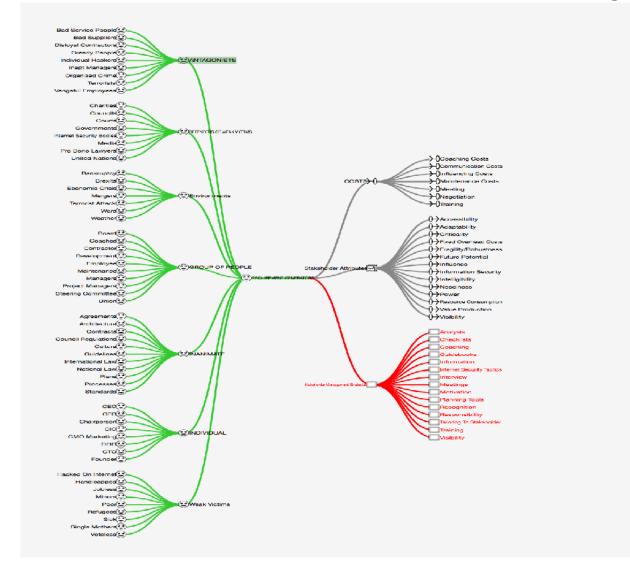
- 1. Antagonists
- 2. Defenders of weak victims
- 3. Environments
- 4. Groups of People
- 5. Inanimate
- 6. Individuals
- 7. Weak Victims

Bad image 2020

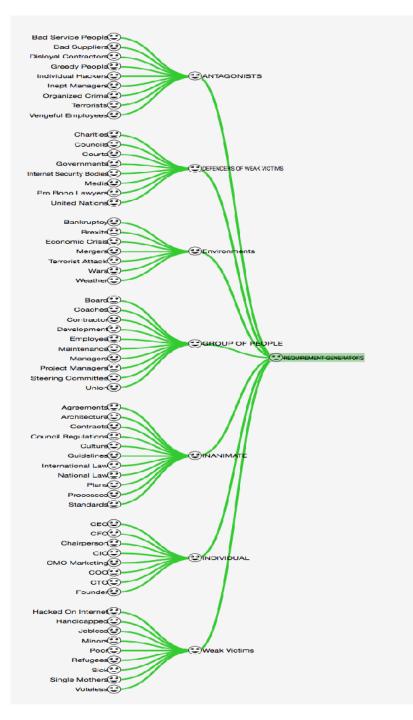
# A Stakeholder example related to the Manifesto Values and Principles



### A Generic Stakeholder Map BAD QUALITY IMAGE 2018 with related examples of requirements and designs



Not good quality image 2020



Generic Stakeholder map 'Requirements Sources'

Not good quality image 2020

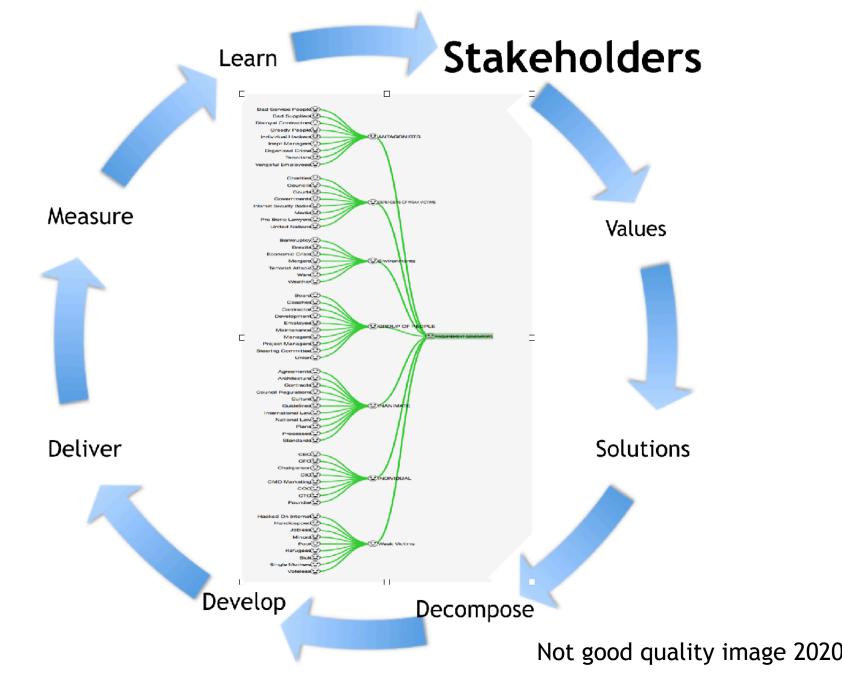
# Stakeholder Selection for a single requirement

Level? Value Label? Is Part Of: Manifesto Values (Value) Levels help to segregate between your Istakaholdari wani menduati	tions Over Processes And Tools: Value Responsiveness (& by tomgilb - 3 minutes ago)	Permalink           0.0.1           Show Sideb		
	ns Over Processes and ToolsThe first value in the Agile Manifesto is "Individuals and interactions over processes and tools." Valuing peop	le more highly than prodes		
Ambition Level: to meet stakeholder needs reasonably, in part by being as responsive to emerging needs as possible				
Scale: Hours from [Need] of [Stakeholder] [Emerges] until it is [Noted] in [Project Documentation] and [Quality Controlled] and [Released] and can be applied for specified [Purposes]				
Stakeholders: Business Analyst, PROCESSES, Project Manager, Peer Reviewers.				
Status: Level: 0 Response Hours [Need = {}, Stakeholder = {}, Emerges = {}, Noted = {}, Project Documentation = {}, Quality Controlled = {}, Released = {}, Purposes = {}] When ?				
Wish: Level: 0 Response Hours [Need = { }, Stakeholder = { }, Emerges = { }, Noted = { }, Project Documentation = { }, Quality Controlled = { }, Released = { }, Purposes = { }] When ?				

## Stakeholder Selection for a single requirement (Value Responsiveness), and their Stakeholder roles

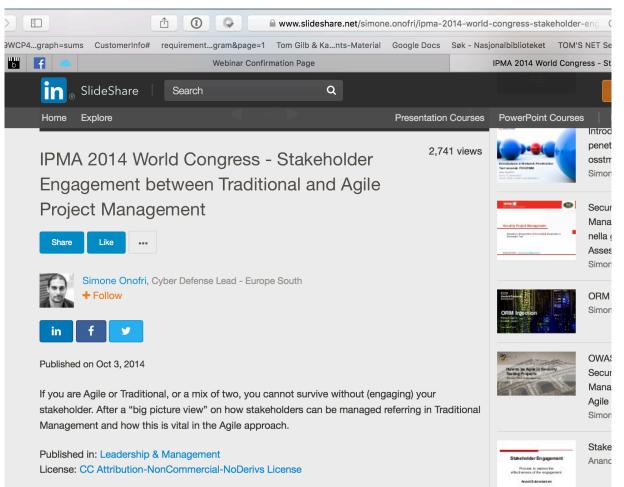
Stakeholders: Change			( by tomgilb - 5 minutes ago)	🗣 0 🕞 📘
Stakeholder <sup>*</sup>	I	Roles	Notes	Actions
Business Analyst	▼ <sup>Q</sup> o	× Expert × Owner	a function that identifies and specifies requirements	
PROCESSES	v 90	× Authority × Internal	processes, scubas requirements specification, Spec QC, architecture and Testing will determine the speed of the change process	â
Peer Reviewers	▼ 9 <u>0</u>	× Authority × Decision Maker	Peer Reviewers, exampleusing the Spec QC process will determine if a spec change can exit to the next process, and this be effective.	Û
Project Manager	* <b>G</b>	× Authority × Internal × Owner × Responsible	PM has overall control and responsibility for specification changes and their implementation in practice.	Ô

A STAKEHOLDER LIST, AND GENERIC STRUCTURE OF STAKEHOLDER TYPES. THE CYCLE IS THE PLANGUAGE/EVO VALUE CYCLE (BY KAI GILB).



## **Onofri slides on Stakeholders 2014**

https://www.slideshare.net/simone.onofri/ ipma-2014-world-congress-stakeholder-engagementbetween-traditional-and-agile-project-management



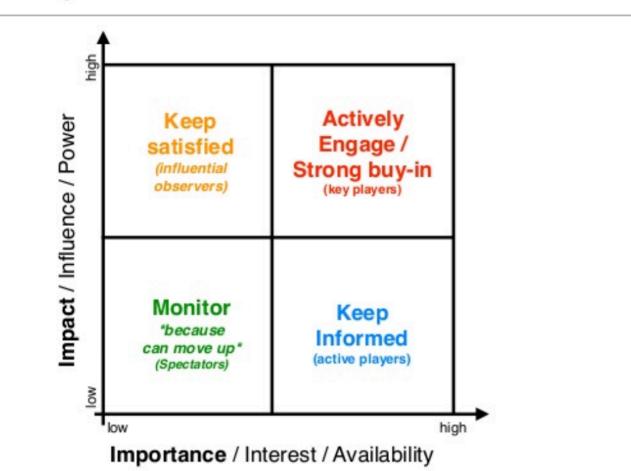
## **Onofri slides on Stakeholders 2014**

### Sample Stakeholder Profile

Proiect Identifier	P01 - New sales system
Stakeholder Identifier	S01 - Sales director
Name and surname	Favourite Stakeholder
Impact / Influence/ Power	High
Importance / Interest /	High
Resistance	Consider the digital system less reliable than paper-work
Benefits	Increase productivity of his staff and more probability to get the Objectives for the next semester.
Dis-Benefits	Reduction of administrative staff, means for him less people and less "power".
Risks	Burn-out
How to engage	Face to face meeting preferred, also video calls (he must see you). E-mail only
Last Contact date	2014-10-01
Stakeholder Log	Event 1, Event 2
Next action	to do something

## **Onofri slides on Stakeholders 2014**

## The global picture

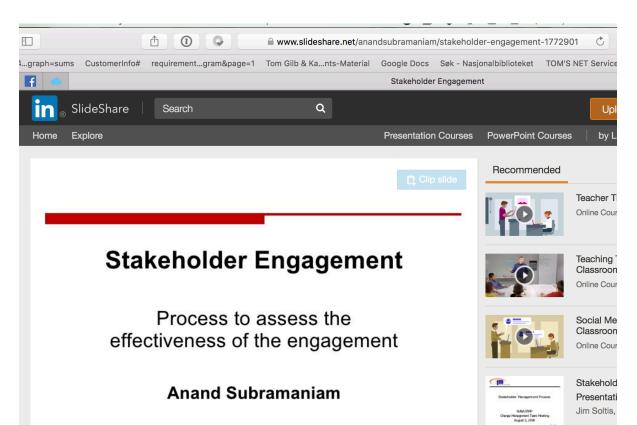


## Subraniam Stakeholder slides

Chapter 5 objectives

objectives

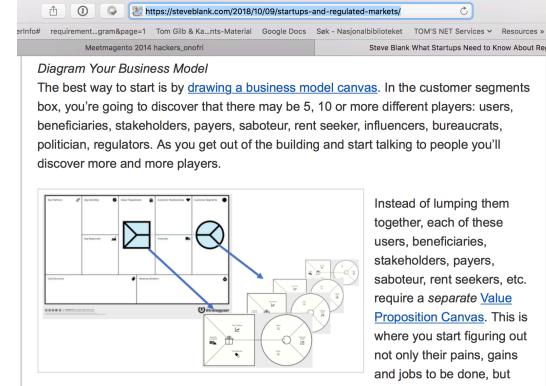
#### https://www.slideshare.net/ anandsubramaniam/stakeholderengagement-1772901



ONSULT

## Steve blank on Regulatory Stakeholders

### https://steveblank.com/2018/10/09/ startups-and-regulated-markets/



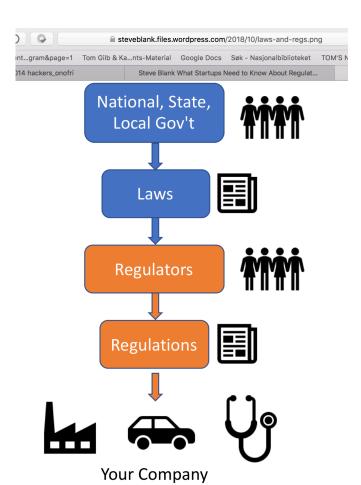
what products/services solve those pains and gains. When you do that, you'll discover that the interests of your product's end user versus a regulator versus an advocacy group, key opinion leaders or a politician, are radically different. For you to succeed *you need to understand all of them*.

-----

One of the critical things to understand is how the regulatory process works. For

## Steve Blank's Hierarchy of Stakeholders

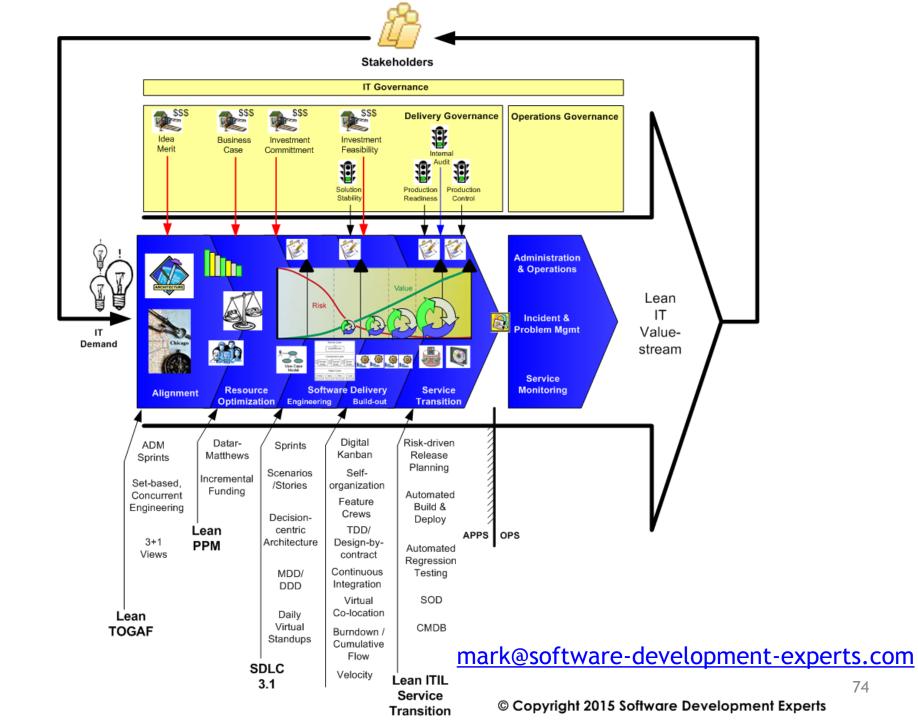
https://steveblank.com/2018/10/09/ startups-and-regulated-markets/



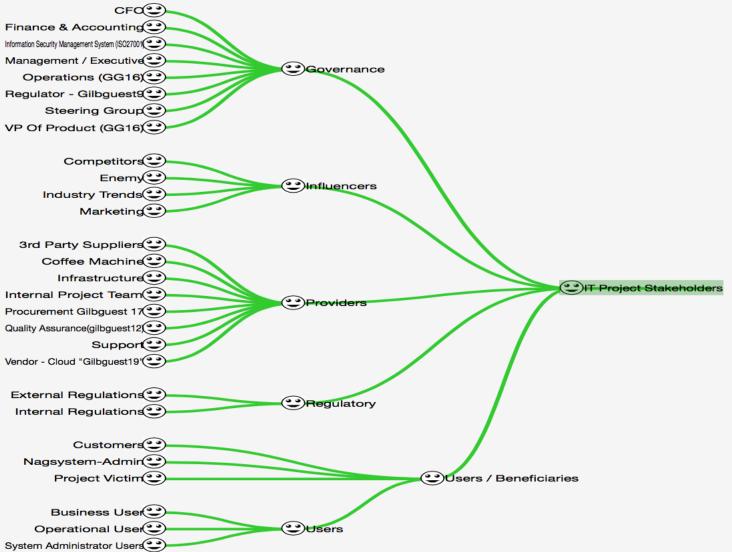
## HERE IS A LIST OF 5 STAKEHOLDERS FOR ONE (AGILE MANIFESTO) VALUE. THE SCALE OF MEASURE IS DEFINED, AND THE REQUIRED FUTURE LEVEL NEEDS TO BE DETERMINED IN COLLABORATION WITH THESE STAKEHOLDERS.

$(\rightarrow$ 1. Individuals And Interactions	Over Processes And Tools: Value I	Responsiveness	0.0.1	
Level? Value Label?		(/ by torngilb - 2 hours ago)		
Is Part Of: Manifesto Values (Value)				
Description: 1. Individuals and Interactions Ov	er Processes and ToolsThe first value in the Ag	ile Manifesto is "Individuals and intera	ctions ove	r processe
Ambition Level: to meet stakeholder needs rea	asonably, in part by being as responsive to eme	arging needs as possible		
Scale: Hours from [Need] of [Stakeholder] [Eme	erges] until it is [Noted] in [Project Documentati	on] and [Quality Controlled] and [Relea	ised] and c	an be appl
Stakeholders: Change		(# by tomgilb - a day ag	jo) 🔍 O	
Stakeholder	Roles N	lotes		Actions
Business Analyst *	% Expert × Owner	a function that identifies and specifie requirements	s	Û
MANIFESTO STAKEHOLDERS		The original Manifesto signers might like to comment on our attempt interpret what they actually meant by this value.		Ü
PROCESSES *	Sector Authority ≤ Internal	processes, scubas requirements specification, Spec QC, architecture and Testing will determine the speed the change process	of	Û
Peer Reviewers *	* Authority       * Decision Maker	Peer Reviewers, exampleusing the Spec QC process will determine if a spec change can exit to the next process, and this be effective.		û
Project Manager *	Authority × Internal Owner × Responsible	PM has overall control and responsibility for specification change	es	Ũ



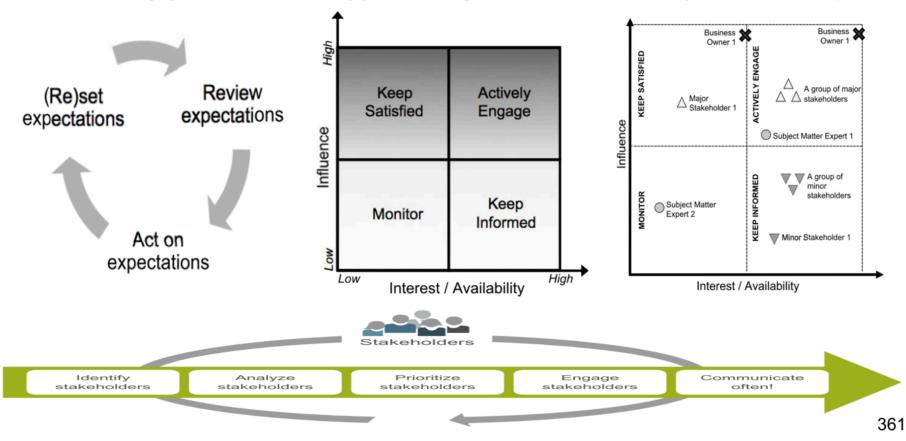


## Good quality type

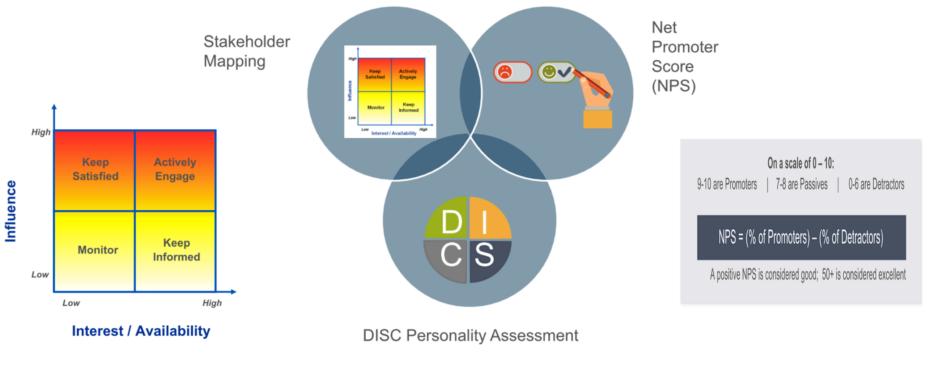


## **Stakeholder Management**

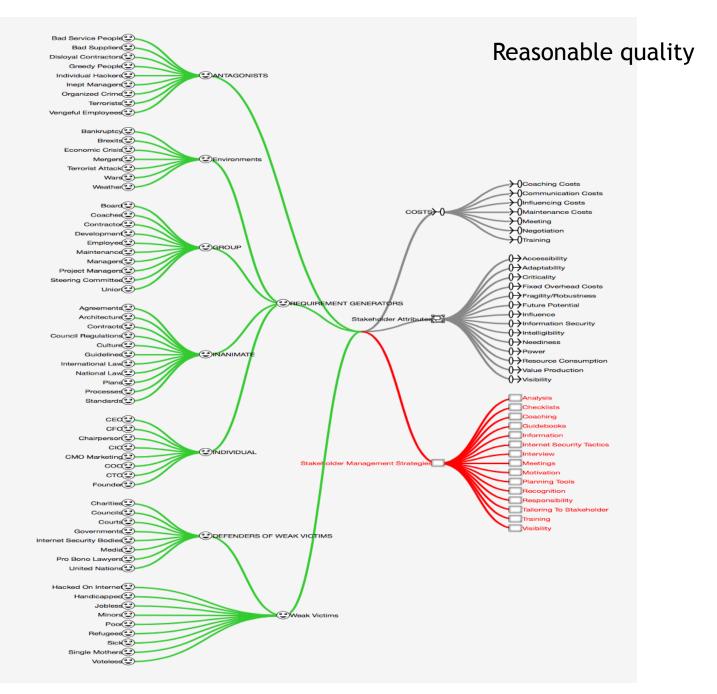
Stakeholder engagement is like refining your backlog. You should continuously inspect and adapt!

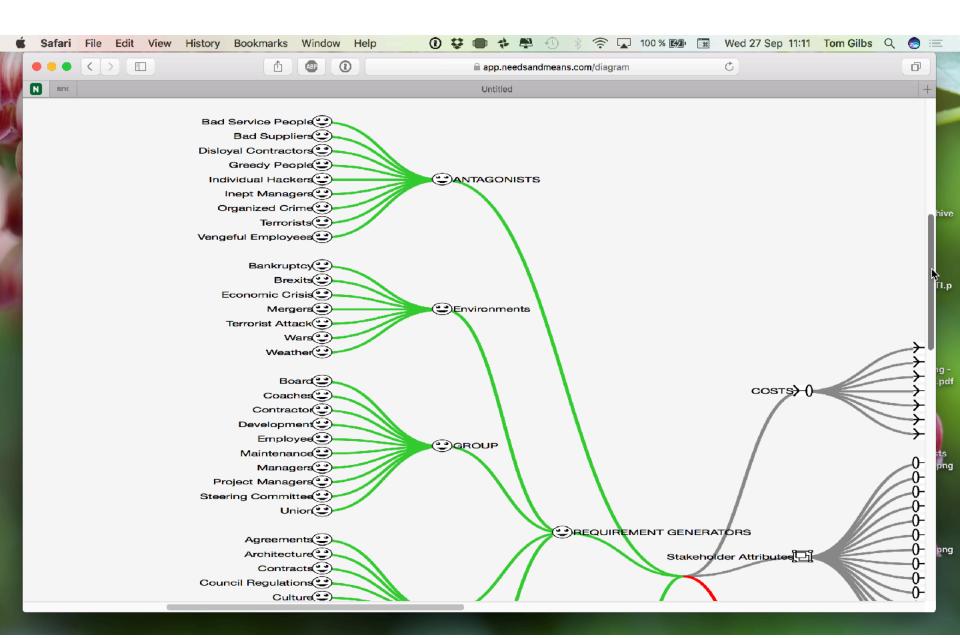


## **Stakeholder Management Toolbox**



Source: The Four Fictional Faces of Scaled Stakeholder Management (Drew Jemilo)



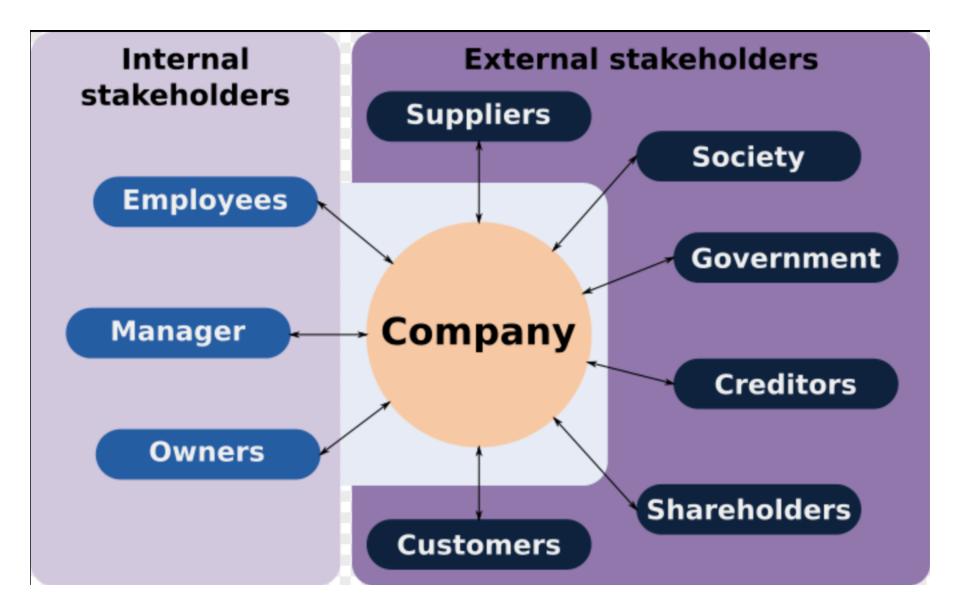


### The Basic Design Steps Logic: a summary Notice the emergence of the Stakeholder concerns

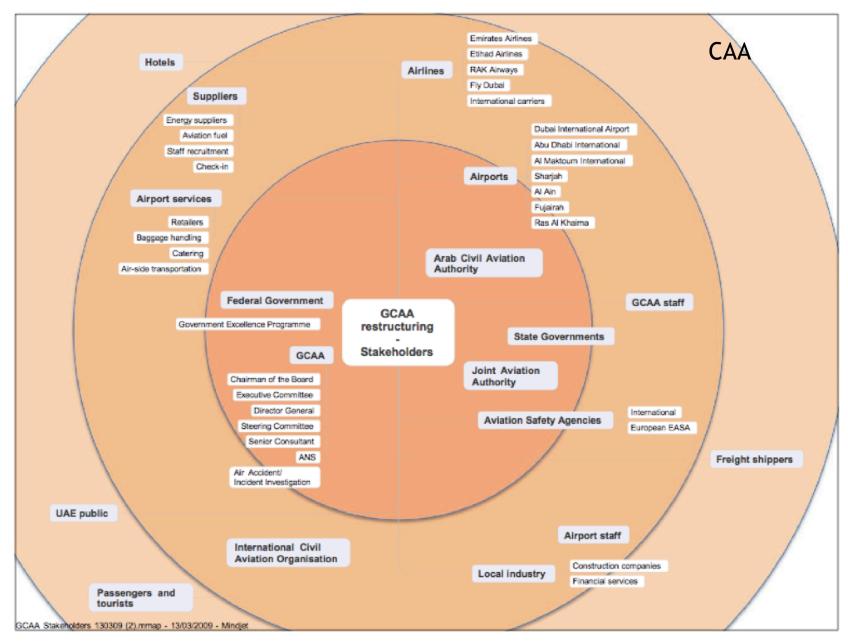
- 1. Constraints determine environments.
- 2. Environments determine stakeholders
- 3. Stakeholders have values and priorities
- 4. Values have many dimensions
- 5. Stakeholders determine value levels
- 6. Design hypotheses should be powerful and efficient ideas, for satisfying stakeholder needs
- Design hypotheses can be evaluated quantitatively, with respect to all quantified objectives and resources
- 8. Designs can be decomposed, to find more efficient design subsets, that can be implemented early
- 9. Designs can be implemented sequentially, and their value-delivery, and resource costs, measured
- 10. Designs that unexpectedly threaten achievement of objectives, or excessive use of resources, can be removed or modified.
- 11. Designs that have the best set of effects on objectives, for the least consumption of limited resources, should generally be selected for early implementation.
- 12. A design increment can have unacceptable results, in combination with previous increments, and they, or it, might need removal or modification
- 13. When all objectives are reached, the process of design is complete: except for possible optimization of operational resources, by even-better design.
- 14. When deadlined and budgeted implementation-resources are used up, it might be reasonable to negotiate additional resources; especially if the incremental values are worth the additional resources.

The Logic of Design: Design Process Principles. Tom Gilb, 2016, Paper. http://www.gilb.com/dl857

## SLIDES ADDED BY TOM 24 JUNE 2017, and Tuesday 30 June GilbFest



https://en.wikipedia.org/wiki/Stakeholder\_theory#/media/File:Stakeholder\_(en).svg



### Impact assessment table

Purpose: to assess the current and future commercial importance of stakeholders in a value network.

### Current importance is impacted by the introduction of new technology.

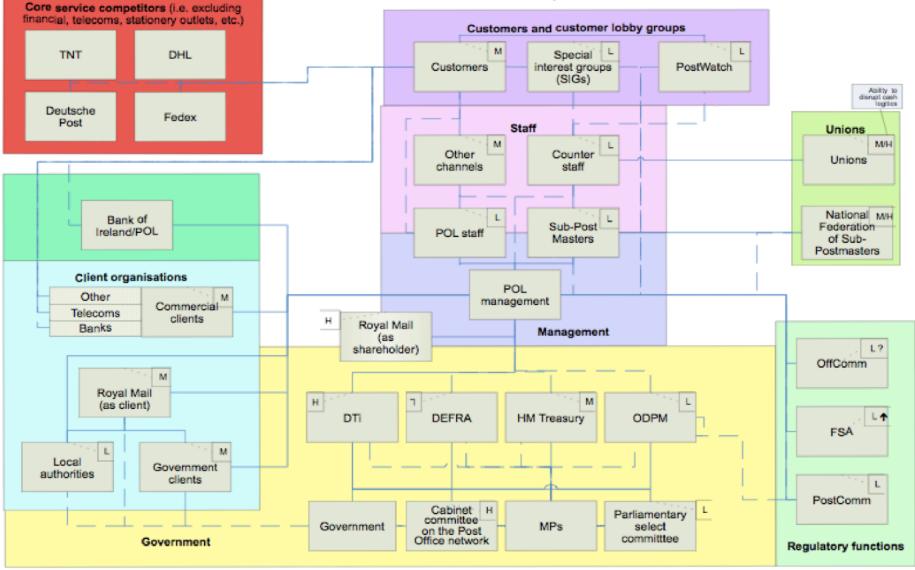
Propensity of stakeholder to change from current to future role in the value network Future importance of stakeholder on introduction of new Current importance of stakeholder in value network Stakeholder Stakeholder type technology

The scores in this tables are represented t thickness of the connections between the stat-in the value network. The connections are sh value network map generated by uploading th worksheets to kumu.io

Notes

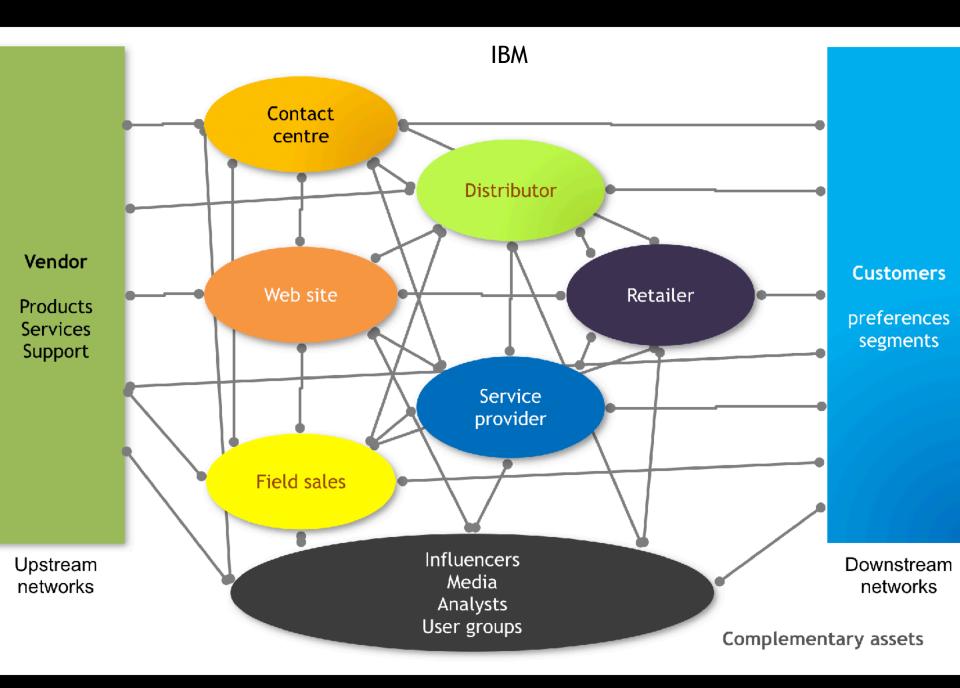
Label	Туре	Description	Current importance	Future importance	Propensity to change	The headings of the columns in this row recuired for the upload to kumu.lo
Standards organisation	Certifier		4	4	1	Scoring
eTailer	Retailer		2	3	5	5 = very high importance
Brand owner manufacturer	Brand		5	4	3	4 = high importance
Content processor	Production factory		5	5	4	3 = medium importance
Advertising agencies	Cooms		3	4	4	2 = low importance
Distributor	Distributor		2	3	3	1 = very low importance
Design agency	Agency		2	4	4	
Health and safety regulator	Certifier		5	5	2	The double space between Design and in cell A9 inserts a return so the Label a on two lines in the kumu map.
Content packager	Service provider		5	5	2	

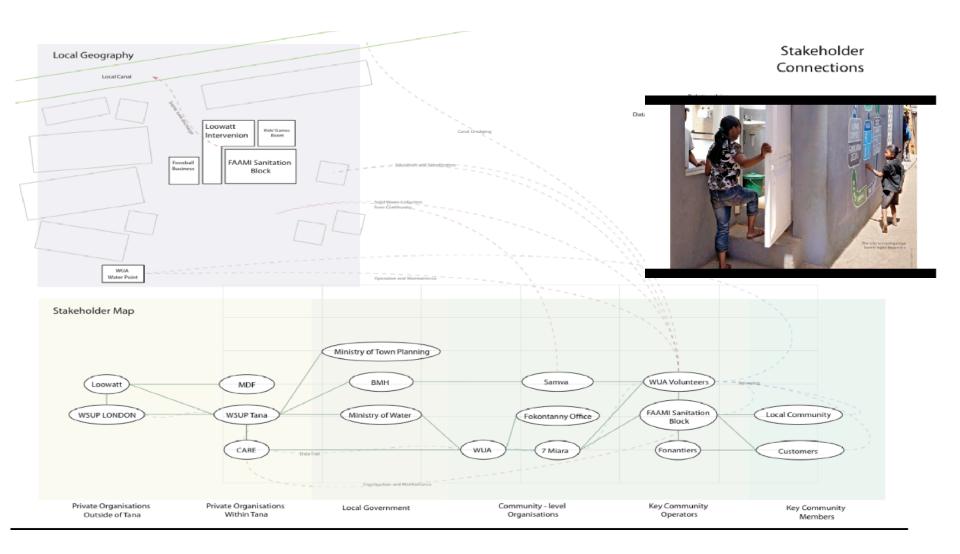
## Post Office



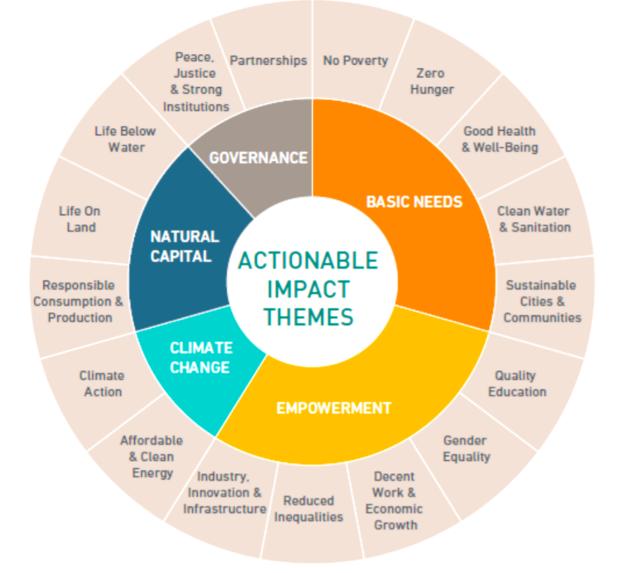
### POL Stakeholder relationships

L = low influence, M = medium influence, H = high influence file name = stakeholder relationships 0.5 240506.vsd





# IMPACT STAKEHOLDERS



## Business Objectives v1.5 (sample)

Customer wants to			if so, Customer would see	Through the following metrics	As measured by	Monitored by	Moving from	To	
Business Objective	Subordinate Objective	Outcomes Required	Measure	Metric	Meter	Monitor	Now	Target	Priority
									(H/M/L
	1.1 To choose set of	A chosen set of Software	- Agreement between key Stakeholders	- Agreement reached Y/N	- Tracking Sheet for each Tool.			Implement	н
that will be used by Customer in the	Software development	development tools used by all of	has been achieved before development	- Evaluation is completed Y/N	- For each person, Training Tracking Sheet for the	Sheets: Adam	technology	tracking sheets	
future and will enable us to remove	tools that can be used	Customer IT:	effort gets too great.	- Formal Review is completed Y/N	tools used.	Bright	environment.	for each new	
reliance on the Customer legacy	by all of Customer IT	- Agreed set of tools	- A documented evaluation of the tool	- For each person using the tool, training course		- Training		design	
systems.		- Implemented	has been completed.	completion is signed off		tracking sheet:		documentation	
		- Customer staff trained	- Does a tool pass or fail a formal			Product team		tool from now.	
		- Sustainable	review after a period of use.			(Adam?)			
		- Workable within the Customer	- Formal training course is available						
		ISMS (and UK legislation)	and course completion is tracked and						
			signed off by the team lead.						
1	1.2 To choose a set of	A chosen set of Design	- Agreement between key Stakeholders	- Agreement reached Y/N	- Tracking Sheet for each Tool.	- Tool Tracking	Nothing formally	Implement	н
	design documentation	documentation tools used by all of	has been achieved before development	- Evaluation is completed Y/N	- For each person, training tracking sheet for the tools	Sheets: ?	identified. Currently	tracking sheets	
	tools that can be used		effort gets too great.	- Formal Review is completed Y/N	used.	- Training	- Excel	for each new	
	by all of Customer IT	- Agreed set of tools	- A documented evaluation of the tool	- For each person using the tool, training course		tracking sheet: ?	- yEd	technology tool	
		- Implemented	has been completed.	completion is signed off		č		from now.	
		- Customer staff trained	- Does a tool pass or fail a formal				- Confluence.	ſ	
		- Sustainable	review after a period of use.						
		- Workable within the Customer	- Formal training course is available						
		ISMS (and UK legislation)	and course completion is tracked and						
			signed off by the team lead.						
-	1.2	0	Mineral - Disconsister	Advertise Discourse international	The life of the distance of the POC	D	Nothing.	POC Passed.	н
		Show we can remove reliance on the	5	- Migration Plan completed Y/N	Tracking Sheet for the POC.	Darnon Petta	Nothing.	POC Passed.	н
	can remove reliance on	- A POC has been built and is	- POC has been commissioned (to build	- POC has been completed Y/N					
	the legacy system		one or more digital services in the new	- Sustainability Evaluation completed and the POC has					
		demonstrably sustainable within the		passed / failed and why.					
			implement them)						
		legacy systems	- A Sustainability Evaluation has been						
			completed.						

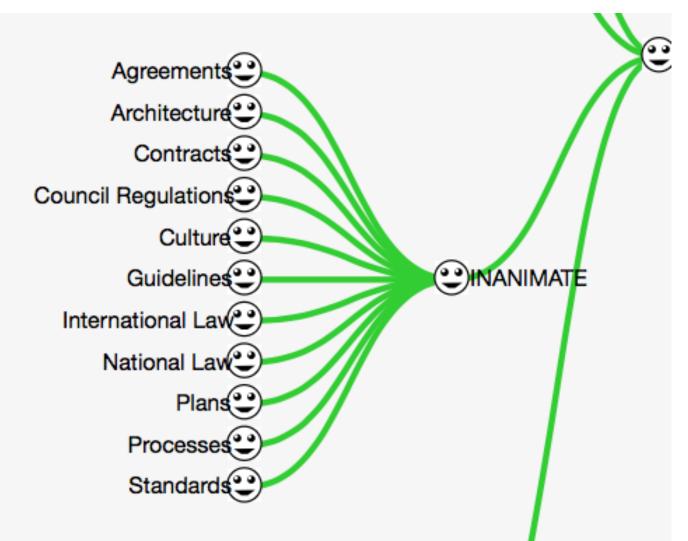
## Stakeholder Value delivered #1

	Business Objectives July 2016:			1		Valu	e delivered			
Туре о	Rec Requirement Description	Outcome required	What achieved?		The Customer	EW	35P1	3SP2	IT Director	Dev Teams
1 Busine Objecti	1. To create a new IT architecture that will be used by the Customer in the future and will enable us to remove reliance on the Customer's legacy systems.       Value required: - Agreed IT Architec - Agreed IT Analysis standards and tools - Agreed IT Develop and tools to use - Agreed IT Testing tools to use - IT System Implem Operating standards - To demonstrate here	Value required: - Agreed IT Architecture to use - Agreed IT Analysis and Design IT architecture tandards and tools to use - Agreed IT Development standards - Agreed IT Development standards - Agreed IT Testing standards and these s tools to use - IT System Implementation and Operating standards to use - To demonstrate how the new technology delivers real business value - Only - Syste	required: - The Customer employed an IT Pre-Jun Architect who is developing the new ted IT Analysis and Design rds and tools to use ed IT Development standards tools to use ed IT Testing standards and to use successfully implemented. - IT Development standards and tog standards to use tog standards to use successfully implemented. - IT Development standards and tog standards to use emonstrate how the new - The Customer employed an IT Pre-Jun 2017 IT architect who is developing the new - IT Analysis and Design standards and tools identified and agreed. All these standards have been successfully implemented. - IT Development standards and tools agreed but some replaced by new Customer developers brought		Most of the original outcomes required were achieved. Some new (middleware) requirements have been introduced since by the Customer and although these have presented some problems, the Customer realise that this is for reasons outside the control of this project.	EW have established a good reputation in general and especially for the BA work done.			highlighted serious risks to be addressed, on which the IT Director has subsequently acted.	better quality QA. "Best defined system ever" in
2 Busine Object		business services (workflows) identified, defined and prioritised for development - Development Roadmap identified and harmonised with key 3SPs - New system developed and tested to ensure (prioritised) requirements met - Commercial Releases of the new	made and agreed - still to be implemented. - All significant business workflows and supporting digital services	Post Mar	<ul> <li>With 3SP1:</li> <li>Established the fundamental system and isolated the 3SP services to specific pattern of work and hence services.</li> <li>Had substantial difficulty in rationalising information environment with the 3SP Service Request input and output and eventually blocked on every workflow</li> <li>With Aprose, so far (as WIP):</li> <li>Sorted out information blockers and discovered that the 3SP1 software would not have worked without substantial re-definition and development.</li> <li>Progress slow to start as we re- established agreed patterns but now accelerating as supporting services required completed and tested.</li> </ul>	<ul> <li>- EW BA and QA teams worked closely with that of UW and shared progress and lack of it openly with all.</li> <li>- EW Dev team became very frustrated and disillusiened</li> <li>- EW provided much of the evidence required for a forthcoming legal challenge to 3SP1</li> <li>- New development schedule is demanding but appreciation of the work done so far is growing</li> </ul>	<ul> <li>Loss of</li> <li>Customer to</li> <li>3SP1 will have</li> </ul>	Acquisition of the Customer was a big deal and will be of major economic benefit.	<ul> <li>System development running seriously over-budget, apparently for technical reasons.</li> <li>Original business</li> </ul>	New system designed for adaptability and easy maintenance.

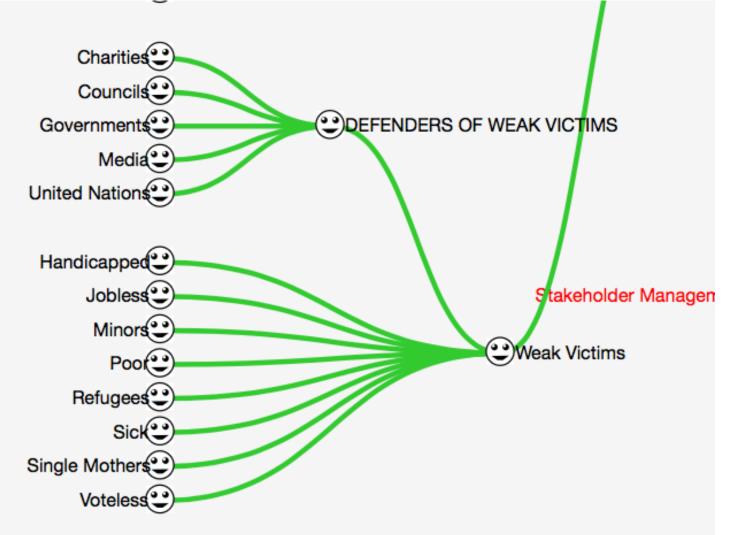
## Stakeholder Value delivered #2

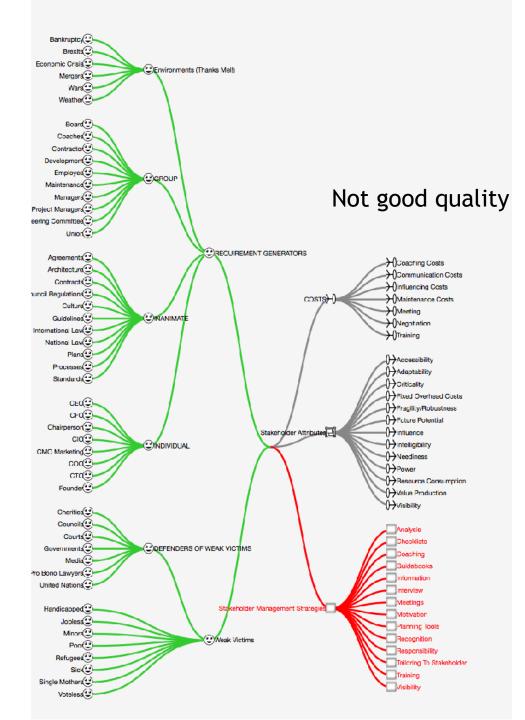
	Business Objectives July 2016:			Value delivered						
Type of Re	Requirement Description	Outcome required	What achieved?		The Customer	EW	3SP1	3SP2	IT Director	Dev Teams
3 Business Objective		Value required: - Integration requirements with existing SMETS1 and "Classic Meter" systems identified - Existing systems integrated successfully.	- The SMETS1 and Classic integration points were identified as digital services to allow for a dataset- focused and modular integration and to facilitate later deprecation of legacy systems.		<ul> <li>- Other SPs and UW systems are being integrated as services at the level of each workflow (so far successfully)</li> <li>- New UW middleware is the only problem area here.</li> </ul>				Service-based structure designed to integrate legacy systems and pre-SMETS2 technology 3SPs will facilitate the deprecation and decommissioning of old systems and services.	New system designed for adaptability and easy maintenance.
4 Business Objective	<ol> <li>To instal, commission and be able to operate the first SMETS 2 Meter by Dec 2016.</li> </ol>	Value required: - Commercial Releases of the new system agreed with the business and met on time		Pre-Dec 2016	- The DCC failed to meet deadlines and much of the industry has been experiencing difficulties, so this objective has progressively moved out				IT Director under pressure to deliver on time because of impact on related projects	
5 Business Objective	5. To instal and commission 250 SMETS 2 Meters to meet the early roll out obligation	Value required: - Next level of priorities from the Development Roadmap completed - Target of 250 SMET52 meters installed met by 1Apr2017 (initially). This also required the Customer to get Information Security clearance for itself and the appointed 3SP from the DCC.	<ul> <li>As a result of the difficulties above, the Customer were not able to attempt automation of the next level of automation priorities, let alone commission even one new SMETS2 meter.</li> <li>The 3SP1 failed to get Information Security clearance (too many qualifications).</li> </ul>	Pre-Mar 2017	- The "early roll-out obligation" progressively moved out but the Customer was still required to meet Information Security requirements even though the 3SP1 did not, a £6m fine for not meeting this objective seems to have been avoided for the time-being (but has not been removed).				<ul> <li>The prospect of an industry fine is greatly diminished but not removed.</li> <li>This still remains an important target but now of lesser importance.</li> </ul>	
Busines: Risk	Subsequent, unwritten objective: To minimise risk of adverse impact to other objectives from a potentially rogue 3SP	Value required: - If the 3SP failed to deliver adequate services for testing, implementation or subsequent operation, provision has been made in system design and development to provide for such a failure - Monitoring of the 3SP performance was carried out and documented	<ul> <li>A good record of interactions with 3SP1 was kept by the Customer and EW.</li> <li>As soon as the decision was made to terminate the contact with the 3SP1 a baseline of all relevant IT documentation was taken.</li> <li>EW extracted from this baselined documentation much of the evidence for the legal challenge to the 3SP1.</li> </ul>		- After the EW report, the Customer monitored the 3SP1 carefully from several perspectives, not least of these, Info Security. - It is extremely likely that if the Customer had not switched to the 3SP2, staying with the 3SP1 would have cost them dearly; in development, on-going maintenance and support, not only from a direct cost perspective, but also from the indirect cost, error and time-delay perspectives.	- EW highlighted the severity of the risk associatied with 3SP1 on several fronts. - EW BAs were also instrumental in monitoring the activities of 3SP1 and reporting many of the deficiencies of the 3SP1 approach and analysis. - EW BAs also provided much of the evidence for the legal challenge to 3SP1 - It has since become clear that the solution provided by the 3SP1 could not have worked in some areas, let alone worked efficiently.			The IT Director was instrumental in persuading the more recalcitrant Board to switch from 3SP1. -Support from EW BAs in particular will help boost the wisdom of this move for the future.	

# Inanimate Stakeholders

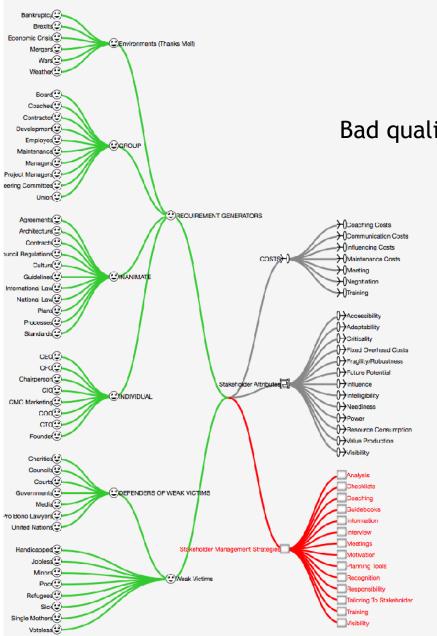


# Victims and defenders





# Stakeholder Categories

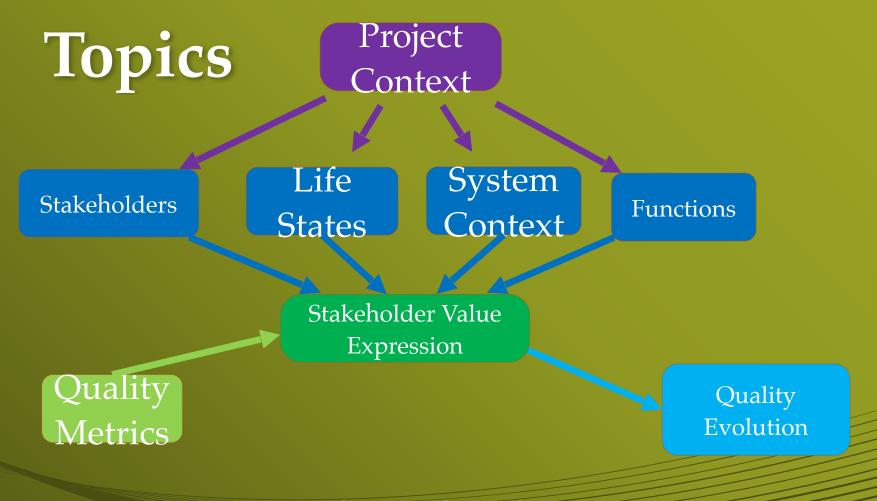


## Bad quality discard 2020 tg

# Stakeholder Value: Project Success

A CASE STUDY OF THE QUALITY EVOLUTION OF STAKEHOLDER VALUE EXPRESSION DURING THE DEVELOPMENT OF THE PROCUREMENT CONTRACT FOR A FLEET OF VEHICLES FOR THE NORWEGIAN ARMY, VALUED AT 3000 MILL. NOK – €330M - £273M - \$360M By Simon Wright – Systems Engineering

Insultant



Copyright Simon Wright, Symtech Ltd 2017

SPG



Therefore I cannot tell you Copyright Simon Wright, Symtech Ltd 2017 everything

Key values



## FORSVARSMATERIELL

## Landdivisjonen

My thanks go to the Land Division of the Norwegian Defence Material Agency for allowing me to present our work on Project VIDAR



contact

# **Stakeholder Identification**

- The Product or Service
  - Contains no stakeholders
- The System (of interest)
  - The Product or Service plus the people who operate the product or deliver the Service
  - Also often includes training, support and maintenance
- The Containing System
  - Those who immediately benefit from the functions carried out by the System or Interface with it
  - Are usually, but not necessarily, different from the operators
- The Wider Environment
  - People who are affected indirectly, such as derived benefit of induced harm.

The Wider Environment

The Containing System

The System

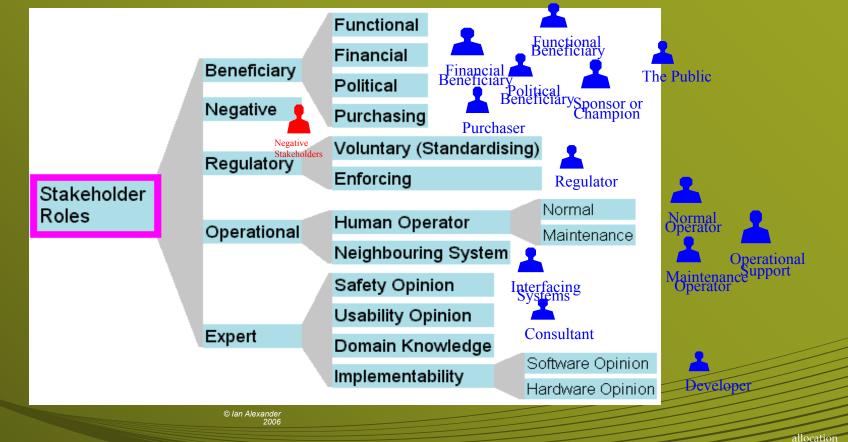
The Product or Service

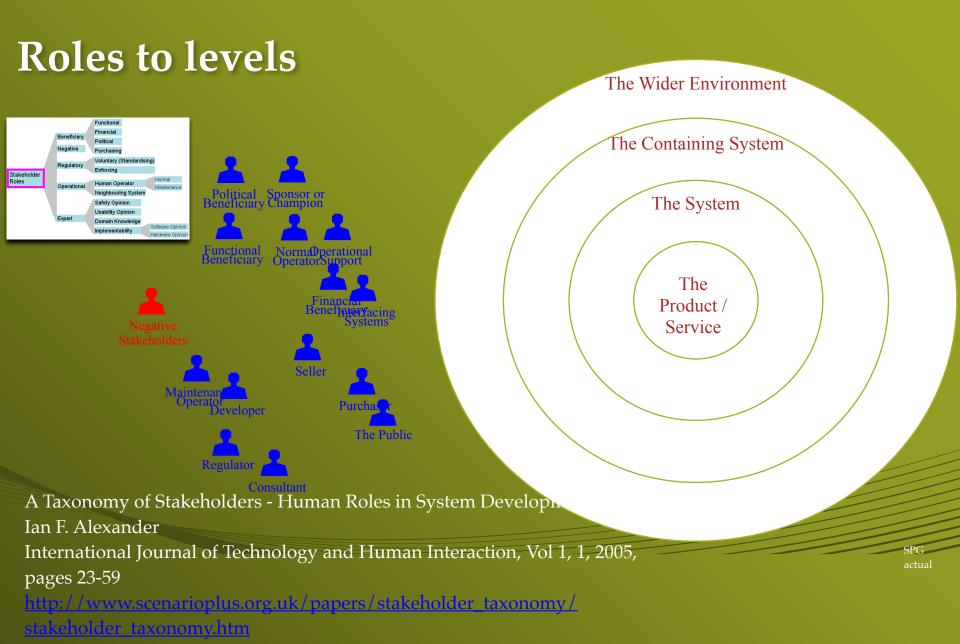
© Ian Alexander 2006

# Classes of stakeholder (= role)

	Beneficiary	
	Negative	
	Regulatory	
Stakeholder Roles		
	Operational	
	Expert	
	 © lan Alexander 2006	
	2006	

# Classes of stakeholder (= role)





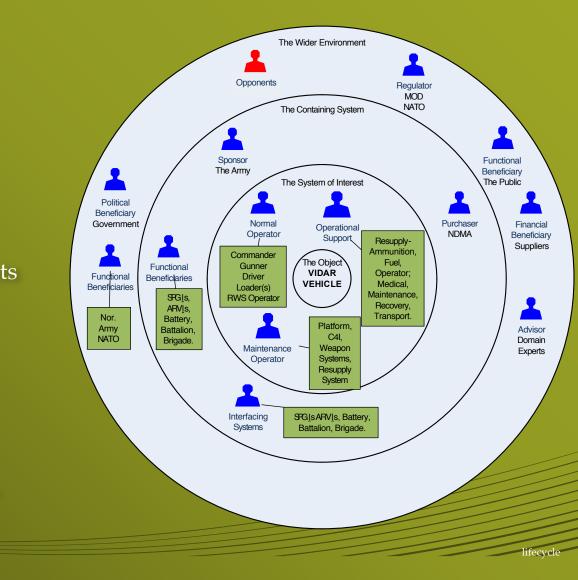
# Stakeholder Analysis

Result: A list of stakeholder roles

Output: Subjects for value statements As a Commander I want ... As a Loader I want ....

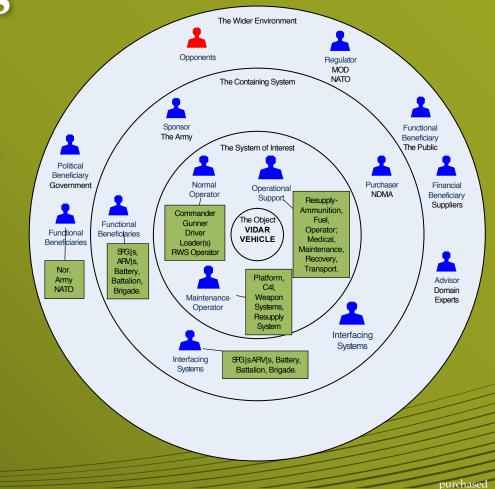
As a Gunner I want ....

Outcome: A shared understanding.



# **Interfacing Systems**

- Many of the domain experts spoke about the need to use systems to perform specific functions that did not feature in the Context diagrams nor in the Stakeholder diagram
- The 'missing' equipment was specific to Norway
- The description of what was needed was incomplete
- We discovered a new State the Purchased State and a new key value.



# Stakeholder Value

- can be verified
- must be met by the product in order to deliver the expected stakeholder value
- is qualified by measurable conditions and bounded by constraints
- defines performance or capability
- Expressed in a pattern
- "low resistance" to next level.

As a	[Actor – who/what does the action]
I want to	[Action – what happens e.g. store, update, send data]
the	[Object – what is acted upon]
on/at the	[Target – where the output is sent]
with	[Performance - frequency and / or quality characteristic]
when	[Trigger – causes of action; data receipt/user
interaction]	
unless/ eve	en if [Constraint – business rule or limiting factor]
So that	[Rationale - description of value or benefit is achieved].

As a Commander I want to fire (the) two shells at the target within X seconds when the cannon is loaded even if the target is outside of the maximum **Planguage Definition** 

## A stakeholder is

any person, group or object,

## which has some direct or indirect interest

### in a defined system.

Stakeholders can exercise control over

- · both the immediate system operational characteristics,
- as well as over long-term system lifecycle considerations
  - (such as portability, lifecycle costs, environmental considerations, and decommissioning of the system).

Notice:

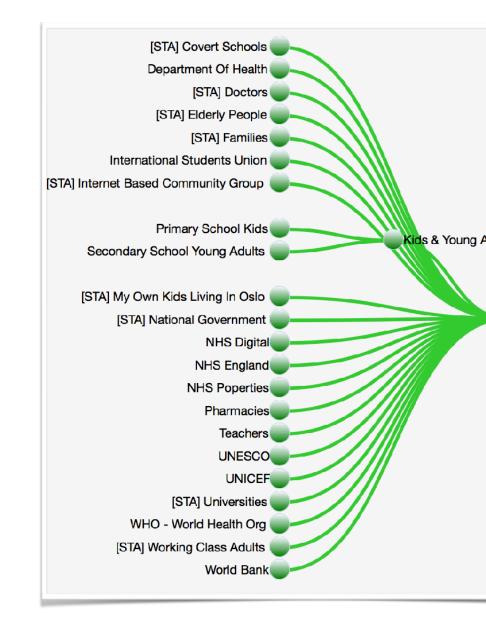
### 'or object'.

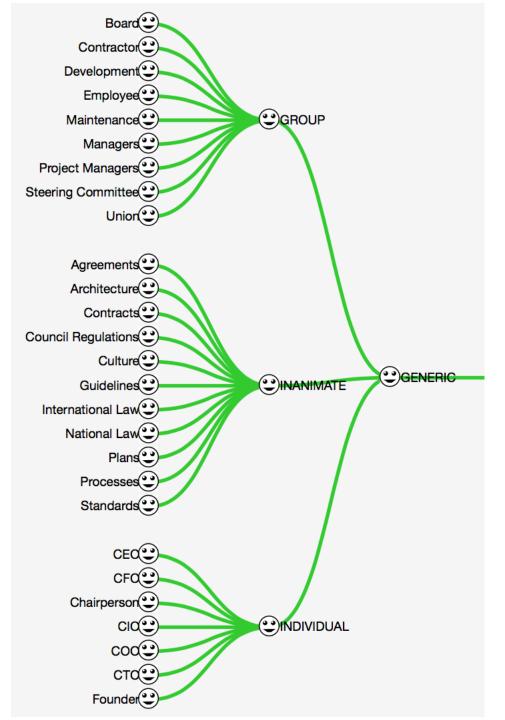
This includes laws, regulations, plans, policies, customs, culture, standards.

Inanimate.

- you cannot ask them or discuss with them.
- But you can analyze them, their priority, the degree of relevance.
- They can determine if your system is illegal, or acceptable.
- Determine success or failure.

Icon O<- (Source of requirement)



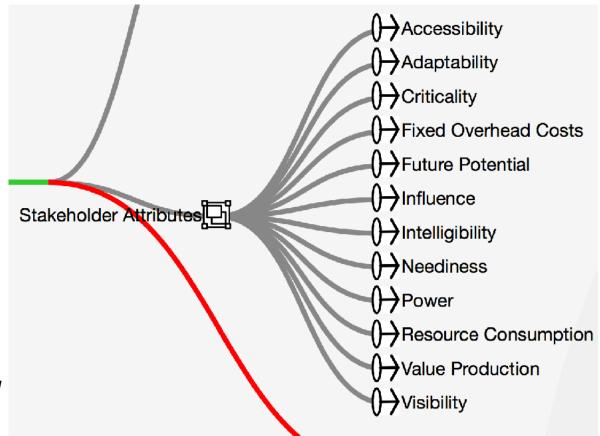


# 3 Basic Stakeholder Types

# Groups Inanimate Individual

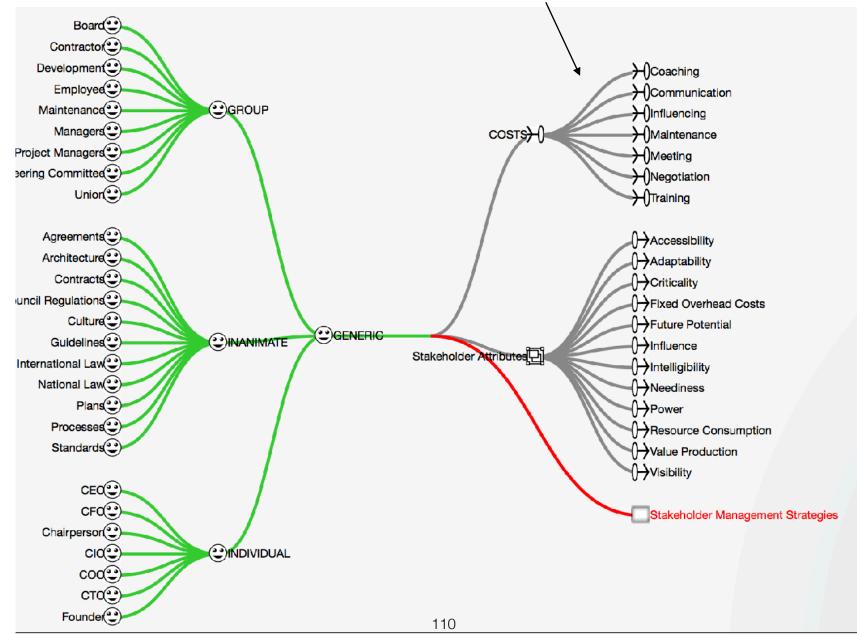
# **Stakeholder Attributes**

- Some attributes of stakeholders
- which can be defined in more detail,
- and can be quantified
- status estimated
- and potentially improved

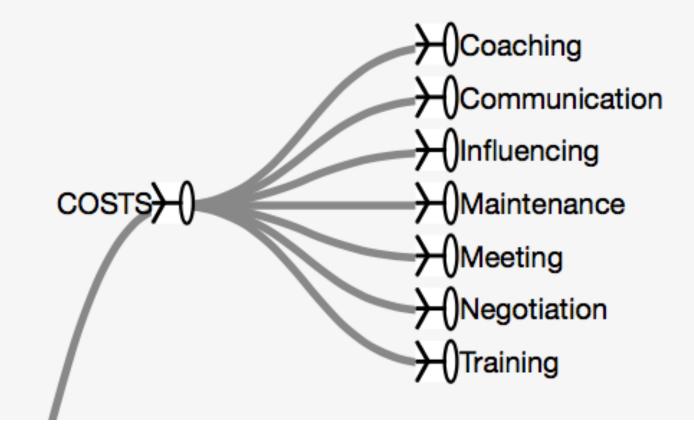


this is an arbitrary but useful, incomplete set. TsG 24 June 2017

## **Stakeholder Costs**



# **Stakeholder Costs**



## Gilb's Stakeholder Principles.

1. Some stakeholders are more critical to your system than others.

2. Some stakeholder needs are more critical to your system than others.

3. Stakeholders are undisciplined: they may not know all their needs, or know them precisely, or know their value. But they can be analyzed, coached, and helped to get the best possible deal.

4. Stakeholders may be inaccessible, unwilling, inanimate, oppositional, and worse: but we need to deal with them intelligently.

5. Stakeholders might well ask for the wrong thing, a 'means' rather than their real 'ends'. But they can be guided to understand that. Or their requests can be interpreted in their own real best interests.

6. Stakeholders do not want to wait years, get delays, invest shitloads of money, and then little or no value. They want as much 'value improvement' of their current situation, as they can get, as fast as they can get it. For as little cost as possible,

7. Stakeholders cannot have any realistic idea of what their needs and demands will cost to satisfy. So their adopted requirements need to be based on value for costs, not on value alone. Delivering small increments, based on high value-to-cost, is one smart way to deal with this.

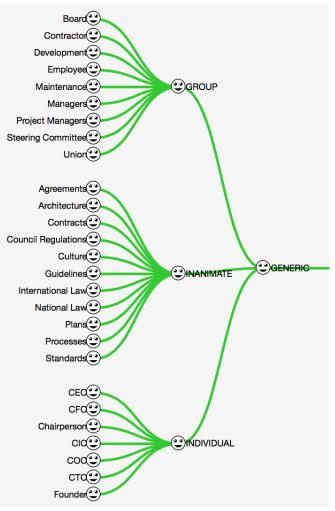
8. If you think you have found 'all critical stakeholders', I think you should assume there is at least one more, and when you find that one, .... They will emerge, and they are not all there at the beginning.

9. If you think you have found all critical *needs* of a stakeholder, there will always be *at least one more* need 'hiding'.

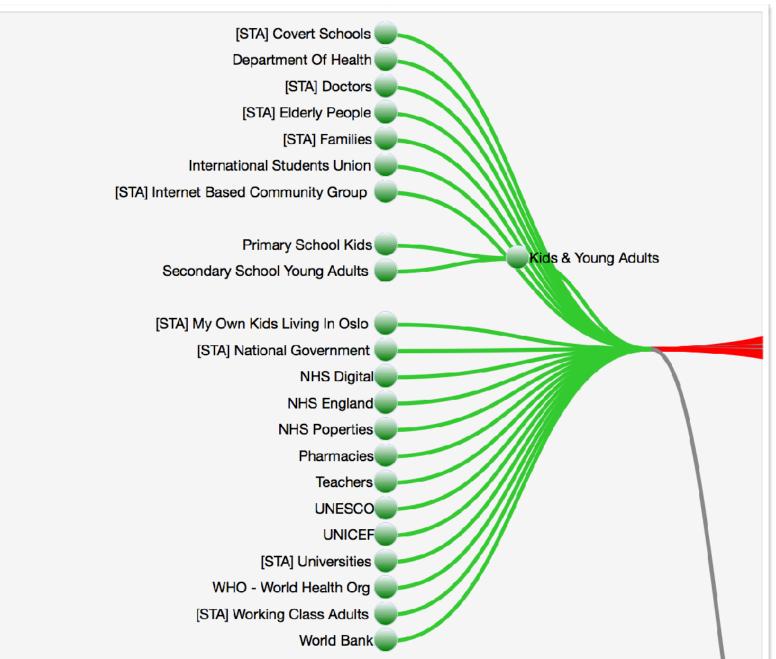
10. If you do not understand, and act on the principles above; you might blame your failure on 'system complexity', and the unexpected and wicked problems. But in reality, it is your own fault and responsibility; deal with it - up front and constantly.

#### •SOURCE, 2016 Paper

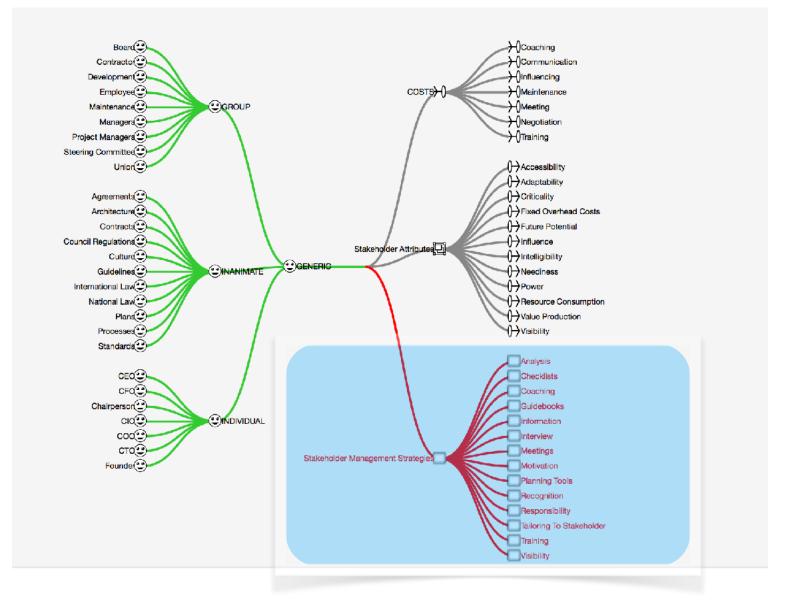
"Stakeholder Power: The Key to Project Failure or Success" including 10 Stakeholder Principles http://concepts.gilb.com/dl880 (COPY FEB 2017) http://concepts.gilb.com/dl872 (FEB 2016)



## Stakeholder Diagram



#### Adding Strategies for Improving Stakeholder Attributes



#### Stakeholder Value And Strategy Table

0

⊞ ② ∐ \$ \$ \$ \$

Show Si Show Si									
Requirements	Analysis	Checklists	Coaching	Guidebooks	Information	Interview	Meetings	Motivation	Planning Tools
()→ Accessibility Δ:	<b>77?7</b>	<u>????</u>	<b>????</b>	<b>????</b>	<mark>????</mark>	<u>7???</u>	<mark>????</mark>	<b>????</b>	<mark>????</mark>
Status: 0 → Wish: 0 Δ%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
Adaptability         ∆:           Status: 0 → Wish: 0         ∆%:	7777	7777	7777	7777	7777	7777	7777	7777	7777
	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
O→ Criticality         Δ:           Status: 0 → Wish: 0         Δ%:	7777	<b>????</b>	<b>????</b>	<b>????</b>	<b>????</b>	<b>????</b>	<b>????</b>	<b>????</b>	<b>????</b>
	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
()→ Fixed Overhead Costs∆:	<mark>????</mark>	<mark>????</mark>	<mark>????</mark>	<b>????</b>	<mark>????</mark>	<mark>????</mark>	<mark>????</mark>	<b>????</b>	<mark>????</mark>
Status: 0 → Wish: 0 △%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
()→ Future Potential Δ:	<mark>????</mark>	<u>????</u>	<b>????</b>	<b>????</b>	<u>????</u>	<u>????</u>	<u>????</u>	<u>7???</u>	<mark>????</mark>
Status: 0 → Wish: 0 Δ%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
()→ Influence Δ:	7777	<del>????</del>	<b>????</b>	<b>????</b>	<del>????</del>	<u>7777</u>	<mark>????</mark>	<del>????</del>	<mark>????</mark>
Status: 0 → Wish: 0 Δ%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
()→ Intelligibility Δ:	<mark>????</mark>	<b>????</b>	<b>????</b>	<b>????</b>	Δ: <b>????</b>	<b>????</b>	<b>????</b>	<del>????</del>	<mark>????</mark>
Status: 0 → Wish: 0 Δ%:	0 %	0 %	0 %	0 %	Δ%: <b>Ο</b> %	0 %	0 %	0 %	0 %
()→ Neediness Δ:	<mark>????</mark>	<u>????</u>	<mark>????</mark>	<mark>????</mark>	<mark>????</mark>	<u>????</u>	<mark>????</mark>	<u>????</u>	<mark>????</mark>
Past: 0 → Goal: 0 Δ%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %
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Status: 0 → Wish: 0 △%:	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %	0 %

## **Stakeholder Ends and Means**

the ???? signifies that we did not yet estimate the effectiveness of the ideas for getting better

Analysis	(by - 20 minutes ago)	0.0.1 Col:
Is Part Of: Stakeholder Management Strategies		<b>Scale:</b> Click inside an i
Summary: Serious analysis of individual stakeholder types so we can have best possible	relations	
Description: Change	(by <b>tomgilb</b> - 2 minutes ago	) 🗨 3 🗇 💼 🗄
D1. CONVENIENCE:Determine best times and best ways to communicate with a Document this in the stakeholder object in these plans. Make sure responsible these possibilities.		
<ul> <li>D2. VALUE LEVELS: Determine the top 5 at least critical needs of each stakehold variation (Scale Parameters). Both short term and longer term. Make estimate of suggested Goal levels</li> <li>D3. Communicate, with stakeholder representatives permission, all plan change least the Representative Stakeholder.</li> <li>D4. PLAN ACCESS: Give read access, and change incident access to stakehold plans.</li> <li>D5. CONTINUOUS CRITICISM: Create a digital stakeholder steering committee plan and the project. They will have access to plans and changes, and ability to in the plan, in comments in particular specs, to communicate with Spec Owners</li> </ul>	of the long term value of re es that they are a stakehol er representatives who wa to give advice on all aspec both log remarks in a con	eaching Ider to, to at ant it, to the cts of the nmon place
and managers or committees. D6. WARNINGS: Stakeholders have the right, under their signature, in a Comme any time to remark on anything they want; but especially on predicted negative The idea is that nobody can suppress such opinions. We encourage it. And it is warn people, perhaps named peopler, who have the right to a Comment Answe warnings were made.	nt related to any aspect o consequences of that par clear and official that they	of the plan, at t of the plan. y did try to

tom gilb, trying to give a reasonably good example of deep and powerful strategic planning.

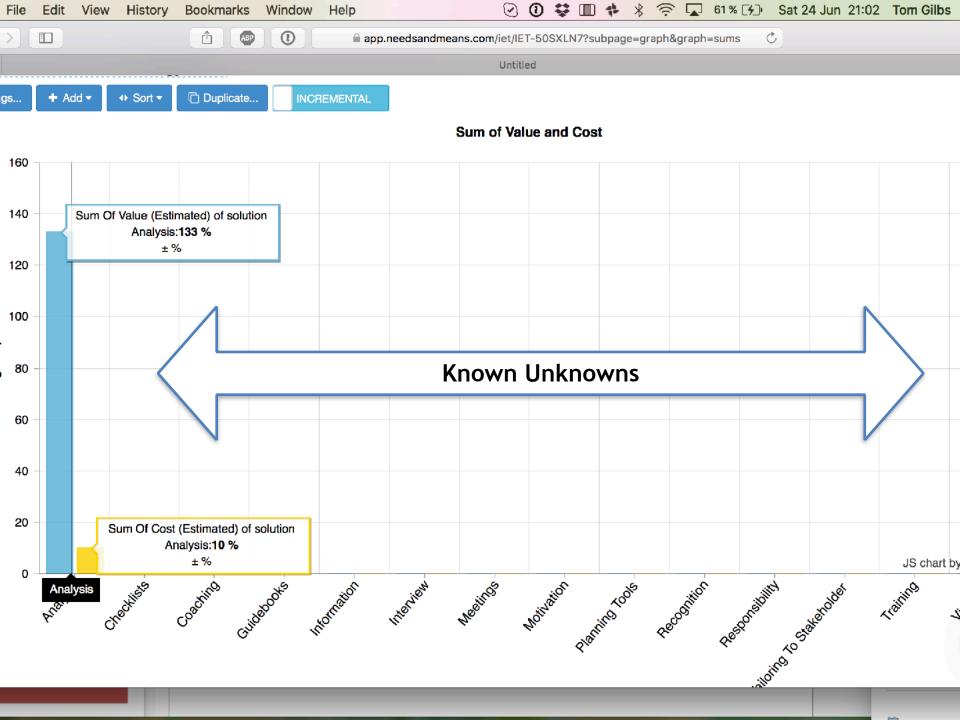
## 'Accessibility' defined quantitatively

()→ Accessibility Level? Value Label? (by - an hour ago)	Permalink     0.0.1				
Is Part Of: Stakeholder Attributes					
Ambition Level: we want to access the stakeholder insights, opinions and needs as soon as possible, same day would be great					
Scale: Days from defined [Need] by a type of [Stakeholder] until we have a defined [Imformation] correct to a defined	d [Place] 📋 💼 🏭				
Stakeholders: 0	1				
Status: Level: 7 Days to Get Info [Need = { <all> }, Stakeholder = { Critical }, Information = { Changed Stakeholder Authority }, Pl</all>	ace = { Digital Planning				
Wish: Level: 1 Days to Get Info [Need = { <all> }, Stakeholder = { Critical }, Information = { Changed Stakeholder Authority }, Place</all>	e = { Digital Planning S				

## 'Adaptability' Value defined

		% Permalink	
	Level? Value Label? (by - an hour ago)	0.0.1	
I	s Part Of: Stakeholder Attributes		
	Ambition Level: give a high degree of stakeholder ability to respond to planning changes, both in seeing consequen	ices, reviewing the	
\$	Scale: % capability for a [Stakeholder Class] to correctly and within 5 minutes of effort do a defined [Stakeholder Ac	tion]	
	Stakeholders: Architecture, Managers, Project Managers, Steering Committee, Union		
	Status: Level: 30 % Quick Actions [Stakeholder Class = { <all> }, Stakeholder Action = { <all> }] When 24th June 2017</all></all>		
١	Wish: Level: 90 % Quick Actions [Stakeholder Class = { <all> }, Stakeholder Action = { <all> }] When 24th June 2017</all></all>		

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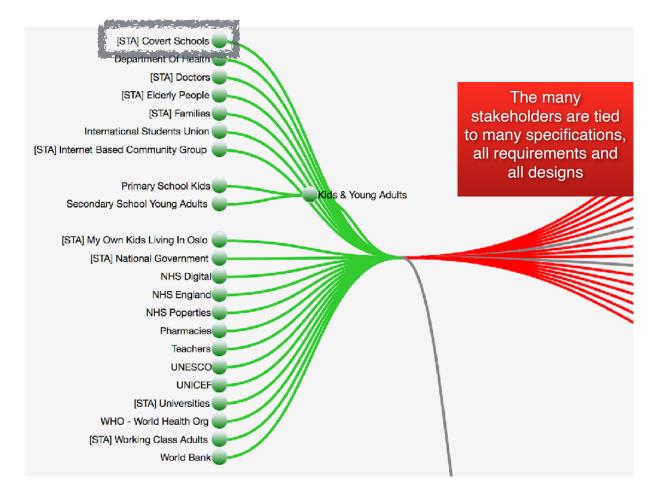
### END OF SLIDES ADDED 24JUNE 2017 BY TOM

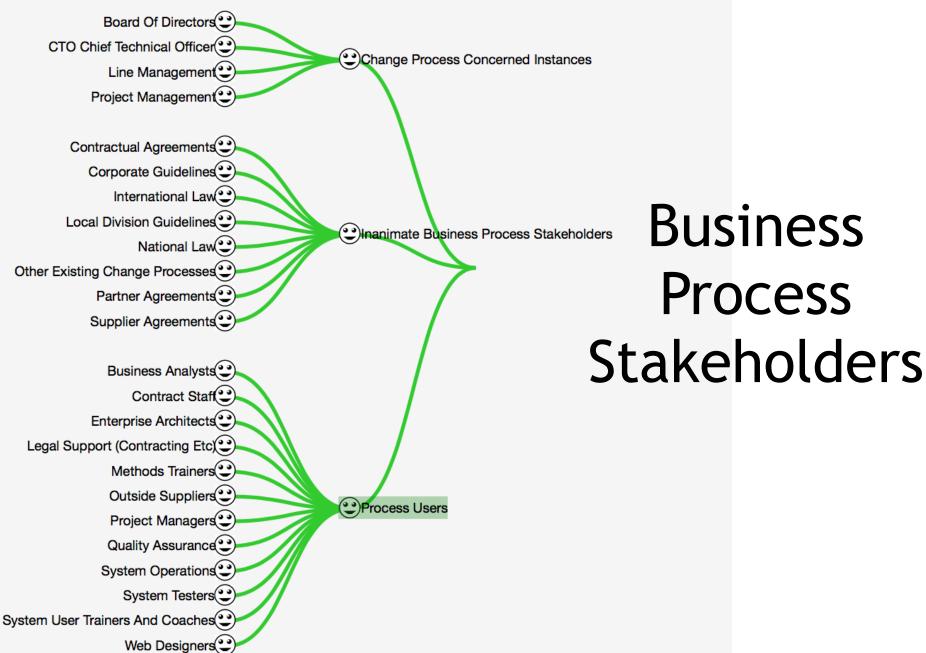
GENERIC STAKEHOLDER STUFF

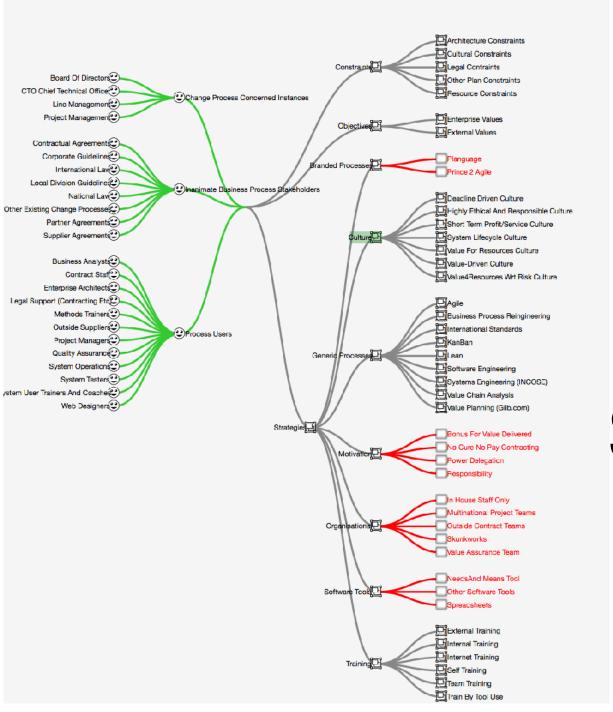
## Oslo Training Workshop Example March 2017 Tool: Needs and Means Method: Planguage

Oslo Software Architecture Meetup, 2 day Course Planning for Health and education as a team

# A set of stakeholders for one health and education project







Business Process Strategies

## from r smith

www.stakeholdermap.com

Lots of stakeholder - related content.

e.g. their definition of critical stakeholder ("Key Player") <u>https://</u> www.stakeholdermap.com/stakeholder-analysis/Stakeholder-Analysiskeyplayers.html#

Stakeholder lists: https://www.stakeholdermap.com/stakeholder-list.html

IT stakeholder list: <u>https://www.stakeholdermap.com/stakeholders-it-project.html</u>

# Defining a set of Objectives which are related to one defined stakeholder

1.1	Covert Schools        Stakeholder        Stakeholder        Stakeholder        Stakeholder        0.0.1         Image: Stakeholder        Stake	]
ls	Stakeholder Of: Educational Safety Value Affordability Of Education Value	
Sı	mmary: Groups of learners and teachers that are in danger when found to be in a locally unacceptable form of education as well as t	:ho
D	escription: A description is a set of formal words and / or diagrams (by gilbguest4 - 23 days ago) 🙊 0 🗋	Ì
	* religious schools where the population is offended or persecuting the minority religions	
	* schools that accept female students and therefore are targeted by extremist groups opposing the education of women.	
	* female students in countries where women may not be educated in western style subjects	
	* cultural or social reasons for instance countries where violence against women is so prolific that families are too scared to send their girls to school.	
	* freedom of education not applied uniformly in the world	
-	Source:	)
	http://www.academia.edu/5891451/Educating_Girls_in_the_Middle_East	1
	http://www.worldbank.org/en/topic/girlseducation/overview	
	https://www.theguardian.com/world/2006/oct/01/afghanistan.theobserver	

https://en.wikipedia.org/wiki/Freedom\_of\_education

# Defining a list of stakeholders which are related to an Objective

Educational Safety Stakeholder Value Empty	(by gilbguest4 - 22 days ago)	% Permalink
Is Part Of: TOP CRITICAL OBJECTIVES Value	(by glibguesty - 22 days ago)	
Ambition Level: All children should be able to attend education in complete safety.		i
Scale: Number of [Educational Participants] in a [Region] registered as victims of [Assaul	t] due to their [Engagement] ir	some form of [Edu
Status: Level: 185000 Persons per year [Educational Participants = <all>, Region = Afghanistan</all>	, Assault = <all>, Engagement = Pl</all>	hysical, Education = Hi
Wish: Level: 100000 Persons per year [Educational Participants = <all>, Region = Afghanistan, A</all>	Assault = <all>, Engagement = Phy</all>	sical, Education = High
Stakeboldeta: Charge	(by <b>gilbguest4</b> - 23 da <b>y</b> s ag	o) 🗣 0 🖆 💼 🚦
+ Link to Stakeholder		
Tag ^	Actions	1
Covert Schools	Û	
Internet Based Community Group	(the second seco	
Enter additional stakeholder information		

Educational Safety 🕼

Stakeholder	Value 📝	Empty [	3

Is Part Of: TOP CRITICAL OBJECTIVES Value

(by gilbguest4 - 22 days ago)

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(by <b>gilbguest4</b> - 22 days ago)	::
(by glibguest4 - 22 days ago)	

All children should be able to attend education in complete safety.

#### Source:

**Ambition Level:** 

https://childrenandarmedconflict.un.org/countries-caac/afghanistan/

http://www.unwomen.org/en/what-we-do/ending-violence-against-women/facts-and-figures

https://www.unicef.org/esaro/7310\_Gender\_and\_education.html

http://theirworld.org/news/10-countries-where-girls-education-has-been-attacked

http://www.ungei.org/srgbv/files/Study\_on\_Violence\_Against\_Schoolgfils\_final.pdf

#### Scale:

(by gilbguest4 - 22 days ago) 🛛 🗨 0

Number of [Educational Participants] in a [Region] registered as victims of [Assault] due to their [Engagement] in some form of [Education].

#### Short Description: Persons per year, Time Units: Year

Assault: defined as:

Killed, Physical assault

Education: defined as:

Preschool, High School, University

Educational Participants: defined as:

Teacher, Student

Engagement: defined as:

Physical, Virtual

1 of 2 selected, 20,43 GB available

Aleas - Allica

The Scale definition, scale 'parameters' - give additional information regarding stakeholders:

such as where, when, which type, under what circumstances • Permalink Educational Safety 0.0.1 Stakeholder Stakeholder Stakeholder (by gilbguest4 - 22 days ago) Is Part Of: TOP CRITICAL OBJECTIVES Value **Ambition Level:** (by gilbguest4 - 22 days ago) 🔍 0 All children should be able to attend education in complete safety. Source: https://childrenandarmedconflict.un.org/countries-caac/afghanistan/ http://www.unwomen.org/en/what-we-do/ending-violence-against-women/facts-and-figures https://www.unicef.org/esaro/7310\_Gender\_and\_education.html http://theirworld.org/news/10-countries-where-girls-education-has-been-attacked http://www.ungei.org/srgbv/files/Study\_on\_//iolence\_Against\_Schoolgfils\_final.pdf Scale: (by gilbguest4 - 22 days ago) 🔍 0 Number of [Educational Participants] in a [Region] registered as victims of [Assault] due to their [Engagement] in some form of [Education]. Short Description: Person's per year, Time Units: Year Assault: defined as: Killed, Physical assault Education: defined as: Preschool, High School, University Educational Participants: defined as: Teacher, Student Engagement: defined as: Physical, Virtual

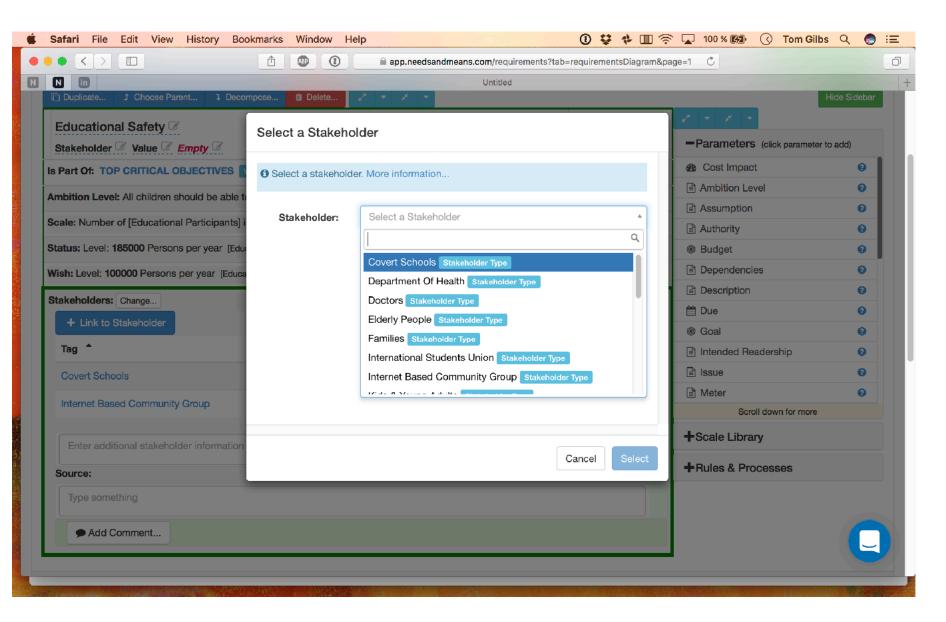
Aleas - Allica

## 2 stakeholders are now linked to 'Educational Safety' Objective

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Is Part Of: TOP CRITICAL OBJE	ECTIVES Value		
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Scale: Number of [Educational Pa	articipants] in a [Region] registered	as victims of [Assault] due to their [Engagemen	t] in some form of [Edu
Status: Level: 185000 Persons pe	er year [Educational Participants = <all:< th=""><td>&gt;, Region = Afghanistan, Assault = <all>, Engagement</all></td><td>= Physical, Education = Hi</td></all:<>	>, Region = Afghanistan, Assault = <all>, Engagement</all>	= Physical, Education = Hi
Wish: Level: 100000 Persons per	year [Educational Participants = <all>,</all>	Region = Afghanistan, Assault = <all>, Engagement =</all>	Physical, Education = High
Stakeholders: Change		(by <b>gilbguest4</b> - 23 days	sago) 🔍 0 📋 💼 🚦
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notice that the Wish and Status define not only a set of stakeholders, but other dimensions such as 'where' and 'doing what'

## How to add a defined stakeholder to any objective



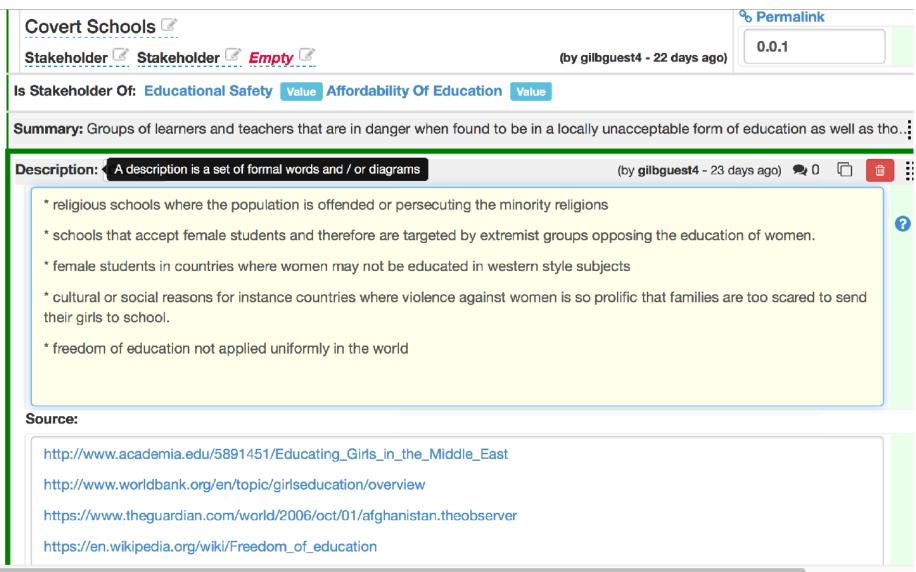
## Summary of a Stakeholder spec

Specification Detail Duplicate... 🛍 Delete... J Decompose... ۳. % Permalink Covert Schools 0.0.1Stakeholder Stakeholder Stakeholder (by gilbguest4 - 22 days ago) Is Stakeholder Of: Educational Safety Value Affordability Of Education Value Summary: Groups of learners and teachers that are in danger when found to be in a locally unacceptable form of education as v Summary: Groups of learners and teachers that are in danger when found to be in a locally . Description: \* religious schools where the population is offended or persecuting the minuneceptible tomor several entry of se prevented from attending schooling by family members. **Risk:** RiskMitigation

## Detail of the Stakeholder summary

	Covert Schools 🕼		% Perma	alink	
	Stakeholder Stakeholder Empty C (by gilbguest4 - 22 day	ys ago)	0.0.1		
Is	s Stakeholder Of: Educational Safety Value Affordability Of Education Value				
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	Groups of learners and teachers that are in danger when found to be in a locally unacceptable form those prevented from attending schooling by family members.	of edu	cation as	well as	0
	Source:				
	Malala - the girl who was shot for going to school				
	http://www.bbc.com/news/magazine-24379018				
	Acid attacks, poison: What Afghan girls risk by going to school				
	http://edition.cnn.com/2012/08/02/world/meast/cnnheroes-jan-afghan-school/				
	https://www.unicef.org/mena/Education_Under_Fire.pdf				
	http://reliefweb.int/report/afghanistan/girls-attacked-attending-school				
	https://www.unicef.org/somalia/SOM_resources_situationalaysissummary.pdf				
	http://www.theverge.com/2015/2/11/8014563/bill-gates-education-future-of-online-courses-third-w	/orld			

## Detail of the Stakeholder Description



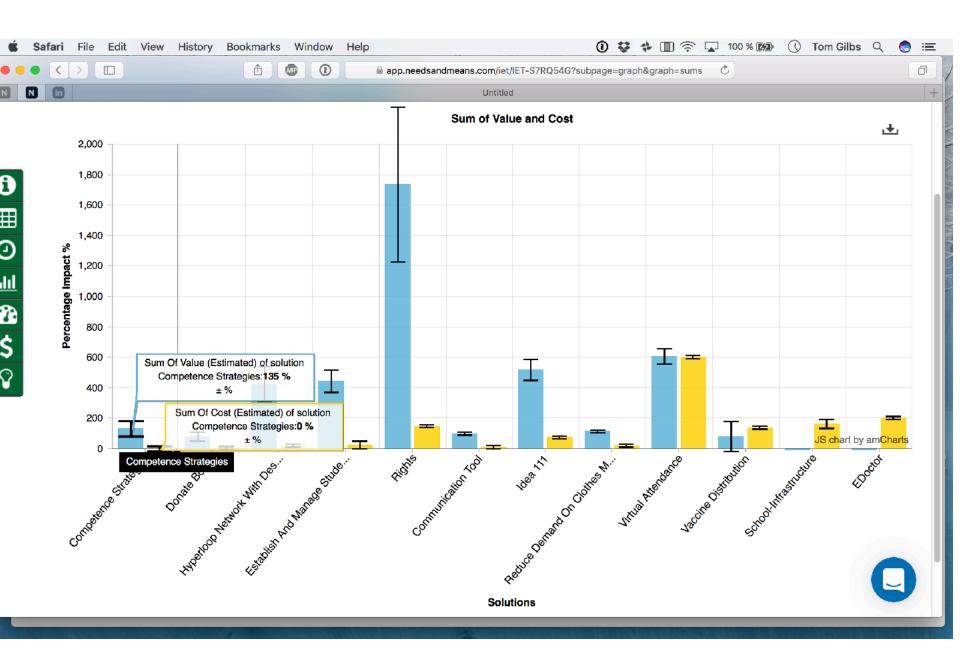
## Competence Strategies: A means to 'Educational Safety'

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Competence Strategies S		Col:	Competen		gies	
Level? Solution Idea Empty	(by tomgilb - a few		npact: Chan			
Summary: Various strategies for increasing competence			Level Impac		te): Percei	nt
		Δ	20 🗘	±	5 🗘	
Description: D1: Arrange small scale relevant in-house training		Scale	Level Impac	t (Actual)	: Percent	
	*ba	Δ	sc 🗘	±	0 🗘	
D2: Encourage every single individual to choose one course to attend within the NeXT 3 months	ths	Credibility:				
D3: Implement a 1 hour a week concept to read the last updates on Your Field		-0		0.2		
D4: Give each employee an area of expertise to Train the others in		We h <b>Evider</b>	ave one measu nce:	urement sor	newhere	
D5: Implement one e-Learning a month for all staff			easing comp DULD	etence		
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						5
Scale Level Impact (Estimate): Persons per year						

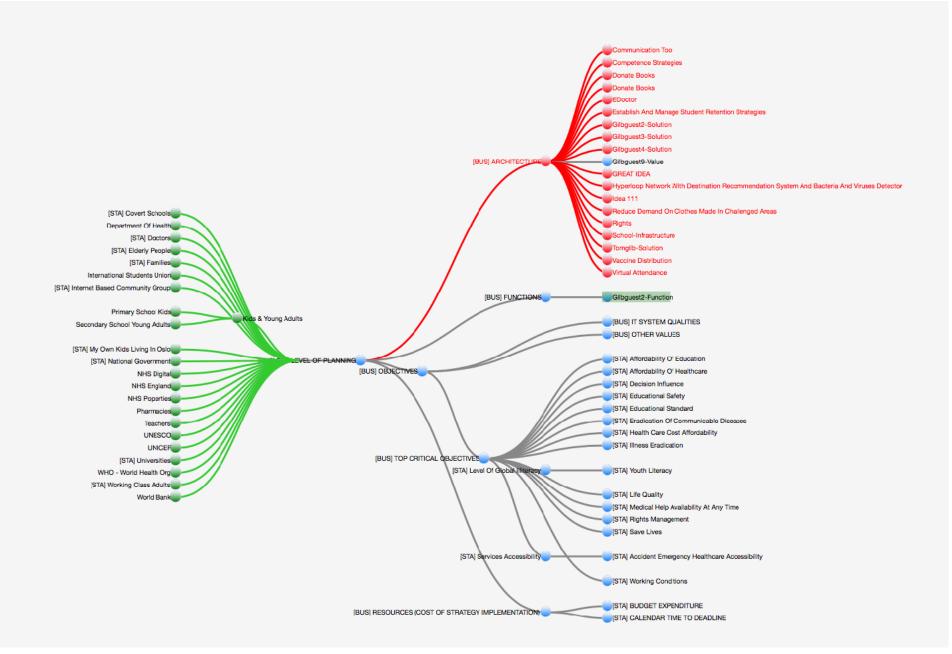
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## Estimation of impact of 'Strategies', on a defined set of stakeholder and stakeholder circumstances, in the '[Scale Parameters]

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Number of [Educational Participants] [Educational Participants = <all&g]< td=""><td></td><td>0 % (x <u>0.1</u> )</td><td>0 % (x <u>0.0</u> )</td><td>0% (x<u>0.0</u>])</td><td>Value Impact: Change Scale Level Impact (Estimate): Percent</td></all&g]<>		0 % (x <u>0.1</u> )	0 % (x <u>0.0</u> )	0% (x <u>0.0</u> ])	Value Impact: Change Scale Level Impact (Estimate): Percent
Decision Influence       △:         Status: 0 → Wish: 100 Percent       △%:         % of achieved [Number of members] wi         [Number of members = 10.000.000,         1 1st January 2025	∆: <b>20                                    </b>	0	0	<b>25</b> ± 15 <b>25</b> ± 15 % 0 % (x 0.0  )	$\begin{array}{c c} \Delta & 2C & 0 & \pm & 5 \\ \hline & & \\ \hline \hline & & \\ \hline \hline & & \\ \hline \hline & & \\ \hline & & \\ \hline \hline \\ \hline & & \\ \hline \hline \\ \hline & & \\ \hline \hline \hline \\ \hline \hline \hline \\ \hline \hline \hline \hline \\ \hline \hline \hline \hline \hline \hline \hline \\ \hline \hline$
Accident Emergency Healthc       Image: Comparison of the status:       Comparison of the status:		0	-7	0	0.2 We have one measurement somewhere Evidence: Increasing competence SHOULD
Youth Literacy       Δ:         Status: 50 → Wish: 75       Δ%:         % of [Youths] considered literate in       %:         [Youths] Teen,       Youths			0	<b>10 (</b> ± 5 <b>(</b> ) <b>40</b> ± 20 % 0 % (x 0.0 <b>(</b> )	increase decision influence Source: Type something



### Plan Element Overview Diagram



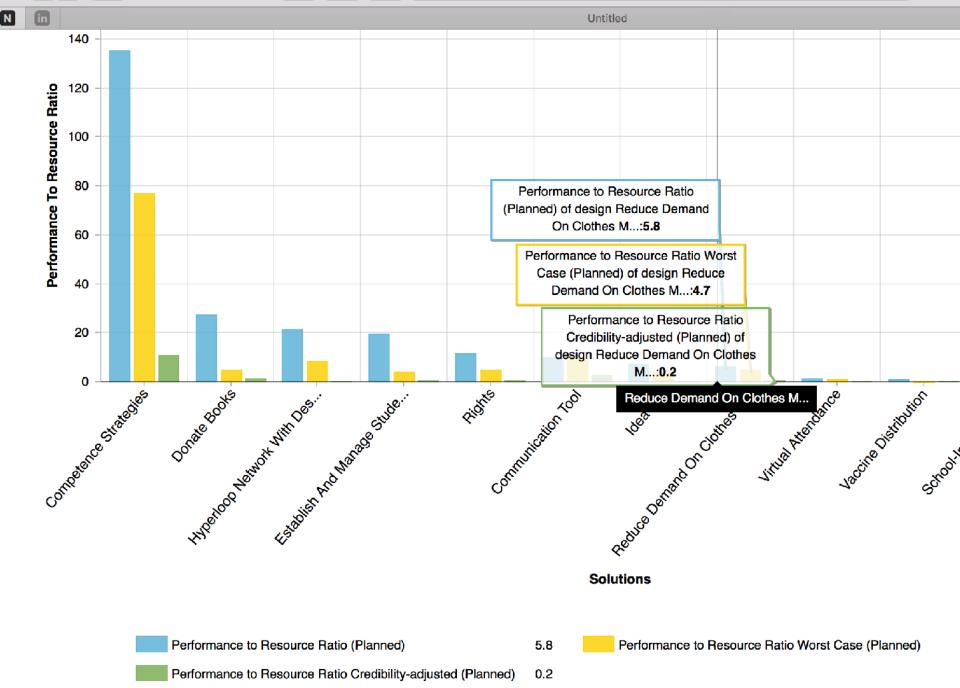
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ABP



## It's a Project Manager's World Newsletter with Dr. James Brown

- **Follow the money!** Whoever is paying is definitely a stakeholder. Also, if the program produces savings or additional costs for an organization, then the organization is also a stakeholder.
- **Follow the resources.** Every entity that provides resources, whether internal or external, labor or facilities, and equipment, is a stakeholder. Line managers and functional managers providing resources are stakeholders.
- **Follow the deliverables.** Whoever is the recipient of the product or service the program is providing is a stakeholder.
- **Follow the signatures.** The individual who signs off on completion of the final product or service (or completed phases of the product or service) is a stakeholder. Note: This may or may not be the recipient referred to in the previous bullet. Often there may be more recipients than signatories.
- **Examine other programs' stakeholder lists.** Include active programs and completed projects.
- **Review the organizational chart** to assess which parts of the organization may be stakeholders.
- Ask team members, customers, and any other confirmed stakeholder to help you identify additional stakeholders.
- Look for the "Unofficial People of Influence. These may be people who are trusted by high-level leaders or who wield a lot of power through influence and not position.

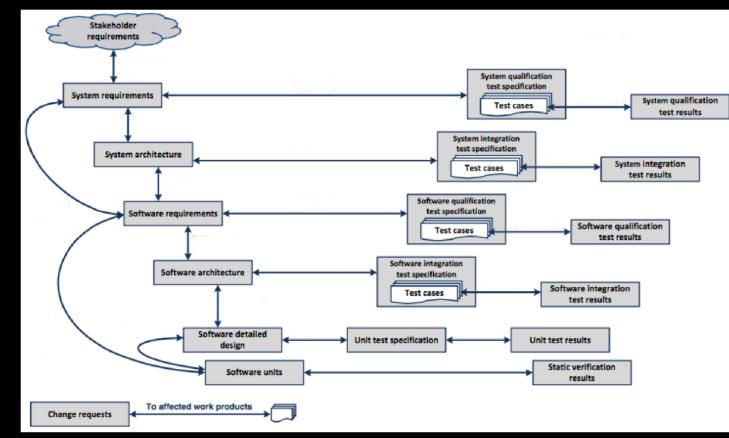
The goal of following these guidelines is to make sure every possible stakeholder is identified. Some of your stakeholders may play major roles, while others may have minor roles and little or no interest or interaction. Regardless of size or role, every stakeholder's needs must be assessed, and you cannot meet the needs of a stakeholder you have not identified. Reprinted from The Handbook of Program Management

### https://www.sebasolutions.com/dev/newsletter/?id=104

## Stakeholder Requirements first

(B) UNIVERSITY OF GOTHENBURG

CHALMERS



Automotive, S.I.G., 2010. Automotive SPICE Process Assessment Model. Final Release, v4, 4, p.46.

salomehonest@gmail.com, salomem@chalmers.se Salome Maro, Chalmers 2017

## Modeling Multi-level Stakeholder Relations Quantitatively using IE Tables

In order to save a large IT Scrum project that failed initially, (the new system drastically killed sales!). Kai modelled the (<u>obviously</u>, 'it failed') 'wicked system'. He built one Impact Estimation Table (aka Value Decision Table) for the top level of the Bring (Norwegian Post Office essentially) organization. This succeeded to resurrect the system, because it mapped the connection between technology and the higher levels of organizational objectives. The IT Development team was then instructed to focus on developing things that led to business (sales!) success.

**Business Goals**: The top management stakeholder level has problems, like *Increase Profit* and *Market Share*. Solutions have been identified (reduce *Training Costs*, and improve *User Productivity*). The expected, estimated, impact of these solutions on the (elsewhere, see Figure W4 for 'how it looks') *quantified* Problems, is given by the numbers estimated (later 'measured as a result) at their intersection. For example Training Costs reduction, if the solution works as expected, promised to move us 50% of the way towards our Market Share objective (the Problem,

**Stakeholder Value**: These solutions become the Problem at the next level. The Stakeholder level. Think of these as the 30 or so individual transport companies that had been bought and merged to form Bring. It looks like the Solution named 'Intuitiveness' is estimated to contribute 10% of the progress we need towards the User Productivity problem objective. All objectives are of course quantified, elsewhere.

**Product Val.**:At the third level (Product Values), 'Find.Fast' (one of the Stakeholder solutions, is considered an IT System objective (a problem statement).

It looks like 'Service Guide' is a solution that is expected to contribute 40% towards the 'Find.Fast' Problem solution. And 'Service Guide' *also* is expected to contribute 80% towards a Performance problem.

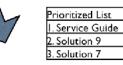
**<u>Scrum Level</u>**: The Service Guide solution will be developed and implemented by the Scrum Team. Hopefully its impact will be approximately as expected, and will impact several levels up towards the Business Goals.

Business Goals	Training Costs	User Productivity
Profit	-10%	40%
Market Share	50%	10%
Resources	20%	10%

	Stakeholder Val.	Intuitiveness	Find.Fast
6	Training Costs	-10%	50 %
	Jser Productivity	10 %	10%
7	Resources	2 %	5 %

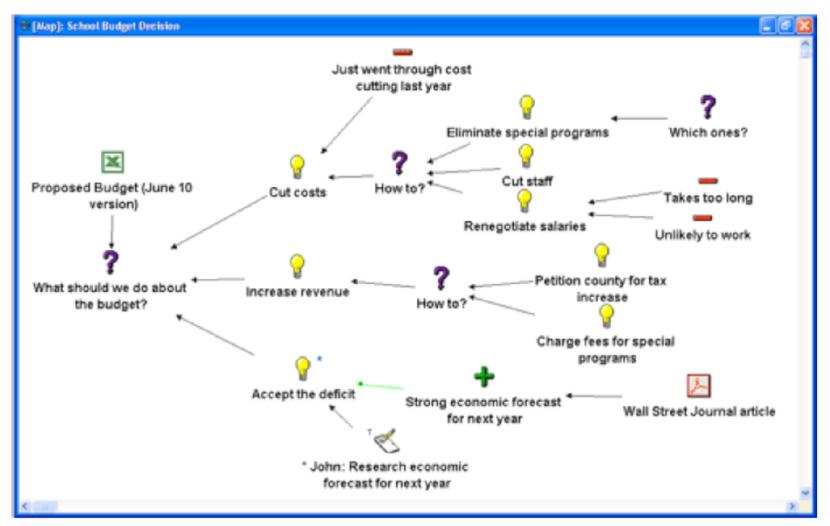


roduct Values	GUI Style Rex	Service Guide
nd.Fast	-10%	40%
erformance	50%	80 %
esources	· · · · · · · · · · · · · · · · · · ·	2 %



Scrum Develop We measure improvements Learn and Repeat

## **A Compendium Map**

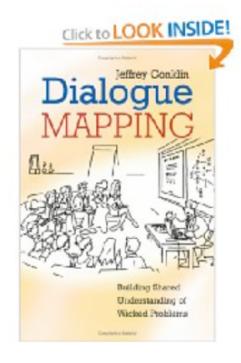


http://heim.ifi.uio.no/~dino/SSW-KF/L10/Conklin-DialogueMapping.pdf

## Jeff Conklin: Dialogue Mapping

### Building Shared Understanding of Wicked Problems

By Dino Karabeg





## "A tame problem:

- 1. Has a well-defined and stable problem statement;
- 2. Has a definite stopping point, i.e., when the solution is reached;
- 3. Has a solution that can be objectively evaluated as right or wrong;
- 4. Belongs to a similar class of problems that are all solved in the same similar way;
- 5. Has solutions that can be easily tried and abandoned;
- 6. Comes with a limited set of alternative solutions."



### Jeff Conklin

## Degrees of Wickedness

"It turns out there's a slippery linguistic trap in the name 'wicked problem,' because the name implies there's a 'solution.'

It's more accurate to talk about the degree of 'wickedness' in a situation (or perhaps how messy a given 'mess' is).

(Framing the challenge in this way might help to break our addiction to racing around creating and exacerbating 'problems' with our 'solutions.')

The truth is that a wicked problem is a set of interlocking issues across many domains (i.e. political, environmental, economic, etc.),

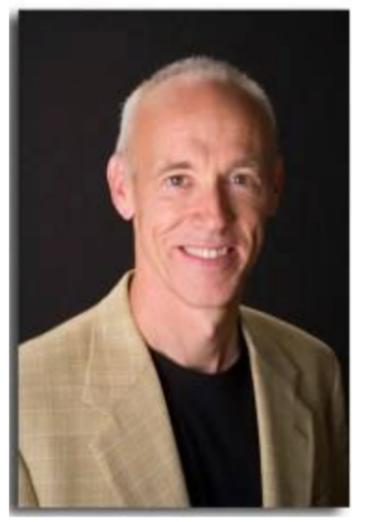
and any attempt to bound the scope of the challenge is arbitrary.

Moreover, only a tame problem can be 'solved'-

wicked problems can only be managed more or less effectively, more or less efficiently.

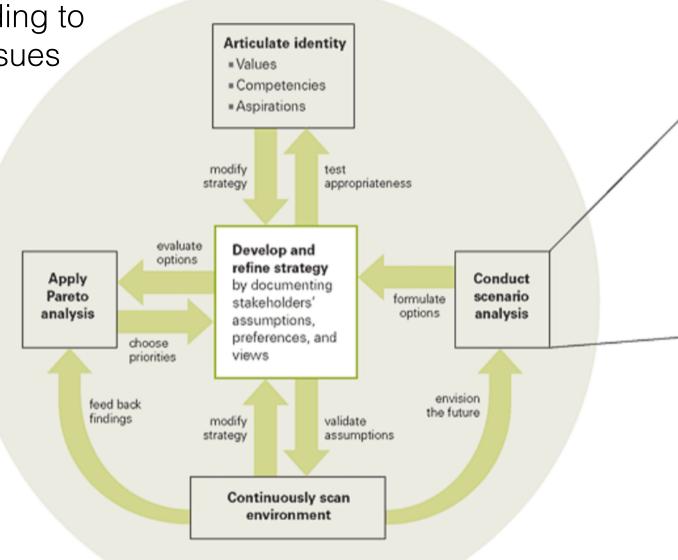
The best we can do is to find more elegant and expedient interventions,

but ultimately the human condition is that there's no getting away from the 'Whac-amole' phenomenon that even the most elegant intervention on a wicked problem will make some issue(s) more wicked for some stakeholder(s)."



### Jeff Conklin

### PPG's Framework for Responding to Wicked Issues



# PPG's Framework for Responding to Wicked Issues

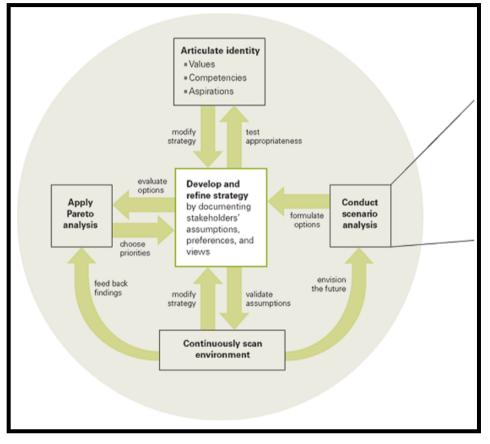
PPG Industries develops strategies

after seeking and documenting **stakeholders**' *assumptions*, *preferences*, *and alternate views*.

It evaluates the appropriateness of the strategies it draws up against its statement of identity and continually scans the environment and tests assumptions to see if it needs to change course.

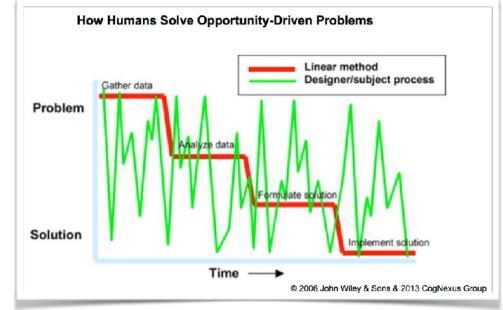
The assessment of possible scenarios helps PPG formulate new options,

and its managers apply Pareto analysis to identify a small number of actions that are likely to have a large impact.



# Parallel Planning

- The Red Line is the way in which we're "supposed" to solve problems or design things.
- The green line represents the way that experienced engineers typically approach a novel, complex problem—
- they begin by positing a solution to a partially-understood problem space and then bump into problems or constraints, solve for them, and keep learning and expanding their knowledge of the problem domain as they solve it.
- When you have a whole bunch of **people from different perspectives** doing this in parallel, you get lots of spikes as different people make progress and others run into bottlenecks.
- **Opportunity**-driven problems don't lend themselves to a linear waterfall method, but we keep trying to shoehorn Wicked Problems into that linear approach.



 http://cognexusgroup.com/wp-content/uploads/2013/07/Using-Dialogue-Mapping-to-Address-Wicked-Problems-05-23-2013.pdf

• Slide by Tom Gilb Jan 10 2016

### Stakeholder as Source of Request for Requirement (Kasser)

Chapter 10 Examples

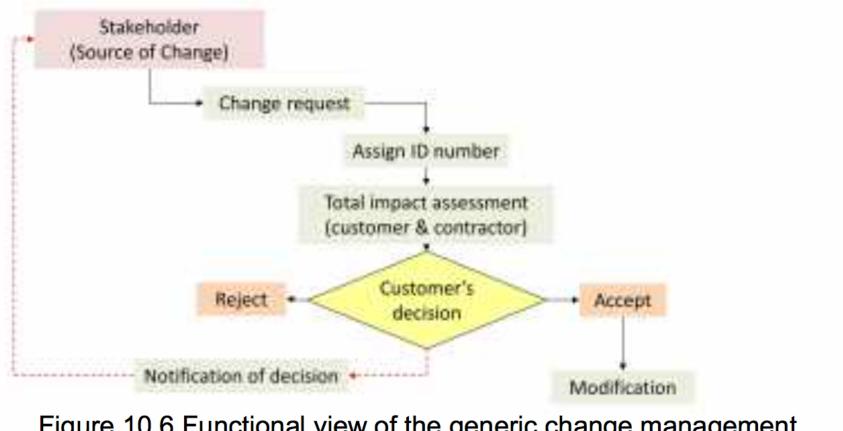
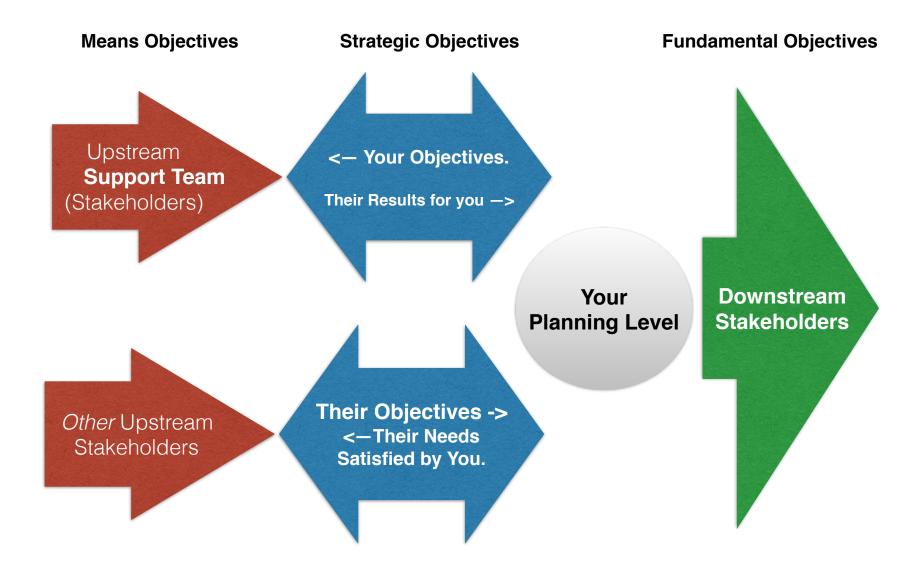
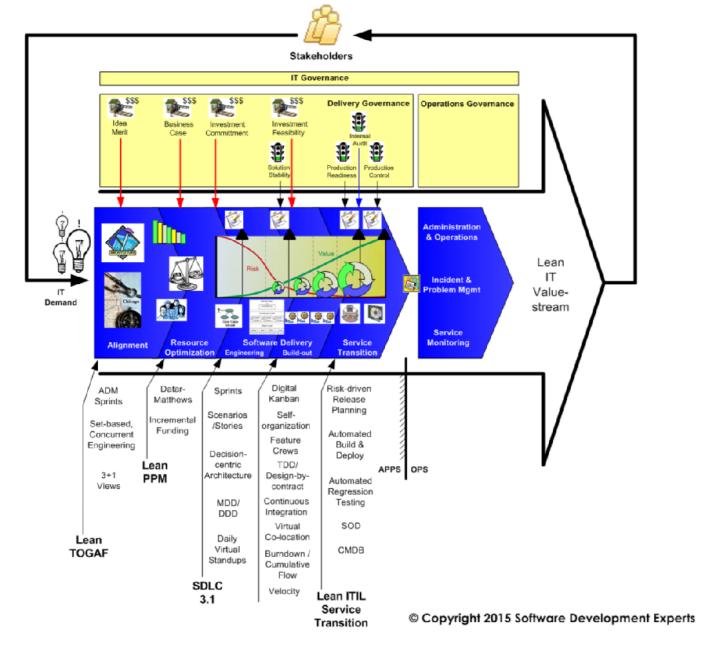


Figure 10.6 Functional view of the generic change management process

Page 394, Joe Kasser, 'Holistic Thinking Creating innovative solutions to complex problems', Second Edition





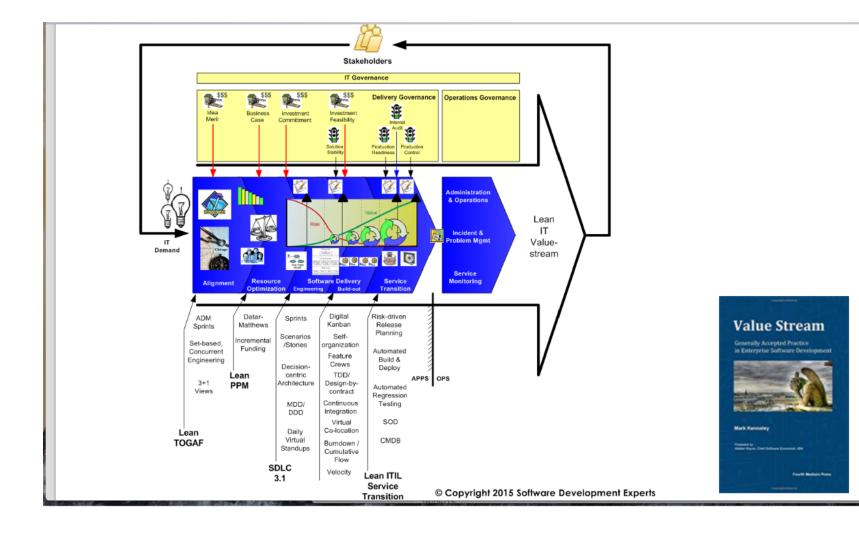
Value Stream

Generally Accepted Practice in Enterprise Software Development



Mark: Kennsley Annexel for Binter Royal Cont Johann Scenerel, Bit Frankt: Machaen Press

# Value Stream Stakeholder



# R I Wise

#### Corporate Level

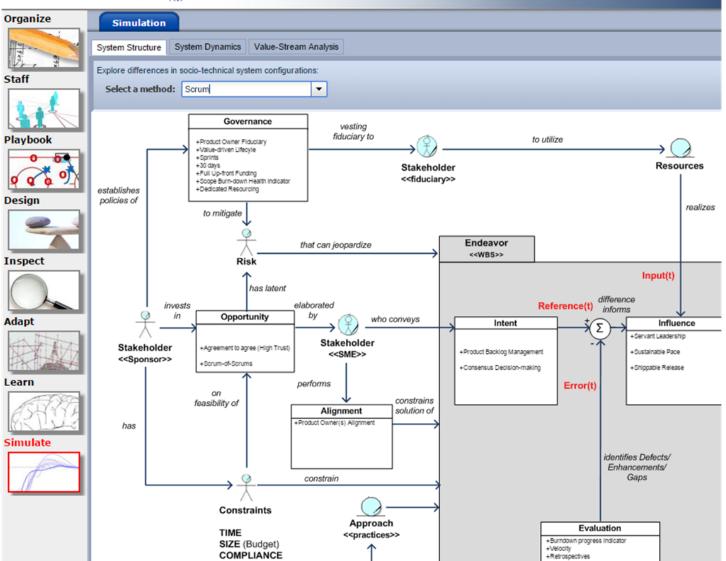
Goals		Measu	res	7		
Profitability		% earnings gro	wth	-		
Market share	Market share Store presence		Market share product index Linear shelf space per store			
Store presence						
<ul> <li>Inventory control</li> </ul>			-	1		
<ul> <li>Self-managed te</li> </ul>	Self-managed teams		itional	7		
	Factory Level					
	0	Goals	M	easures		
	Revenue gr		% sales g	rowth		
<b>&gt;</b>	Scrap rate		% over ex	pected		
	New custor	omer orders % increas control Inventory				
	Inventory c					
	On-time shi	ipping	% on-time	shipments		
≻	<ul> <li>Self-manag</li> </ul>		% employees certified			
↑	Safety		OSHA rep	ortables		
			Production I	Line Level		
111	Goals			Measures		
44		Scrap rate		% over expected		
4		Schedule fulfillmen	t	% on-target		
		Productivity		Tons per operating hour		
		Changeover time		% reduction per machine		
		Self-managed tean	ne	% employees certified		

# Statskraft Stakeholder Matrix

Stakeholder Analy	sis for Statkraft.pdf (1 page)
High Interest & Low Power Final customers Environmental activist groups Anti-corruption non-governmental organisations Labourers on the projects Local communities Local schools	High Power & High Interest Norwegian government National and regional governments where Statkraft operates globally: Nepal, Laos, Brazil, Zambia, etc. Suppliers of machinery for projects Engineers involved in the projects Joint-venture partners Local unions Landowners Regulatory bodies
Low Power & Low Interest University professors in related topics (chemical engineering, mechanical engineering, thermodynamics, etc) University students of related subjects (see above) Research centres of renewable energies Competitors	High Power & Low Interest Financial institutions

Courtesy of "Dimitrios Polychronopoulos" <u>griegogrec@gmail.com</u> Bedriftsøkonomisk Institutt 2015 The Software Development Practice

## Advis@r



The Software Development Practice Advisor v1.3 US Patent US8572552B2 - Copyright ©Software Development Experts - All Rights Reserved

## Brodie's Stakeholder Map 2014 PhD

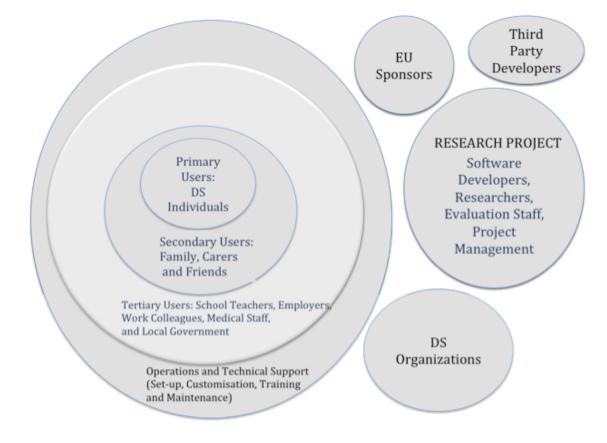


Figure 5.y: Various stakeholders

## Brodie's Stakeholder Map 2014 PhD

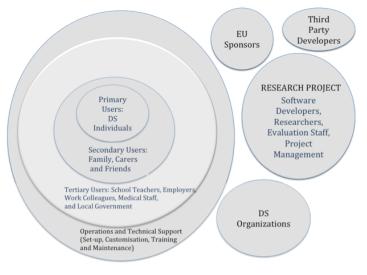


Figure 5.y: Various stakeholders

- 2. The stakeholders
- The stakeholders identified to date include:
- Primary users (PU) Down's Syndrome individuals
  - children
  - teenagers
  - adults (19% work and 23% attend a day centre)
- Secondary users (SU) carers
  - Family or care home (85% + 3%)
  - Monitoring (as opposed to living alongside) (12%)
- Tertiary users (TU) friends (Note: in their own right some could additionally be primary users)
- Tertiary users (TU) teachers (including day centre staff) (23% attend a day centre + x% at school)
- Tertiary users (TU) employers (19% work)
- Tertiary users (TU) health-related staff (doctors, nurses, dentists, nutritionists, etc.)
- Down's Syndrome organizations
- Project system developers
- Technical support
- Operations
- Researchers
- EU project sponsors
- Legislation
- Third party developers
- Project management
- Research organizations
- Industrial partners.

## Down's Syndrome Case Objectives, Functions: Brodie PhD Case 2014

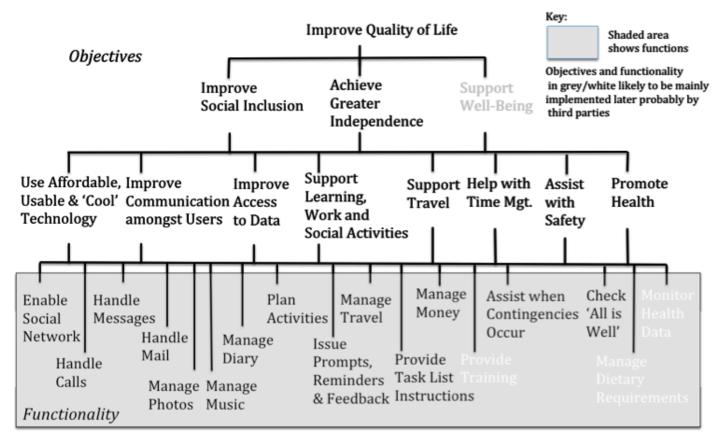
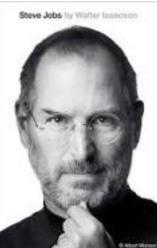


Figure 5.X: Primary user objectives and functionality

### Steve Jobs on Experience and Design

- A lot of people in our industry haven't had very diverse experiences.
- So they don't have enough dots to connect, and they end up with very linear solutions without a broad perspective on the problem.
- The broader one's understanding of the human experience, the better design we will have.
- Via Michal Vallo Budapest talk 2014



## Roxanne Miller's Stakeholder Lists "The Quest for Software Requirements

- Sponsor/Champion/Client
- End-User/Customer
- Business Subject Matter Expert (SME)
- Business Process Area Experts
- Technical Subject Matter Expert (SME)
- Government Authority
- Regulatory or Compliance Authority
- Industry Standards Authority
- Special Interest Groups
- Cultural Interest Groups
- Public Opinion Representatives
- Professional Organizations
- Market Analysts
- System End-users
- System Buyers
- Recycling and Waste Managers
- Usability and Efficiency Experts
- Business Support Departments
  - Audit
  - Sales
  - Marketing
  - Accounting
  - Legal

- User Acceptance Test Group
- Development Team Members
  - System Architect
  - Quality Assurance
  - System Analyst
  - Designer
  - Developer (Programmer)
  - Database Administrator (DBA)
  - Data Warehouse Specialist
  - Tester
  - Release Coordinator
  - Technical Writer
- Production Support Personnel
- End-user Trainer or Training Personnel
- Network Planner
- Usability Engineer
- Business Operations Support Personnel
- Technical Operations Support Personnel
- Implementation Architect
- Configuration Management
- Product Disposers

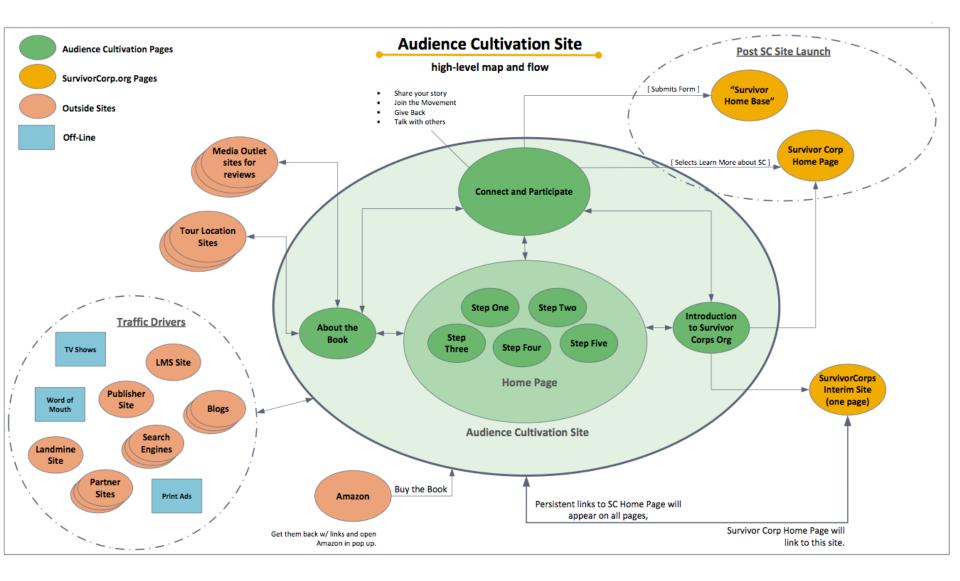
- Project Sponsor
- Business Process Owner
- Project Manager
- Requirements Management Process Owner
- Project Team Members
- Implementation Support Team
- Project Investors
- Maintenance and Service Staff

# Create value for stakeholders



We believe that all of our shareholders and other **stakeholders** are best served by ... We will not jeopardize the important **values** we are creating at **NCR** and ...

- **Stakeholders** are all constituencies with a stake in the fortunes of the company. **NCR's** primary mission is to **create value** for our **stakeholders**..
  - www.valuebasedmanagement.net/articles\_mctaggart\_governing\_full.pdf <u>Similar</u>
- 1887, NCR took the initiative to identify its mission as to "create value for stakeholders". Try as they might, NCR ultimately failed with this ...
- maaw.info/ArticleSummaries/ArtSumEstes92(2).htm
- 1987 A company wide program helped make NCR people aware of the company's mission to "create value for stakeholders". New products included: ...
  - www.ncr.org.uk/page45.html
- In the late-80s, NCR took the initiative to identify its mission as to "create value for stakeholders". Try as they might, NCR ultimately failed with this mission. The accounting system and accounting culture functioned to deter it from its mission, constantly pulling the company and all management decisions away from stakeholder value and back to stockholder value.
  - http://maaw.info/ArticleSummaries/ArtSumEstes92(2).htm



# All Real Stakeholders:



- Many (30-40) multiple stakeholders to consider in QA:
- not just 'user' and 'customer'.
- This is a Scrum 'Product owner' responsibility:

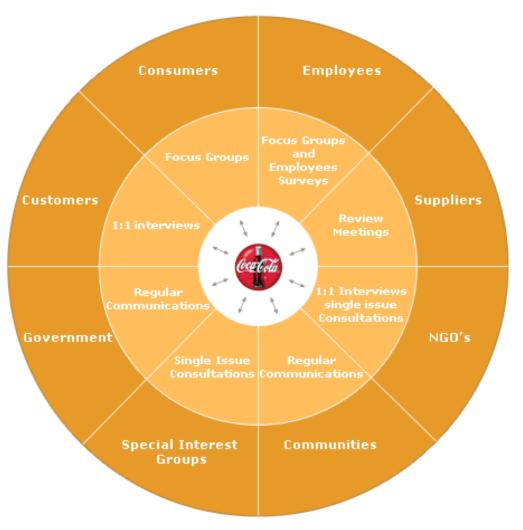
-but how well is it done in practice?

 We believe it is done badly, -and have constructive advice for doing it better.

# Stakeholder: Concept \*233.

'Stakeholders' are: Any person, group or thing

- that can determine our systems degree of success or failure,
- by having an opinion about
- system performance characteristics and
- system lifecycle constraints



## Stakeholder Related Concepts

#### Benefit

Concept \*009

Benefit is value delivered to stakeholders.

Client

#### Concept \*235 May 6, 2003 TG

A client is a person or group who has requested some defined work, system, or product, and will pay for it, directly or indirectly.

#### Client Stakeholder \*650 May 21 2005

A Client Stakeholder states needs, approves requirements and receives benefits or results produced by a Server Stakeholder.

#### Consumer

Concept \*038 May 6, 2003

A consumer is a person or group, who makes use of ('consumes') a process output (product).

Decision-maker Concept \*237 January 27, 2003 A decision-maker is a person or group, who will make a specific defined decision.

#### External Stakeholder: Concept \*495 October 27 2001

External stakeholders are stakeholders which are directly impacted by, or which use, a defined focus system.

#### Internal Stakeholder \*494 Oct 27 2001

Internal stakeholders are stakeholders that directly impact a defined focus system. They are related to the environment systems supporting the focus system.

#### Owner

Concept \*102 February 5, 2003

A person or group responsible for an object, and for authorizing any change to it.

#### Role

Concept \*253 February 27, 2003

A role is a defined responsibility, interest or scope for people.

#### Server Stakeholder \*651 May 21 2005, 2017

A server stakeholder attempts to deliver some results to satisfy the needs of a client stakeholder

Sponsor

#### Concept \*396 May 6, 2003tg

A sponsor is a person or group, who has an interest in supporting the achievement of specific system change.

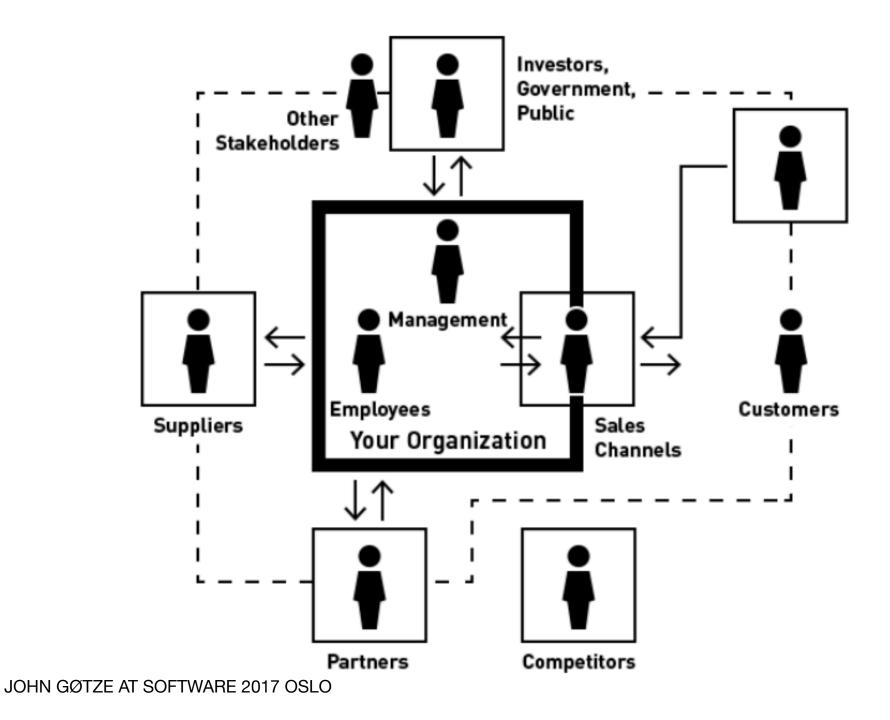
#### Support System Concept \*152 April 1, 2003

A support system is any system that has performance levels that impact a defined stakeholder environment. A support system is intended to contribute to the stakeholder benefit level.

#### User

Concept \*234 May 6, 2003

A user is a person or group, who actually will make practical use of a system.



## **The Stakeholder Analysis Worksheet**

Stakeholder Type	Needs/Expectations		the second se	
Customer	High Quality Copies	Complaints about Quality %	0% Complaints about Quality <2% Complaints about Quality	
Copies-R-Us Corporation	Copiers Produce High Quality Copies	Complaints about Quality %		
Customer Faster Service than Competitors		% of Customers Saying Service is Faster than other Copy Stores	95% of Customers Say Copies-R-Us is Fastest Copy Store	
Copies-R-Us Corporation	Reasonable Profit	Average Profit per Job %	10% Profit per Job Average	
Credit Agency Credit Agency Credit Approval Requests		Number of Credit Approval Requests per Month	> 300 Credit Approva Requests per Month	
Delivery Service Consistent Number of Deliveries		Number of Deliveries per Month	> 100 Deliveries per Month	

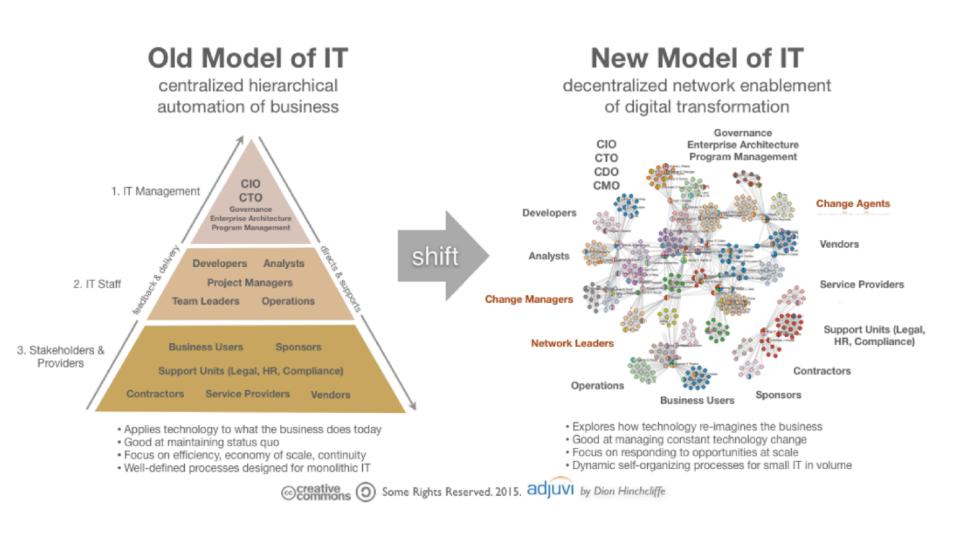
### **Types of Decomposition and Alignment**

		Vision Statement	Organization /Process	Stakeholders	KPI/Measures	Manager's Objectives	Business Rules	
The of sul	0	The goals of this organization tre	Organization	The Stakeholders of the Organization are	The organization scorecard defines the high priority measures the organization seeks to achieve	Manager's objectives, incentives & bonuses aligned to organization goals	These policies will govern and be implemented by this organization	t
		he goals this value ain are	Value Chains or Level 1 Processes	The Stakeholders of the Value Chain are	This value chain scorecard defines the high priority measures this value chain will be optimized to achieve	Manager's objectives, incentives & bonuses aligned to value chain goals	These policies will govern and be implemented by this value chain	Contraction of the second s
	of th	e goals his cess 	8-0-0	of this process	The process scorecard defines the high priority measures this process will be optimized to achieve	Manager's objectives, incentives & bonuses aligned to process goals	These policies and business rules will govern and be implemented by this process	
	of this	rocess		Stakeholders of this subprocess	This subprocess scorecard defines the high priority measures this subprocess will be optimized to achieve	Manager's objectives, incentives & bonuses aligned to sub- process goals	These business rules will govern and be implemented by this subprocess	

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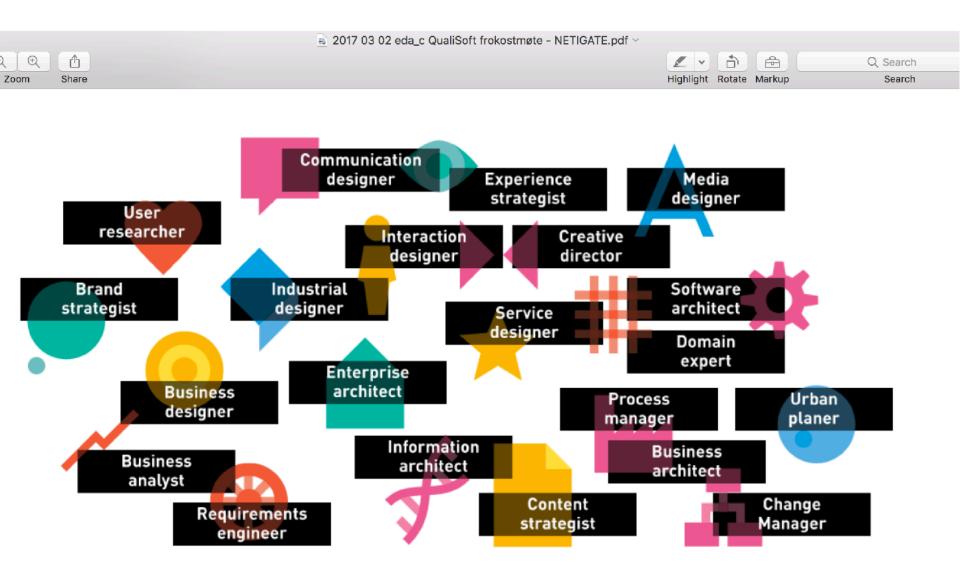
**BPTrends** 

Associates



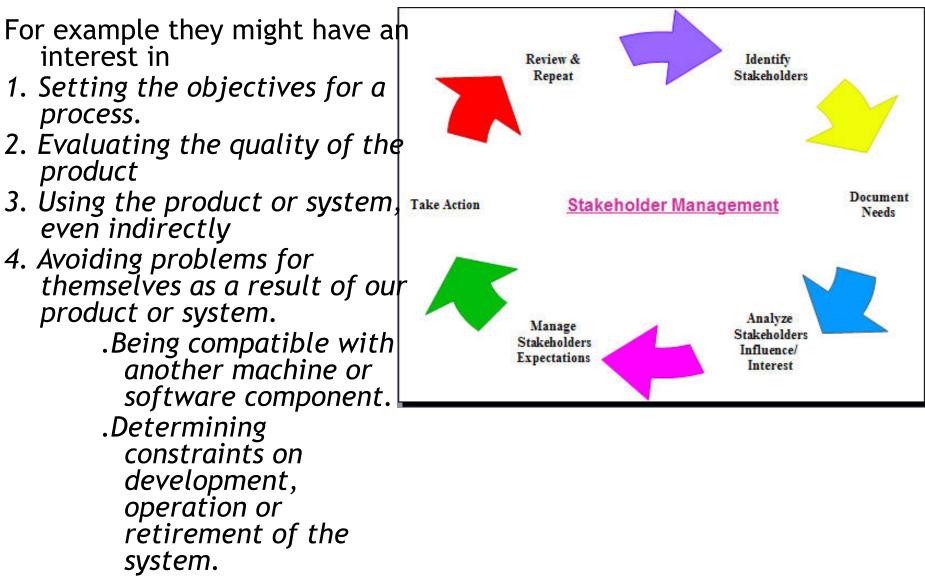
https://dionhinchcliffe.files.wordpress.com/2015/05/old\_it\_versus\_new\_it\_networks\_of\_change\_agents\_enablement.png

### **Developer Stakeholders**

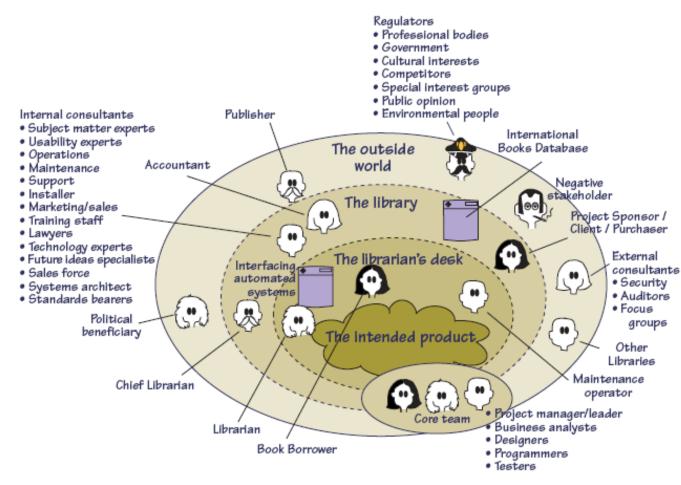


Source: Milan Guenther 2017

# Stakeholder Interests



# Stakeholder Map





Suzanne Robertson & James Robertson

#### Figure 1: A Stakeholder Map for the Library Loans project

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The

Atlantic Systems Guild

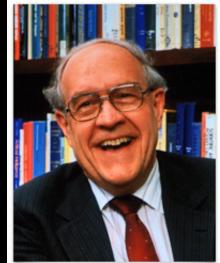
http://www.requirementsnetwork.com/sites/requirementsnetwork.com/files/Volere\_Requirements-A\_Socio\_Technical\_Discipline.pdf

## Fred Brooks, Jr. on Stakeholder specs

"The larger and more amorphous the user set, the more necessary it is to *define it explicitly* if one is to achieve conceptual integrity.

- Each member of the design team will surely have an implicit mental image of the users, and each designer's image will be different.
- Since an architect's image of the user consciously or subconsciously affects every architectural decision, it is *essential* for a design team to arrive at a single shared image.
- And that requires writing down the attributes of the expected user set, including:
  - Who they are
  - What they need
  - What they think they need
  - What they want "
- The Mythical Man-Month,

Anniversary Edition 1995, pp 258-9



'<u>Requirement</u>': Defined

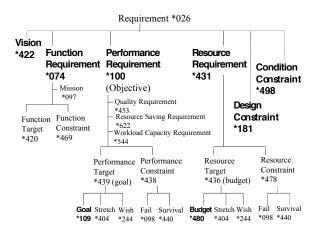


### - "stakeholder-prioritized future state".

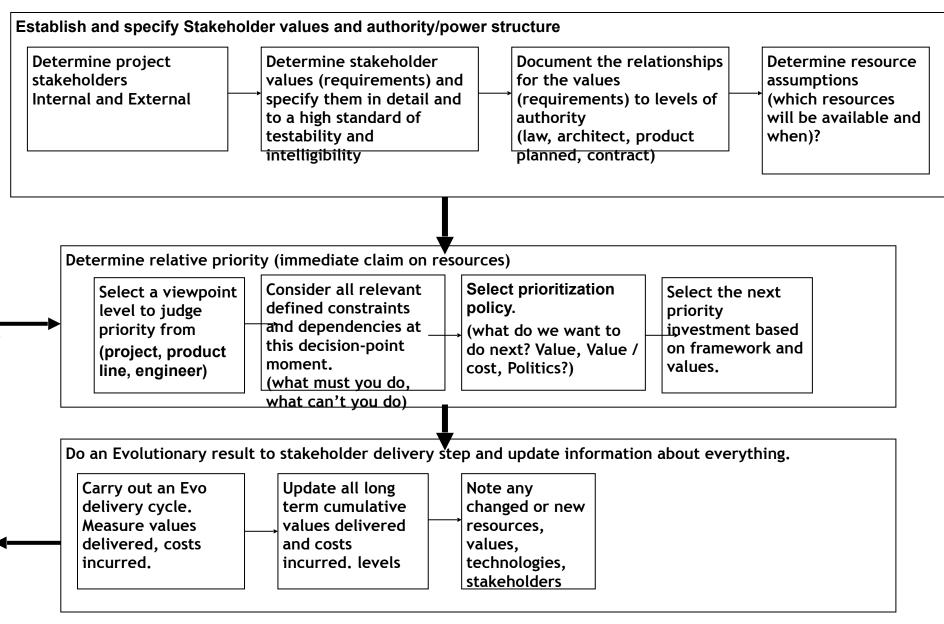
- Some consequences of this definition:
  - requirements are not 'absolute'
  - a requirement's effective priority' is *variable*, and depends on *many* factors, like
    - Value of doing it, cost of doing it, related constraints,
    - stakeholder power, formal requirement inclusion.
  - Planguage helps you intelligently manage requirement priorities, so that you get maximum <u>value</u> for your limited <u>resources</u> ( = 'competitiveness').

Some Formally Defined Requirement Concepts and types

A'requirement' is a

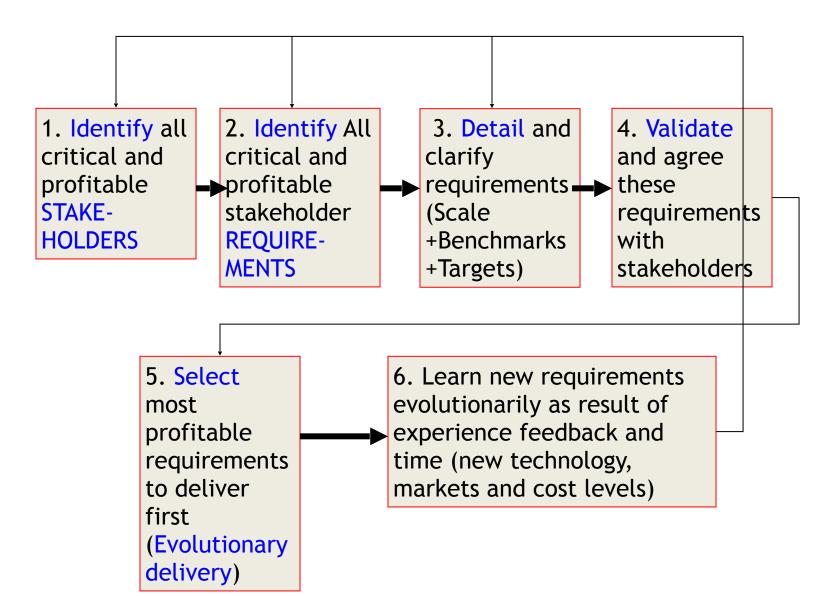


### **Priority Determination Process**



### Stakeholders:

### How to find out about, and confirm, their requirements



# Exercise in specifying a requirement 10 minutes each point (1.1 etc.)

As a team: (5 MINUTES?)

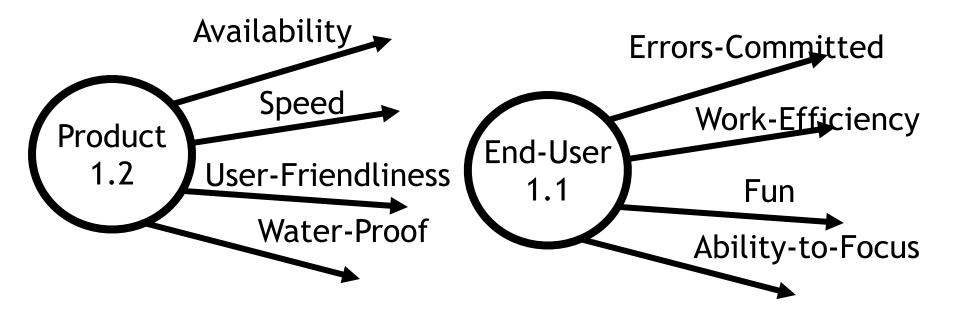
1.1 Name 4 critical Requirements for <u>each</u> Stakeholder. Draw Quality Arrows

1.2 Name 4 critical Quality attributes for the Product. Draw Quality Arrows Each team member: (5 MINUTES?)

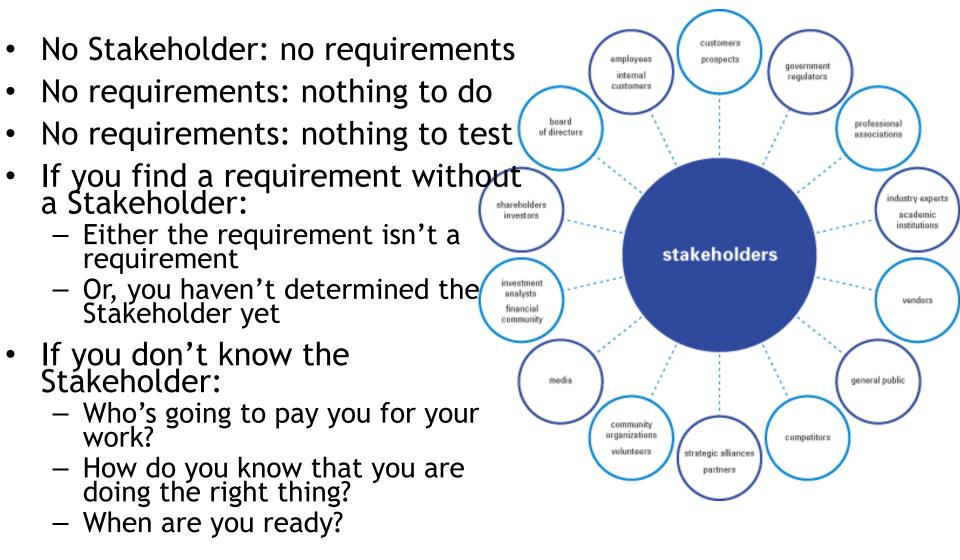
1.3 Either: Detail <u>at least</u> one important Requirement for each Stakeholder

Or: 1.4 Detail <u>at least</u> one important Requirement for the Product

1.5 Each team member explains their effort to the others. (5 min.)



# No Stakeholder?







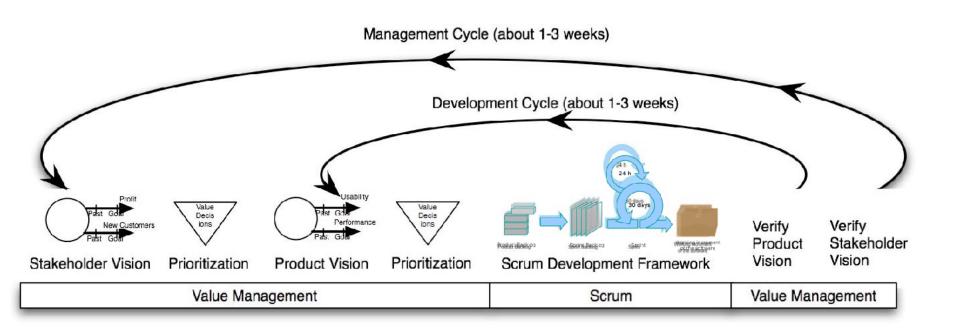
Value Management (Evo) with Scrum development



 developing a large web portal www.bring.no/dk/se/nl/co.uk/ com/ee at Posten Norge

Copyright: Kai@Gilb.com

## Value Management



## Value Decision Tables

				Stakeł	Stakeholder Value 1 Stakeholder Value 2							
	Busine	ess Valu	e l		-10%		40%					
	Busine	Busine <u>ss Value 2</u>			50%		10%			I		
	Resou	rces			20%	duct Va	llue I	10%F	ind.Fast			
	4	Stakeh	nolder V	alue I	-10%			50 %				
		Stakeh	older Value 2			10 %		10%				
	$\[\]$	Resou				S	Solution	I .	Serv	vice Gu	uide	
	4	T	Find.Fa	st			-10%	-10%		40%		
			Produc	t Value	2		50%			80 %		
			Resour	c <del>es –</del>		<u> </u>				2 %		1
			1	Prior	itized List		Scrum Develo		•		onte	
				I.Se	rvice G	Guide			sure improvement nd Repeat			
Copyri	ght: K	ai@Gil	lb.com	2. So	lution	9	24					

# Wargame Value Decision Table

Core-Pro-Funct	Posten Porta	al							
Value Result R	•		Next-Level						K
Status	Tolerable	Goal			sorient	ert inndeling			t
when	when	when		units	2	% of Goal	units	% of Goal	u u
Finn.Raskt					-3	5 %	-20	35 9	<b>%</b>
70	30	13			10	-18 %	-5	9	9 %
14.12.2008	31.03.2009	31.03.200	9		0		0,7		%
						% of Goals		% of Goals	
			Sum Impact			28 %		138	
			Sum ± Variation			132 %			%
			Sum Conservative Impact					97	%
	-								
Development-I	Resources			units		% of Budget	units	% of Budget	: u
Budsjett - ek	sterne ressur	ser	Impact		100	3 %	400	13 9	<b>%</b>
1000	4310	4000	Variation		10	0 %		•	
18.12.2008	01.05.2008	01.05.200				-7 %		-27	%
Interne timer	·				30	1 %	100	2 9	⁄₀
0	5700	5440						•	
18.12.2008	01.05.2008	01.05.200	8			-1 %		-4	%
						% of Budget		% of Budget	:
			Sum Impact Sum ± Variațion			4 %		15 9	⁄₀
Copyright:	Kai@Gilb.	com	Sum Conservative Impact			-8 %		-30	%

# Value Management Process (Evo)

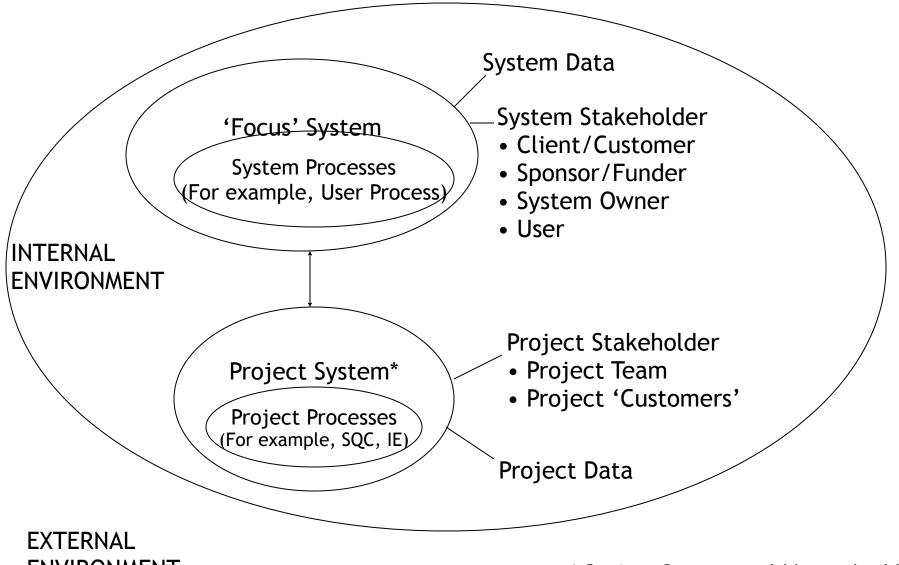
1.Identify Stakeholders

- 2.Specify Stakeholder Value and Product Quality Requirements
- 3.Find, Evaluate & Prioritize Solutions to satisfy Requirements.
- 4.Break the Solutions down into 'weekly' evolutionary delivery cycles.
- 5.Develop the next cycle, Deliver, Measure, Learn, Change.

Product Owner Scrum

# Stakeholders: Quality

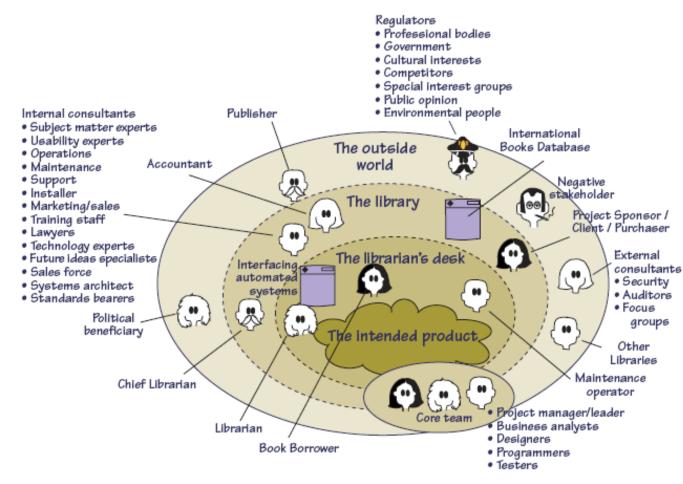
- In order to understand QUALITY
- You have to understand STAKEHOLDERS
  - -And the qualities they prioritize



ENVIRONMENT

\* Project System could be embedded in the 'Focus' System.

# Stakeholder Map





Suzanne Robertson & James Robertson

#### Figure 1: A Stakeholder Map for the Library Loans project

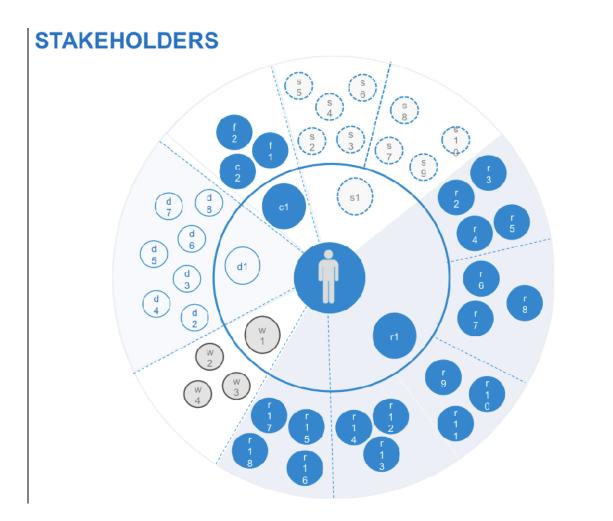
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The

Atlantic Systems Guild

http://www.requirementsnetwork.com/sites/requirementsnetwork.com/files/Volere\_Requirements-A\_Socio\_Technical\_Discipline.pdf

#### Man-Chie Tse & Ravinder Singh Kahlon



### Robertson's Volere Stakeholder Matrix 2003

							Classes	s of Kno	<u>wledge</u>
Stakeholder Role (The job title, department or organisation that indicates a stakeholding)	Stakeholder Name (The name(s) of the responsible stakeholder(s)	Necessary Involvement (Estimate of when and how much time)	Goals	Business Constraints	Technical Constraints	Functionality	Look and Feel	Usability	Performance
Client									
Customer(s)									
Business/Subject Experts									
Future Ideas Specialists									
Current System Specialists									<u> </u>
Clerical User Technical User									<b>↓</b>
Potential User									<u> </u>
Sales Specialist									<u> </u>
Marketing Specialist									+
Aesthetics Specialist									<u>+</u>
Graphics Specialist									<u>                                      </u>
Usability Specialist									
Safety Specialist									
Security Specialist									
Cultural Specialists									
Legal Specialists									
Environmental Specialists									
Maintenance Specialists					l				<u> </u>
Packaging Designer Manufacturer									<u>                                     </u>
Product Installer									<u>                                     </u>
Product installer		I			I		I	I	l

#### Stakeholders, Goals, Scope Copyright The Atlantic Systems Guild 2003 http://www.volere.co.uk/pdf%20files/StkGoalsScope.pdf

4

www.Gilb.com Impact Estimation

#### 'Requirement': Defined

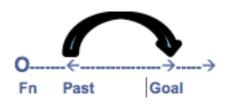
Concept \*026 Version January 23<sup>rd</sup> 2008

A 'requirement' is a

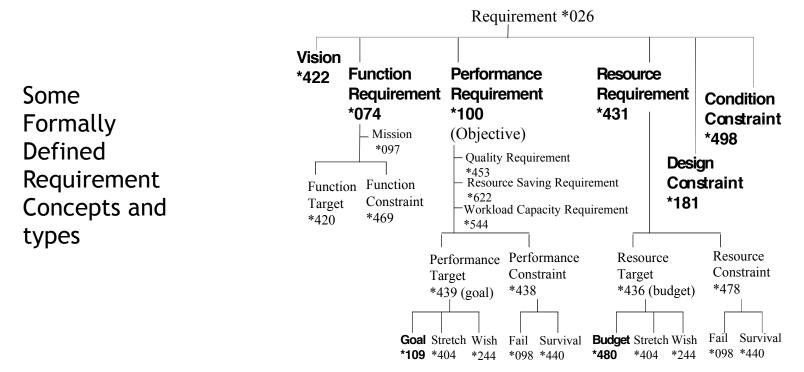
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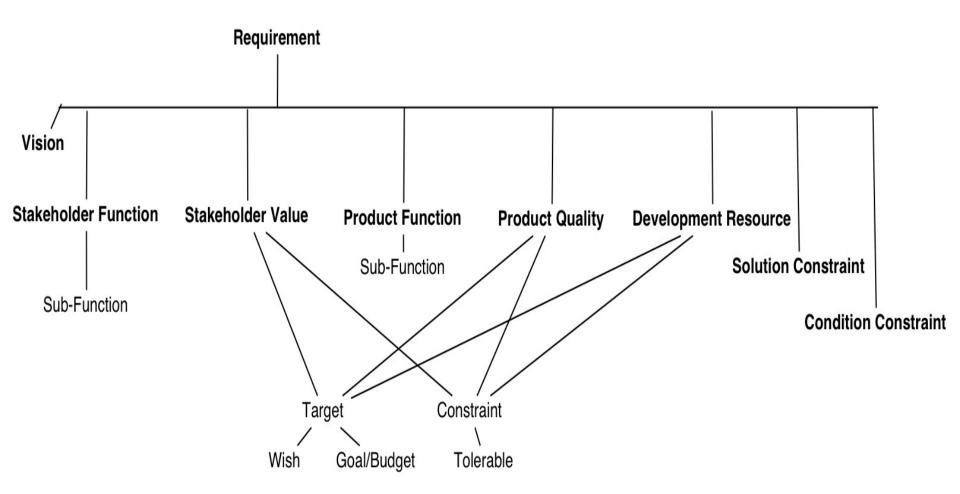
#### "stakeholder-prioritized future state".



- Some consequences of this definition:
  - requirements are not 'absolute'
  - a requirement's effective priority' is <u>variable</u>, and depends on many factors, like
    - Value of doing it, cost of doing it, related constraints,
    - stakeholder power, formal requirement inclusion.
  - Planguage helps you intelligently manage requirement priorities, so that you get maximum <u>value</u> for your limited <u>resources</u> (= 'competitiveness').



### Stakeholder and Product Requirements Distinction



Courtesy Kai Gilb, December 22 2003. From His book manuscript "Evo" at www,gilb.com

# Specify Functions <u>separately</u>

(to increase focus on quality)

Product Qualities, Stakeholder Values, Solutions (Designs), Work Processes etc. Need to be specified separately from

Function and Sub-Function specifications.

Because:

it helps us *focus* on <u>designing</u> the competitive quality and cost aspects of our product.

We can more clearly see the distinction between

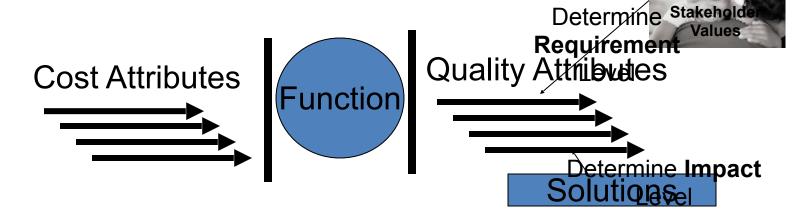
function

(what we do in our business, fixed need) and

'design' (solutions)

(what we do to impact quality levels, variable choice,

change anytime)



## Stakeholder: Concept \*233.

'Stakeholders' are:
Any person, group or thing
that can determine our systems degree of success or failure,
by having an opinion about
system performance characteristics and
system lifecycle constraints

# Stakeholder Interests

For example they might have an interest in

- 1. Setting the objectives for a process.
- 2. Evaluating the quality of the product
- 3. Using the product or system, even indirectly
- 4. Avoiding problems for themselves as a result of our product or system.
  - .Being compatible with another machine or software component.
  - .Determining constraints on development, operation or retirement of the system.

# Stakeholders

- ?Why you have to identify them formally
- Plow to find out and confirm their requirements
- Example of classes of stakeholders

How to specify stakeholders together with their requirements. will be a tribute to her."

### New £6m flats to be buildozed

A NEW £6 million block of flats is to be torn down within weeks because it is five metres too close to nearby homes.

Residents complained that the 33 flats — built by Fairview New Homes in Elsinore Gardens, Cricklewood, and on sale for between £160,000 and £200,000 breached planning rules and now a government inspector has ruled in their favour.

**Deep sea yields** 

# Stakeholder Rules

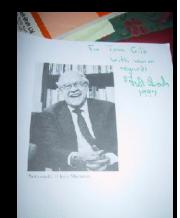
- 1. When should you decompose a generic stakeholder to more-specific stakeholders?
  - 1. When the decomposition yields unique requirements
  - 2. If in doubt, try it out
- 2. Any system interface is a potential stakeholder
  - 1. They will have requirements for the interface
- 3. Corporate specialist groups, like 'Security' are usually a stakeholder
  - 1. Assuming they can impact any requirements

### Fred Brooks, Jr. on Stakeholder specs

"The larger and more amorphous the user set, the more necessary it is to *define it explicitly* if one is to achieve conceptual integrity.

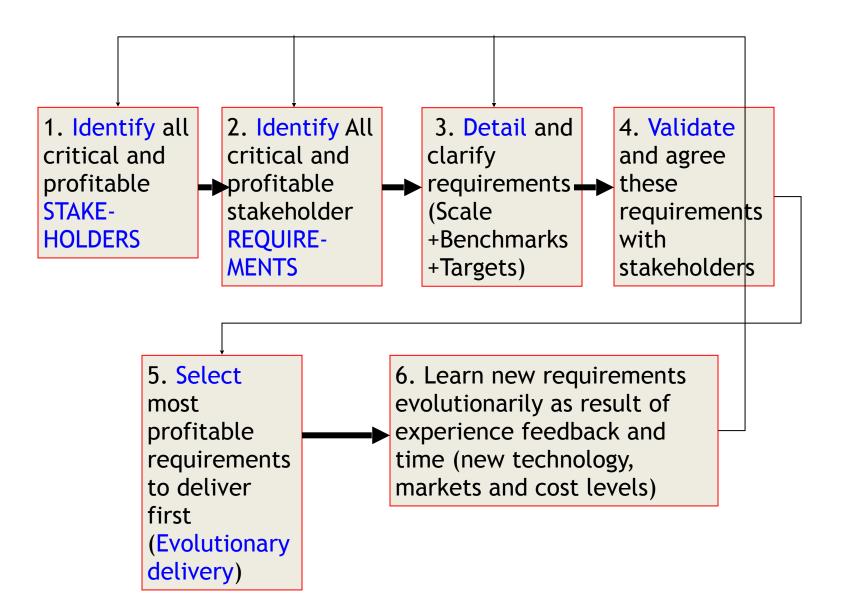
- Each member of the design team will surely have an implicit mental image of the users, and each designer's image will be different.
- Since an architect's image of the user consciously or subconsciously affects every architectural decision, it is *essential* for a design team to arrive at a single shared image.
- And that requires writing down the attributes of the expected user set, including:
  - Who they are
  - What they need
  - What they think they need
  - What they want "
- The Mythical Man-Month,

Anniversary Edition 1995, pp 258-9



#### Stakeholders:

How to find out about, and confirm, their requirements



#### Stakeholders: Example of classes of stakeholders;

Example from real customer requirements definition about 1997, USAintelli

- ? Government FCC
- ? Telecompany Corporate
- ? DEVELOPER
- ? MANUFACTURER

See detail next slide of probable values/ requirements

? OPERATOR (like AT&T)? DISTRIBUTION

**? LEASING/PURCHASE** 

- **PHONE USER:**
- System Owner (in office)
- MAINTENANCE: Employees of system owner
- Responsible Site Administrators
- Responsible Installers
- **Repair Centers**

Go to Stakeholder Exercise

### Stakeholders: How to specify stakeholders together with their requirements.

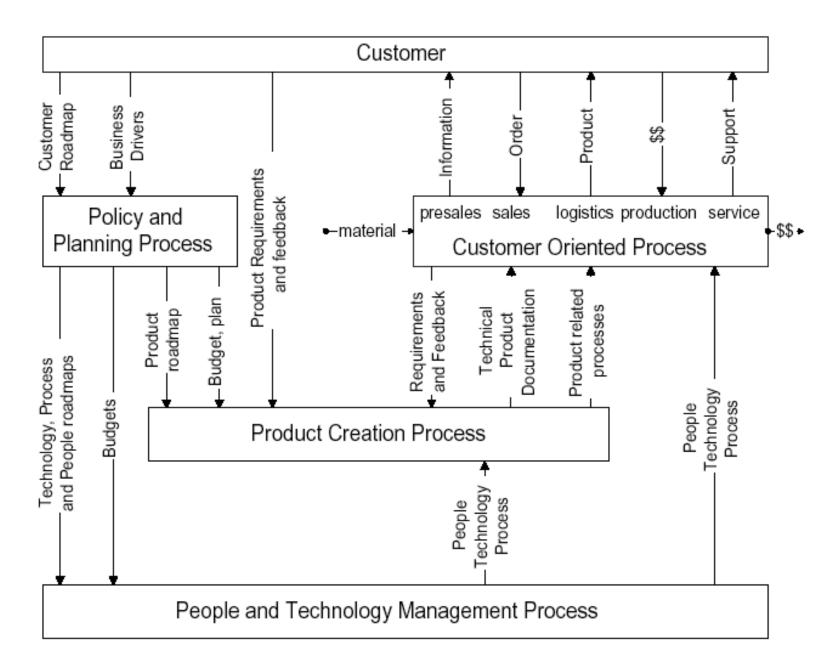
? The Planguage parameter term 'Stakeholder' can be used to specify one or more stakeholders explicitly.

Internal Interests: Stakeholder = {End User, Help Desk, Installer}

- ? We can attach stakeholder information to any elementary specification,
  - ? Usability: Scale: Time to learn a task for a defined [Stakeholder]
  - ? Goal [Stakeholder = Novice User] 10 minutes.
  - ? Novice User: Defined As: anyone without any training in this system or task.
- ? or to a set of specifications,
  - Scale [Installers] time for successful installation
  - ? Fail 20 minutes, Goal 10 minutes, Wish 5 minutes.

? as appropriate.

Go to Stakeholder Requirements Exercise Stakeholders (Philips, Gerrit Muller, 2001)



### Stakeholder Artifacts: Zachman zifa.com

Viewpoint

A detailed real example of Quality Specification (Oct 2004, Europe)

<pre>Design Effort [Roadbed. Drainage System, Product XX]: 'Approved by Team' 13:59 Tuesday (Day 1) Ambition Level: 10X "at least 10 times less engineering effort than now" Administration:     Approved: by Team' 13:59 Tuesday (Day 1) ok to progress to strategy phase.     Type: Product Quality [Product XX].     Work: Idar 2001 to 1:2, 11:38     Owner: Idar 2001 to 1:2, 11:38     Owner: Idar 2001 to 1:2, 11:38     Stakeholders: Senior Road Designers, Road Designers, Drainage System Designers, Contractors.     Scale: Hours of Engineering Leffort per 10 km road to Complete Roadbed Description_for a     defined Ideal Engineering Level: default 100%.     Assumption: the level of qualities is the same for comparative measurements. E g we do not save     time, only to turn around and use it to increase quality. We still saved time for the old quality     level. &lt;-TG     "" Benchmarks</pre>	GLOSSARY Hours of Engineering Effort: net, actually applied to the task hours. Complete: {all considerations taken, engineering quality controlled, contractor approved, to a defined % level of IEL} Roadbed Description: defined as: {cross-section drawings, mass calculation, Geometrical Description: {existing terrain, related water and sewer, other roads, tunnel}, geometrical control}. <ideal> Engineering Level: IEL: defined as: doing all tasks to an ideal level of completion. This is often compromised intentionally to save engineering effort and time. be developed, or at least classify things&gt; Meter: <how in<br="" measure="" this="" to="">practice&gt; Design: defined as: design and redesign</how></ideal>
<ul> <li>Goal [End Dec 2005] Past – 90% =Long Term</li> </ul>	
• Note: we lack clarity in Stakeholder to be served at each step. This decides some things to be included such as which	
Stretch[End 2006?] Past/20 Wish <wish from="" stakeholder=""> &gt;Past/100 ??</wish>	
0	
Background o Impacts Stakeholder Values: Model	

Performance & Budget Targets Definitions -----@----->

Target:Concept \*048. November 8, 2001

A target is a stakeholder-valued positive requirement you are aiming at; hoping to deliver, at, near, or better.

A target is not a constraint, with its intent to restrict and avoid.

Target concepts include {Goal, Stretch, Wish, Ideal}.

A target requirement is like the scoring surfaces of a circular archery or

darts target. The outer edge of this target is a constraint, not a target.

Performance & Budget Targets

Additional, useful, description parameters; **Definitions** 

Wish: Concept \*244 6 August 2002

A Wish parameter specifies a stakeholder need, without considering its cost or practicality.

A Wish goal, or wish budget, is a non-committed stakeholderneed scalar attribute level. It is requirement background, but it is not yet a Planned Goal.

Rationale:

Wish allows us to note stakeholder desires and needs in a requirement area, without actually committing to delivery. If we did not have a wish parameter to articulate these needs, then the information might never be collected, and maintained and we would lose the competitive advantage of knowing what our stakeholders desire - even when the resources or technology ultimately permit us to commit to delivery of the wish level or something nearer to it than was planned in the goal statements.

'Wish' allows us to express our values, without getting committed prematurely.

We can allow a stakeholder to tell us their dreams. But we don't have to promise to deliver them until we know the price tag.

A Wish goal has no budget, so is not recognized as technically or economically feasible yet. It is stated so designers have an idea of what someone is dreaming of.

# [Qualifier, Stakeholder]

Specify the Stakeholder to which this parameter applies. There are two categories of Stakeholder normally used, Internal and Stakeholder

Internal:

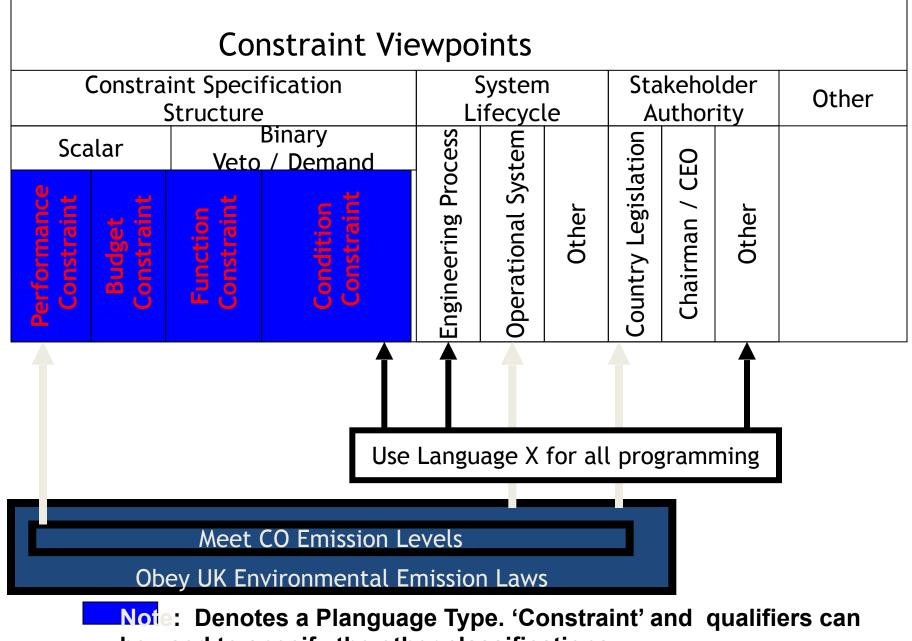
### GOAL [Internal] 5 min

When a level is an internal level, write 'Internal' in the [qualifier]. This will allow you to express GOAL levels that are different than what is contracted, or those your Stakeholders require.

Stakeholder:

### GOAL [End-User] 6 min

If the requirement apples to a specific Stakeholder, write down that Stakeholder in the [Qualifier]



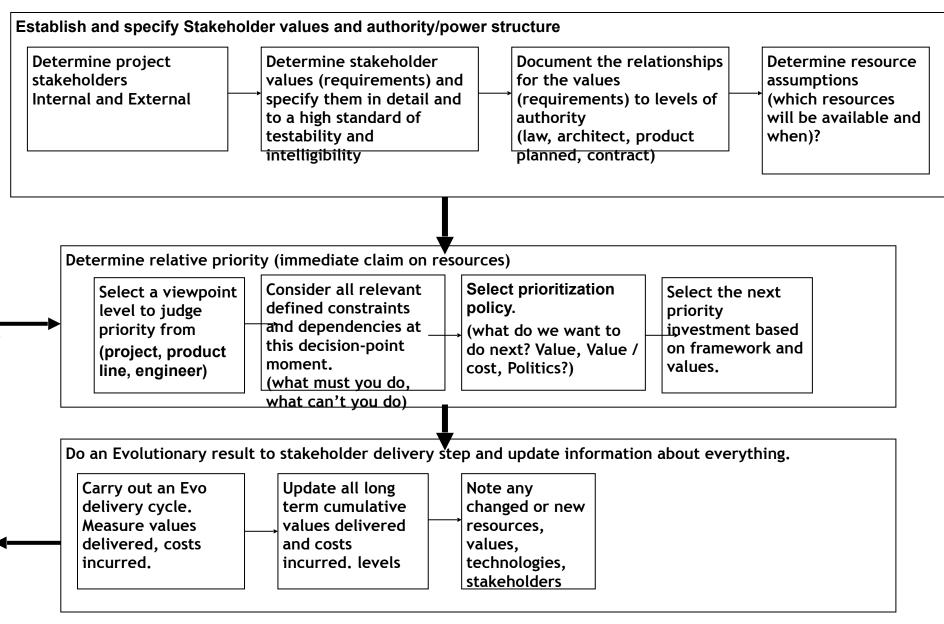
be used to specify the other classifications.

### Related Design concepts

A design *specification* (\*586) is a deliberately selected and documented means to reach defined 'ends'. It is a written proposal (\*587) and articulation of a design idea.

- A proposed design idea must be consistent with a related *set* of requirements; with all those requirements *at once*. 'Consistent' means it must help at least one single requirement towards specified states, without violating any constraint (function, condition constraint, scalar constraint).
- A design is different from a requirement in that its proposal, or specification, can, in principle, be changed at any time for a better design, which better meets the requirements, without asking the opinion of the <u>stakeholder</u> (who set the requirement it is serving). Design is not holy and fixed. Requirements are inputs to the design process, design ideas are the output.
- Alternative designs(\*588) will have satisfactory, but *different*, performance and cost attributes. The alternative design idea attributes will be so significant that they do not need any *other* alternative design ideas in addition, or cannot afford it. *Supplementary* designs (\*589) are needed to move the set of towards the design Goal levels, other target levels or towards meeting other requirements (constraints, functions).
- A satisfactory design can have negative performance impacts and still be acceptable overall, as long as those negative side effects do not prevent us from reaching the Goal level of the attribute negatively impacted.

#### **Priority Determination Process**



#### Process: Requirement Specification. <-CE 2 Tag: Process.RS. Version: 6 July-2001. Owner: TG. Status: Draft.

#### Procedure

P1: Define the system scope and the overall scope of the requirements.

P2: Identify relevant (critical and profitable) stakeholders.

P3: Determine the requirements of each type of stakeholder. Ensure all specification statements are sources referenced.

P4: Categorize requirements by type (The major requirement types are function, performance, cost and constraint).

P5: ('Stakeholder Value') Specify Functional Requirements (Process.FR. See Chapter 3). P6: ('Stakeholder Value') Specify Quality Requirements (Process.QR. See Chapter 4) including identifying or creating a Scale Definition (Process.SD. See Chapter 5).

Specify other Performance requirements (Capacity and Savings) in a similar manner.

P7: ('Stakeholder Constraint') Specify Cost Requirements (Process CR. See Chapter 6).

P8: ('Stakeholder Constraint') Identify and question any constraints. (Are they real or was something else intended?) Specify the necessary Constraints (Process CT. See Ch. 6).

P9: Specify all known significant relationships of the requirements to any other relevant requirements specifications (external or internal to the system). You need to identify where there may be overlap or conflict or double accounting over benefits. There may even be synergy or a chance to 'subcontract' parts of the system development.

Use Planguage terms such as {Source, Depends, Assumption, Authority, Impacts, Risk, Impacted By}.

P10: Get stakeholders to approve written requirements' specifications that specifically affect them.

P11: Carry out quality control on the requirement specifications. At least, analyze them by sampling. Using Specification Quality Control (SQC), they can exit at an appropriate low level of remaining major defects/page (such as a maximum of 1 major defects/page).

Note: this is an appropriate point in this procedure to carry out quality control. However, don't let this prevent you from carrying out quality control at other times. Far better you find out that there is a problem after writing three pages than after thirty pages.

Note: For the majority of the procedures in this book, the exit and entry conditions serve to remind you about the need for quality control: explicit reference to quality control within the main procedure is omitted.

P12: Once the requirements have exited quality control, review them with the aim of obtaining the relevant management approval. (SQC checks the specification quality, 'review' checks the business relevance.)

#### **Entry Conditions**

E1: Generic Entry Conditions apply. The specification quality control (SQC) entry condition applies to any source information, such as contracts and marketing plans.

E2: Key stakeholders are available for questions and reviews to resolve any uncertainty about sources and exact specification.

#### **Exit Conditions**

X1: Generic Exit Conditions apply. The requirement specification must have exited SQC.

X2: There is management *review* approval of the requirement specification.

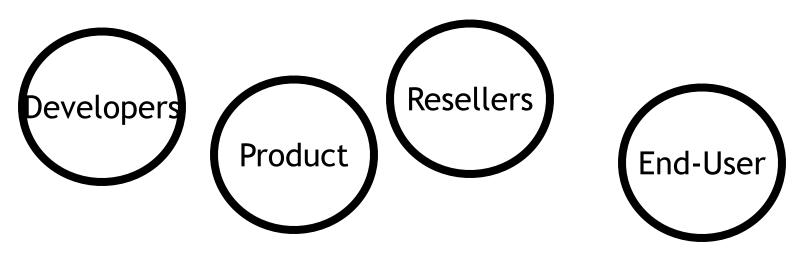
## 1. Exercise in specifying Stakeholders

### As a Team:

Use 2.5 minutes to discuss the project in general, share ideas. List all Stakeholders with an interest in your project. (10 internal) 10 External) (5 very external):

20 minutes:

Give each stakeholder a name and draw circles around their names



# Exercise in specifying a requirement 10 minutes each point (1.1 etc.)

As a team: (5 MINUTES?)

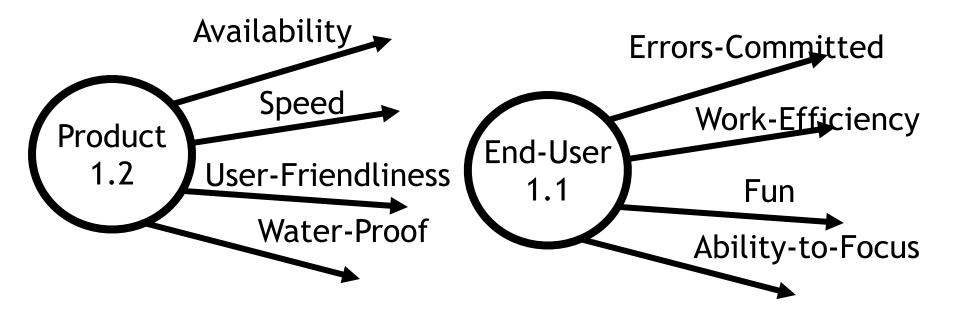
1.1 Name 4 critical Requirements for <u>each</u> Stakeholder. Draw Quality Arrows

1.2 Name 4 critical Quality attributes for the Product. Draw Quality Arrows Each team member: (5 MINUTES?)

1.3 Either: Detail <u>at least</u> one important Requirement for each Stakeholder

Or: 1.4 Detail <u>at least</u> one important Requirement for the Product

1.5 Each team member explains their effort to the others. (5 min.)



# Quiz 1 Monday: Terms and Concepts

1. What is the distinction between a term and a concept?	9. Which 'types' of stakeholders should you identify and cater to?
<ul><li>2. How is a function different from a design?</li><li>3. How is a target different from a constraint?</li></ul>	10. What if a stakeholder has a requirement but it is technically or economically impossible for you to deliver?
<ul> <li>4. What is the distinction between a scalar constraint and a binary constraint?</li> <li>5. Distinguish between resource and cost.</li> <li>6. Distinguish between Performance, Quality, Quantity, Capacity and Savings.</li> <li>7. What is the difference between a Survival and a Fail constraint?</li> <li>8. What is the difference between targets Ideal, Wish, Goal, Stretch?</li> </ul>	<ul> <li>11. Why is the distinction between internal and external stakeholders useful?</li> <li>12. Distinguish: Scale, Meter</li> <li>13. Distinguish between Parameters: Risk, Impacts, Impacted By, Assumption.</li> <li>14. Distinguish between Parameters : Authority, Owner, Source (A &lt;- B).</li> </ul>

### Stakeholder Impact Estimation: Brodie

Recutator	Regulator IT Dept. Customer Rule Admin. Business Unit Back Office Total Value / Benefit				1	Back Office	Total Value / Benefit	Key: s = seconds m = minutes d = days w = week Bank System By End Date: dd/mm/yyyy Requirements		Back Office Loan 6 da 6		
-	t	+	4				4	Time for customer to submit request 30 min <> 10 min	┼₹	-	10 m 100%	-
_	T	1				3	3	Time for Back Office to enter request	•		0 m 150%	-
_	+	1	9		9	-	18	Time to respond to customer request 5 days <-> 20 seconds	•	1 d 80%	20 s 100%	-
						1	1	No of Back Office complaints 10 per week <-> 0	5 50%	<1 90%	0 100%	(2) (80%)
			1			5	6	No of customer complaints 25 per week <-> 5	-	15 50%	5 100%	-
1				5	4	8	18	Time to update business rules 1 month <-> 1 day	2 w 50%			1 d 100%
1				3	4	6	14	Time to distribute business rules 2 weeks <-> 1 day	1 d 100%		20 s 103%	-
2		1	14	8	17	23	64	Cumulative Total for Performance Requirements	200%	170%	280%	50%
								Design Cost (M)	0.2	0.3	1.0	0.5
								Development Budget 2.5M <-> 300K	2.3	2.0	1.0	0.5
								Cumulative Perf. to Devt. Cost Ratio	1000	567	280	100
								Cumulative Stakeholder Value to Development Cost Ratio	23.5/0.2 =117.5	17.8/0.3 =59.3	13.7/1.0 =13.7	9/0.5 =18
Figu	Figure 4: An IE table for the bank system. The shaded area represents the extensions to IE											

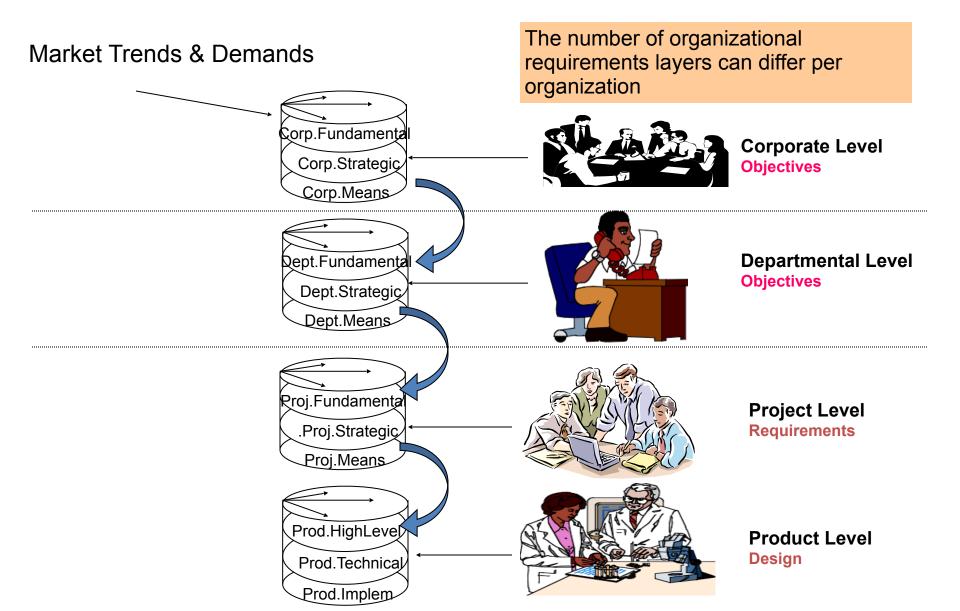
### Stakeholders and Owners of Requirements (edited by tom g mar 7)

- A **Stakeholder** is an individual or group who has an 'interest' (Direct or indirect) in a requirement.
- An **Owner** of a requirement is
  - the person or group who sets the official requirement specification TG
  - The stakeholder who decides that a requirement must be implemented. STAKEHOLDERS DO NOT DECIDE THAT A REQUIREMENT MUST BE IMPLEMENTED. THEY MAY NOT EVEN BE AWARE THAT IT IS BEING DEALT WITH TG

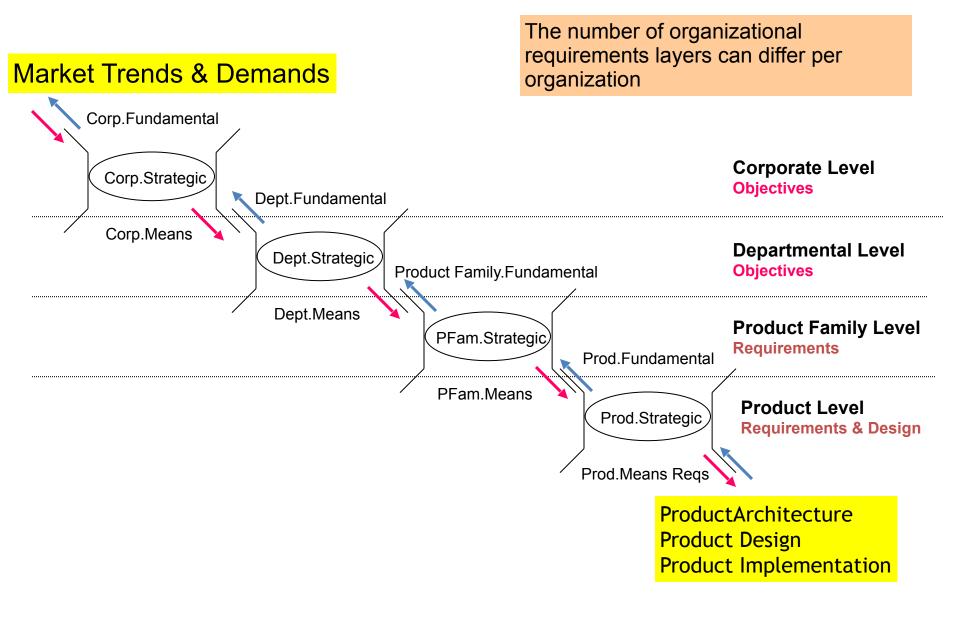
#### • A Designer

- Suggests designs for implementing a requirement; usually in the context of identifying designs which satisfy many requirements simultaneously. TG
- WHO decides how a requirement will be implemented.
  - The Project manager and management review committees make the final decision on the suggested designs. TG

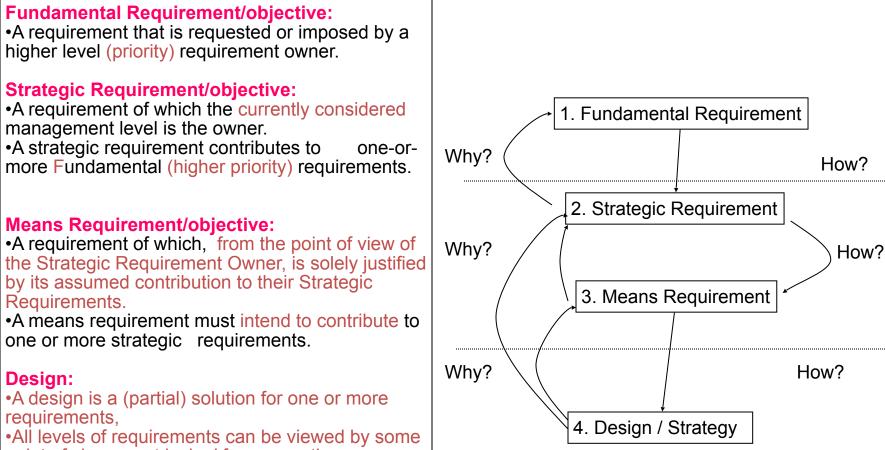
#### Levels of Objectives / Requirements and Design (excellent I have added w credit SP to my rqt slides tg/



### Levels of Objectives / Requirements and Design



### **Requirements and Design Hierarchies**



- point of view as a 'design' for some other requirements.
- •"One man's requirement is another man's design"

The requirements hierarchy helps to bring order in the decision making process over requirements 1. Procedure: Establish the project's initial lists of Fundamental, Strategic and Means Requirements at the Departmental (Organizational) Level

- 1. Establish the project's stakeholder list from the organizational stakeholder list. Identify or specify project and product stakeholders which are not derivable from the organizational list.
- 2. Establish three initially empty lists with fundamental, strategic and means requirements at the departmental level for the project.
- 3. Analyze the approved list of Generic Strategic Product and Organizational Quality Attributes and select the most important quality attributes for the project. Declare these as the initial **Dept.Strategic** requirements for the project. Identify or make more specific any quality attributes which are not directly derivable from the approved list.
- All other generic product- and organizational quality attributes become the intial Dept.Means requirements.
   This applies only if they arguably exist in order to serve "precedent" (priority) requirements.

Attributes that,

cannot be justified by their contribution to precedent requirements are not to be included in the general Dept.Means requirements.

#### 2. Procedure: Analyze the Project's Incoming Signals and Map them to Means, Strategic and Fundamental Requirements

For each incoming signal:

- Is this incoming signal a mixture of requirements and design?
   If so, rewrite the signal, so that "the requirement part and design are clearly distinguished.
   The requirement part is 'what the stakeholder really values'. The design part is our best current idea of how to deliver that value: subject to improvement"
- 4. Determine the requirement-type of the incoming signal: Pure Function, Pure Quality, Pure Resource Constraint, Global Constraint, Pure Design, or a mix of all of these? Specify the requirement-type combination.
- 2. Ask yourself: "Who are the stakeholders for this incoming signal", and specify who says so (source). Both ;authority' (which stakeholder) and information reference (document, web reference) are desired.
- 3. In order to find the fundamental requirement for this incoming signal, ask a number of times the question "WHY does the stakeholder want this incoming signal / requirement?".
  - At what level in a defined organization (us , customer, supplier) does the stakeholder reside for this requirement (who imposes this requirement)?
  - Specify the owner of the incoming signal (who can change it?).
  - Is the fundamental requirement of the signal <More Fundamental> than the current list of Dept.Strategic requirements?
    - If so, add the fundamental requirement to the list of Dept.Fundamental requirements.
    - If not, add a reference to the best mapping Dept.Strategic and Dept. Means requirements that the incoming signal contributes to.

### More Fundamental: Defined As: of higher priority. Has to be respected before another defined one.

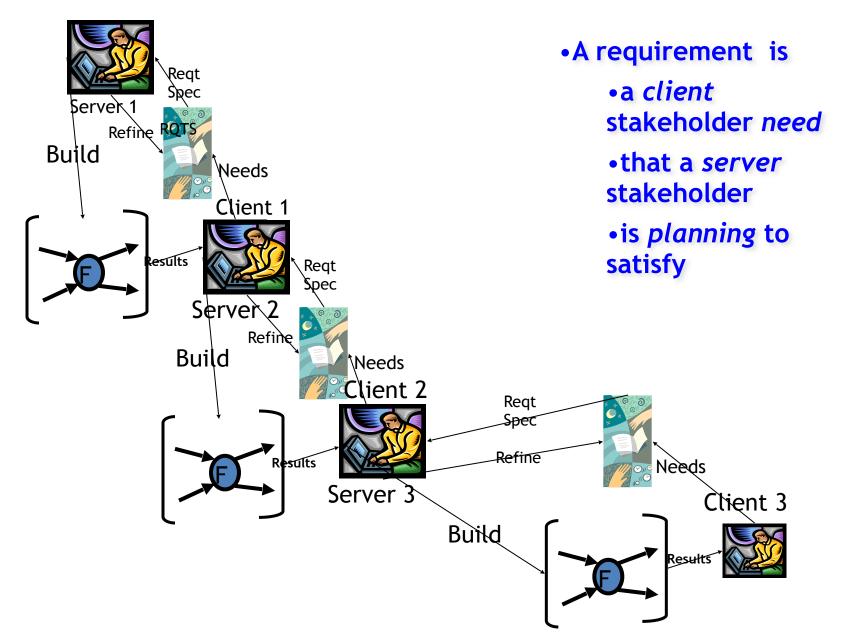
### Requirement Concept \*026 May 21st 2005 14:39

•A requirement is -a client stakeholder need -that a server stakeholder -is planning to satisfy

Note I later simplified the \*026 definition to **Requirement** Concept \*026 January 23<sup>rd</sup> 2008 (+ "value")

A 'requirement' is a <u>stakeholder-prioritized future state.</u>

### **Requirement Stakeholder Levels**



# Stakeholders and Requirements

- A Stakeholder is anybody with a stake in what we are working on
- Customer, user, ..... up to ourselves
- Every project has about 30 (±20) Stakeholders
- The set of Stakeholders doesn't change much
- *Requirements* are what the Stakeholders require but for a project ...
- Requirements are the set of stakeholder needs that a project is planning to satisfy

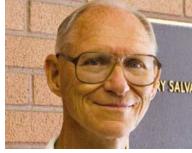
# No Stakeholder?

- No Stakeholder: no requirements
- No requirements: nothing to do
- No requirements: nothing to test
- If you find a requirement without a Stakeholder:
  - Either the requirement isn't a requirement
  - Or, you haven't determined the Stakeholder yet
- If you don't know the Stakeholder:
  - Who's going to pay you for your work?
  - How do you know that you are doing the right thing?
  - When are you ready?

<	req		ents? WI	/hat are		ed by the mpacts?	Which are the key requirements? What are the current levels and what are the target levels?	Which designs? When? What is their estimated or actual impact on the requirements? Designs by expected Increment with design dependencies 1 2 3					
Regulator	IT Dept.	Customer	Rule Admin.	Business Unit	Back Office	Total Value / Benefit	d = days w = week By End Date dd/mm/yyyy Requirements	D1: Automate Rules + Manual Testing	D2: Back Office Loan Decisioning	D3: Web Self-Service	Are the current designs sufficient to meet each of the requirements?		
		4	[ ]'	[ ]'		4	R1: Time for customer to submit request 30 min <-> 10 min	-	-	10 m 100%	7/		
		'	[]	['	3	3	R2: Time for Back Office to enter request 30 min <-> 10 min	-	-	0 m 150%			
		9		9		18	R3: Time to respond to customer request 5 days <-> 20 seconds	-	1 d 80%	20 s 100%	-		
		[]	[]	[]	1	1	R4: No of Back Office complaints 10 per week <-> 0	5 50%	<1 90%	0 100%	(2) (80%)		
		1	$\Box$	[]	5	6	R5: No of customer complaints 25 per week <-> 5	-	15 50%	5 100%	-		
1		[]	5	4	8	18	R6: Time to update business rules 1 month <-> 1 day	2 w 50%	-	-	1 d 100%		
1		[]	3	4	6	14	R7: Time to distribute business rules 2 weeks <-> 1 day	1 d 100%	-	20 s 103%			
2		14	8/	17	23	64	Cumulative Total for Performance Requirements	200%	170%	280%	50%		
N	$\square$						Development Budget 2.5M <-> 300K	2.3	2.0	1.0	0.5		
	A	data	nsitive a made		$\sub$		Development Cost for Design	0.2	0.3	1.0	0.5		
	44		Nymous	$\overline{\nabla}$			Cumulative Performance to Devt. Cost Ratio	1000	567	280	100		
,						4 W	Cumulative Stakeholder Value to Development Cost Ratio	23.5/0.2 =117.5	17.8/0.3 =59.3	13.7/1.0 =13.7	9/0.5 =18		
		<u>ــــــــــــــــــــــــــــــــــــ</u>	1			· · · · · ·			=33.3	-13.7 .	=10		
$\leq$		ch stake fit most		-			otal stakeholder ness benefit)?		esign gives der value/de				

© Lindsey Brodie 2012

# Boehm's Stakeholder Categories (still missing inanimate stakeholders)



- Boehm has identified extensions to simplistic stakeholder concepts, that recognize that not all stakeholders are simply 'users' of a technical solution. He has proposed four broad categorizations of stakeholders from a project manager's point of view:
- Users: who usually want lots of functions out of a fast, reliable technical solution
- Bosses: who not only set ambitious goals, but want 'no surpris-es' along the way
- Subordinates: who want technical advancement, neat designs, and who may not directly see the benefit of controls and transparency
- Maintainers: who will inherit the technical solution and who want it bug-free and well-documented
- Customers: those in a different division or organization we commissioned the system.

B.W. Boehm 1989



# 3 Stakeholder Steps



Research sponsored by the US Defense Advanced Research Projects Agency (DARPA) identifies three important steps required at the start of each step in the use of iterative methods:

- Identify the stakeholders for the coming iteration
- Identify their win conditions
- Reconcile their win conditions

Over three years 16 projects using an iterative approach incorporated these steps and showed:

- Greater flexibility in adapting to risks and uncertainties
- Better discipline in achieving operational capability
- Enhanced trust between the project stakeholders

Barry Boehm 1994

### **UK Firecontrol**

- The failed UK Firecontrol project was an example where the poor stakehold-er engagement together with a flawed technical solution resulted in project cancel-lation. The stakeholder engagement required on the project was both complex and broad. The aim was for the existing 46 existing local control centers to be re-duced to just 9 regional control rooms. A firm of management consultants had al-ready advised against fast centralization, and had instead recommended a reduc-tion to 21 centers. The changes were regarded with hostility by a broad range of stakeholders, including Chief Fire Officers, the Firefighters Union, the Local Government Association and the Fire Brigade Union.
- When the project was eventually canceled at a cost of £469m, the UK NAO found that a major reason why the project had failed was due to:
- insufficient communication and engagement with stakeholders during the initiation and design of the project which led to concerns about its rationale and purpose from the outset. Fire and Rescue Authorities and their Services criticized the lack of clarity on how a regional approach would increase efficiency. The Local Government Association similarly asserted throughout the planning and delivery of Firecontrol that a cen-trally-dictated, one size fits all model was not an appropriate way to op-timize resilience.
- NAO #206 National Audit Office, citd in , Agile Project Management for Government

# Active senior engagement with stakeholders

- Active senior engagement with stakeholders is identified by the GAO as a common critical success factor. In a survey of seven large and successful government IT projects collectively worth \$5bn, the GAO found that:
- Officials from all seven (projects) cited active engagement with program stakeholders as a critical factor to the success of those investments ... stakeholders regularly attended program management office sponsored meetings; were working members of integrated project teams; and were notified of problems and concerns as soon as possible.
- The GAO found that the use of multi-disciplinary teams and early involvement of users in defining requirements had created transparency and trust and further increased the support from the stakeholders.
- {U.S. Government Accountability Office 21/10/2011 #37: 1} in , Agile Project Management for Government ™

### Project failures due to poor stakeholder engagement in US

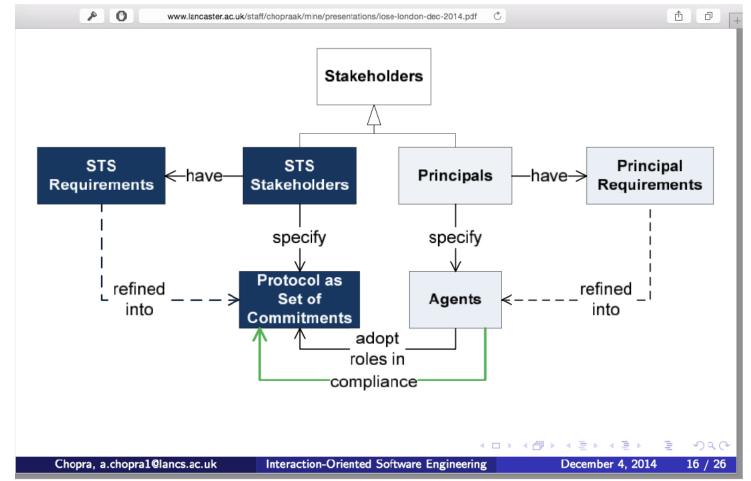
- In contrast to these successful projects, the GAO has regularly reported on instances of project failures due to ٠ poor stakeholder engagement.
- Examples include:
- The Federal Emergency Management Agency (FEMA), •
  - where end users were not sufficiently involved in defining requirements for the National Flood Insurance Program's insurance policy and claims management system.
  - The program was canceled in final end-user testing after seven years of development and a budget of \$40m, forcing the agency to continue to rely on an outdated 30 year-old system.
- The Department of Homeland Security (DHS) ٠
  - which did not allow sufficient time for stakeholder involvement in its planning and had no consistent method for identifying stakeholder roles and incorporating their feedback.
- The 2010 US Census ٠
  - where lack of local user involvement in software testing hindered local governments' ability to accurately update address lists and maps.
- Sources:
  - U.S. Government Accountability Office June 2011 #38} U.S. Government Accountability Office 15/09/2011 #209: 28}

  - U.S. Government Accountability Office 14/06/2007 #210
- Kilde: Wernham Agile Project Management for Government, 2012

### UK Revenue and Customs 2007-2011

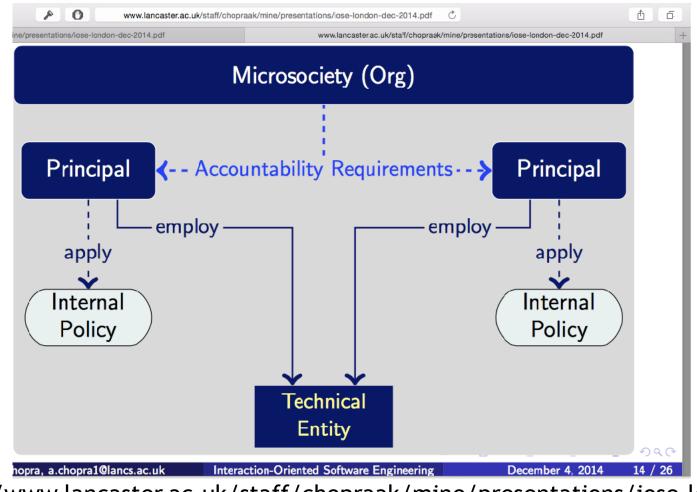
- In contrast, a major project by the UK Revenue and Customs had delivered 4% uptake of salaried employee tax returns over the period 2007-11
- with effective stakeholder engagement applied during a phased implementation of online services.
- Each stakeholder group was identified and assigned a 'champion' to act as a single point of contact,
- and consultative groups were set up to liaise with tax agents and industry representatives.
- Customer concerns were researched and face-to-face events were held to help small businesses and individuals understand the new processes.
- Requirements for the new services were prioritized according to stakeholder concerns.
  - For example, as a response to these concerns mandatory filing was delayed, which gave rise to the opportunity to reduce the overall budget of £373m by about 10%.
  - \_ New requirements were proposed and implemented.
  - Example of these were free entry-level software for small businesses, and soft landings of non-mandatory solutions that allowed customers to familiarize them-selves with online filing without fear of penalties.
  - Third-party tax and accounting software developers were also identified as important stakeholders and targeted technical information was sent to them to assist them in developing compatible systems.
- Source: {UK NAO 09/11/2011 #207} in Wernham Agile Project Management for Government, 2012

Interaction-Oriented Software Engineering Amit K. Chopra @Lancaster University STS = Sociotechnical System



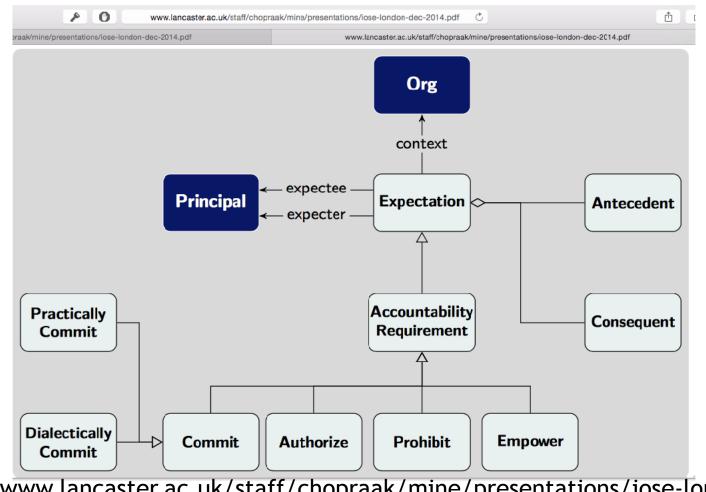
http://www.lancaster.ac.uk/staff/chopraak/mine/presentations/iose-london-dec-2014.pdf

### Sociotechnical System



http://www.lancaster.ac.uk/staff/chopraak/mine/presentations/iose-london-dec-2014.pdf

### **Stakeholder Expectations**



http://www.lancaster.ac.uk/staff/chopraak/mine/presentations/iose-londondec-2014.pdf

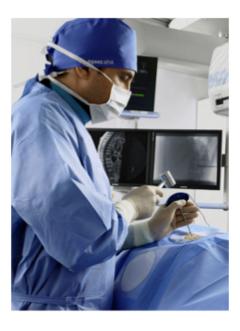
### MEDICAL STAKEHOLDERS

vv	hat we did	<ul> <li>Archetypes of</li> </ul>	f Customer &	Partners		
	Doctors	Pharma Biz Dev	Pharma Prod Dev / Science	Development Partners		
	e de la compañía de la			PHASE 1		
Archetype	Pulmonologists - patients with post radiation fibrosis - patients with IPF Skin Doctors	<ul> <li>Big Pharma/Biotech</li> <li>Pitched hundreds of times each year</li> <li>Looking for \$1B market molecules</li> <li>Disease modifying</li> </ul>	Big & Medium Pharma/ Biotech - Conducts pre-clinical MOA studies - Conducts Efficacy & Safety studies - Designs in-human	<ul> <li>CROs         <ul> <li>Radiation CROs</li> <li>PK, Tox &amp; Efficacy CROs</li> <li>Drug Formulations</li> <li>Drug manufacturing</li> <li>Govt. Agencies</li> <li>Development partner</li> </ul> </li> </ul>		
	- Dermatologists - Plastic Surgeons	<ul> <li>Medium Pharma/Biotech</li> <li>Actively engaged in pre- clinical scouting</li> <li>Interested in supportive care also</li> </ul>	clinical trials and regulatory path - Primary Science/ Regulatory/manuf decision influencers	<ul> <li>Free resources</li> <li>Disease Foundations</li> <li>Basic Research support mandate</li> <li>Orphan Indications</li> </ul>		
Interviewees	26	34	18	22		

## **Stakeholder Values**

#### What we found: Customer Segments

Customer archetype: Inpatient EHR user – Specialist



Interventional Radiologist Male, 40-65 years old Attending physician, specialist **Not the buyer**; but the champion **Motivations**: Less time using EHR and more with patient; Easy clinical documentation; High risk patient care; See more patients; Optimize revenue. Influenced by: Department chair, Peers, Scientific knowledge (journals, web)

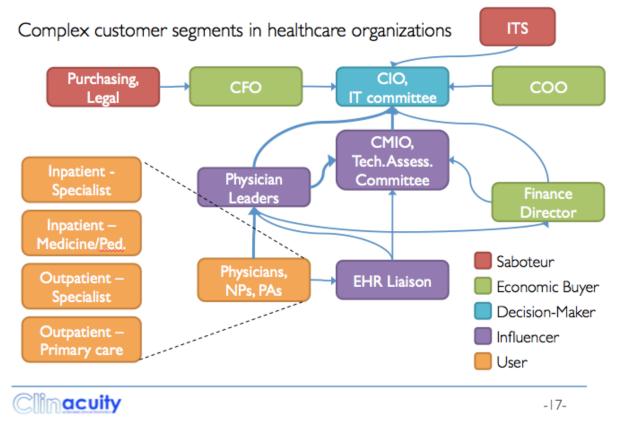
#### Clinacuity

-19-

http://www.slideshare.net/tomgilb1/savedfiles?s\_title=clinacuity-icorpsnih-121014&user\_login=sblank

## **Complex Stakeholders**

#### What we found: Customer Segments



http://www.slideshare.net/tomgilb1/savedfiles?s\_title=clinacuity-icorpsnih-121014&user\_login=sblank

# Interviewing 100 Stakeholders

#### What we did

We talked to > 100 potential customers or experts related to our business:



http://www.slideshare.net/tomgilb1/savedfiles?s\_title=clinacuity-icorpsnih-121014&user\_login=sblank

#### Techniques of Value Analysis and Engineering - Lawrence D. Miles

			-					10		n	
Project:	FUNCTION						Date: 4-30				
MULTIDIRECTIONAL AIR PROJECTOR	~	J. EASY ADDEMBLY	G RESIST M	F. LOOK GOOD 4	E RESIST	D. RESIST VD	C FLOW T	B. DIRKET 00	A DISTRIBUTE Q		
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Function Rank No.(n)	1	2									and the second second
Function Rating No.(¢)	1	1	2	4	5	6	7	8	9		
IDEA	SATISFACTION FACTOR(s)							Σøs EST. COST			
ORIGINAL PRODUCT PARTS HEWXY	10	1	3	9	8	9	6	8	10	349	\$55
b.											
C. BLIMMATE PARTS X+Y	10	8	4	10	8	9	6	8	10	356	\$ 47
MANUFACTURE FROM D. PLASTIC - COATED OR PRE - PAUVIED MATERIAL	10	8	4	10	8	9	6	8	10	356	NOT PRACTICA
. BUILD IN LOUVRES	10	10	4	6	8	9	6	1	10	334	NO SAVING
PUET LOURVES IN DUCT INSTEAD OF SCREW	10	10	4	10	8	9	6	8	10	358	\$ 54
. MANUFACTURE M GALUATITE MATL	10	8	8	5	9	9	6	8	10	349	\$ 42
. PLASTIC GRILLE	10	8	9	10	10	9	6	8	10	376	NO SAVING
- SET UP INTERIOR. PRINTING FACILITY	10	8	7	10	8	9	6	8	10	362	NEEDS
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MATRIX EVALUATION CHART

CONCLUSION: ITEM KL OFFERS GREATEST POTENTIAL SAVINGS

Fig. 17-12 Matrix evaluation chart. (Colt Heating and Ventilation Ltd.)

Larry Miles, Techniques for Value Analysis and Engineering, 1993, 3rd Edition. Google books epub \$1.99

### last slide